

Tab 1



“Campfire Collection ~ A Ryuutama Zine” Guidebook

Mission Statement

Campfire Collection is a collaborative non-profit zine focused on creating new material for Ryuutama: Natural Fantasy RPG created by Atsuhiko Okada. Campfire Collection aims to promote the creativity of designers and artists in the Ryuutama community, and provide a free resource for fans of Ryuutama to use in their games. Campfire Collection is not officially affiliated with Atsuhiko Okada or Kotodama Heavy Industries, and is a community-led effort.

General Etiquette

- Be excellent to one another
- Follow all rules on the Kotodama Heavy Industries server
- Respect each other's work and critique only with kindness and consideration
- Do not release or distribute previously unpublished zine related materials before the zine is released.
- Be mindful of zine deadlines and be reachable on-server and in private messages for communication with other members and hosts.
- We reserve the right to remove members from participating in the zine in case of emergency or severe non-participation.

Content Guidelines

Do's

- Make art, game rules, and writing that you can be proud of.
- Express your own views on Ryuutama and expand on aspects you enjoy.
- Collaborate with other artists and writers (optional).

Don'ts

- No AI/Generated Content or Plagiarism
 - We're here to make art, please make sure what you make is yours from start to finish, or you have full "commercial use" (or equivalent) permission to use any materials you incorporate into your piece. We ask that you do not use AI or LLMs for anything relating to this zine.
- Create content glorifying discrimination against any group.
 - This is relatively self explanatory and included in the Kotodama Heavy Industries rules as well. No transphobia, ableism, racism, anti-lgbtq sentiments, fascism..ect
- Illustrate or write rules including sexual, hyperviolent, or otherwise highly disturbing material.
 - We would like to keep things "E for Everyone". We trust our participants to use their best judgment to know what is and isn't appropriate, and are happy to discuss and answer questions if there is uncertainty.
- Directly duplicate content in "Ryuutama: TRAVERSÉES", "Ryuutama: 1st Passport: Journey Swayed by Carriages and Sailing Ships", or "Ryuutama: 2nd Passport: A Trip Around the City and the World".
 - Although some duplication of base game materials are allowed (such as a new class sharing an ability with a base book class), materials from expansions not published in English cannot be included in this manner.

Schedule

This schedule is subject to change as needed based on the demands of the project and circumstances. Extensions can be provided, but generally participants are expected to meet deadlines to the best of their ability.

Deadlines are intentionally generous. Please consider them to be final due dates and submit beforehand whenever possible. Each Google Forms used for submissions will be posted close to the end of the previous deadline to provide ample time to submit.

Final Due Date	Writers	Artists
9/12	Contributor sign ups begin	Contributor sign ups begin
10/11	Contributor sign ups close	Contributor sign ups close
10/13	Acceptance emails are sent out and creative period begins	Acceptance emails are sent out and creative period begins

10/31	<p>Check in #1: Pitches ~ You will provide a pitch for your submission, detailing what it will cover to ensure there is minimal overlap via the Check In #1 google form.</p>	<p>Check in #1: Pitches ~ If you are working on standalone art, you will submit a pitch for your project via the Check In #1 google form.</p> <p>If you are doing spot illustration, you will simply fill out the Check In #1 google form as it asks.</p>
11/30	<p>Check in #2: Drafts ~ You will provide a draft of your work at approximately 50% completion. This is to make sure you are on track to finish your work and have all the support you need to finish the project.</p>	<p>Check in #2: Drafts ~ If you are working on standalone art, you will submit a draft of your project (sketch or equivalent at minimum).</p> <p>If you are a spot illustrator, a sign up sheet will be posted mid-month. This will allow you to choose which projects you would like to illustrate for.</p>
1/4	<p>Check in #3: Final Submissions ~ You will submit a final draft of your work to be formatted and included in the zine.</p>	<p>Check in #3: Final Submissions ~ If you are working on standalone art, you will submit a final draft of your work to be formatted and included in the zine.</p> <p>If you are a spot illustrator, you will submit a draft of your piece or pieces (sketch or equivalent at minimum).</p>
1/31		<p>Spot illustrators will submit final drafts to be included in the zine.</p>
2/20 - 3/1	<p>1/31-2/20 ~ As editor, Lapshaman will put together an organized draft of the zine.</p> <p>2/20-3/1 Internal Draft Review ~ After a draft of the zine is put together, you will have eleven days (2/20 - 3/1) to look over your submission and ensure that your work is properly formatted and represented.</p>	

Format Details

You may make one writing submission featuring any variety of content (for instance, you could include a character class and an essay in the same submission, or a set of terrain rules, monsters, and a class for a specific setting.) Additionally, you may make one art submission, either a single page or two page spread. Finally, you may make any number of illustrations for submissions that are not your own, or as spot art, provided that there is room and need for works within the zine.

Writing:

15 page maximum length.

Plain Text (no special characters, backgrounds, or special fonts. Preferred submission format is Times New Roman, 11pt font, 1.15 spaced. Simple table formatting is allowed for mechanics.)

Include headers, paragraph indentations, and spaces between paragraphs only

Art:

B5 vertical aspect ratio, 350 DPI, CMYK
(6.9 x 9.8 in // 176 x 250mm // 2425 x 3445 px)

350 DPI

Pieces should be a single page or two page spread.

Illustrating for other participants and spot art:

Needs and requirements will be discussed on a case by case basis after 10/31, when pitches from all participants have been collected.

In total you can submit one writing submission up to 15 pages in length, one single or double page art submission, and any number of illustrations for other participants or spot art (based on demand and space).

Terms and Conditions

All submissions to the *Campfire Collection - A Ryuutama Zine* ("Campfire Collection") are subject to the following terms and conditions. Please read these carefully, as they govern both the rights to your submission that you are giving up when you submit it, as well as the rights you are retaining in the material contained in your submission.

[Terms and Conditions](#)

Signing up to participate in the zine through the sign up form entails agreement to the attached terms, as is stated and provided within the form.

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- In recorded actual plays or similar audio or video performances or productions; and
- In the creation and running of gaming scenarios by game masters or other individuals who do so for financial compensation.

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