

Most of our schools have iPads. They haven't tended to have been used to their full capacity. These are very powerful devices.

The use of the Sandbox software has really sort of shone a light on what we can do with the iPad, what we can do with that technology.

Our digital strategy is to move into the cloud. Our direction of travel is probably very Chromebook and very Google focused, but we've got to have a mixed economy. And this project does demonstrate that as well as having a number of Chromebooks in the school. We also need to have iPads with the power that they bring as well, to create films, to create augmented realities, to be immersive, and to really extend the creative opportunities for our children.