

<http://community.topcoder.com/tc?module=Static&d1=tutorials&d2=dataStructures>

<http://courses.cs.vt.edu/csonline/DataStructures/Lessons/>

<https://docs.google.com/document/d/1DJ7m3jwh35OWPhjYQZe0X8UT0T38VYc9WROFnhjkREo/edit>

<http://www.programcreek.com/simple-java/>

<http://www.programcreek.com/2012/11/top-10-algorithms-for-coding-interview/>

http://en.wikiversity.org/wiki/Java_Collections_Overview

<http://www.developer.com/mgmt/three-types-of-interview-questions-software-developers-should-expect.html>

<https://mail.google.com/mail/u/1/?pli=1#search/interview+schedule/14c19ecaa707dc79?projector=1>

Array-> index

1) Arrays: fixed, index

```
int [] intArray= new int[6];  
intArray[7] // will give ArrayOutOfBoundsException.
```

2) ArrayList: resizable Array

get a in the middle -> fast
add / remove a in the middle -> slow
not thread-safe
increase by 50% size

```
List list = new ArrayList();  
list.add('11');  
list.add('33');  
list.remove(0);
```

3) LinkedList: **Queue** implemented, FIFO

change size, no index(iterate),
get a in the middle -> slow
add / remove a in the middle -> fast

```
LinkedList<String> list = new list<String>();  
list.addFirst("Item0")  
list.add("Item1");  
list.add("Item2");
```

```
list.remove(0);
```

4) Vector: internally Array

add(), get(int i) has synchronized block

thread-safe

increase by double size (double)

5) Stack: LIFO

6) Queue: FIFO

7) Trees

8) Hash

9) **Hash Tables**

- List : order O, duplication O

- Set : order X, duplication X

- Map : order X, duplication X, value duplication O

Set $O(1) \sim O(n)$

array $O(1)$

arrayList $O(1) \sim O(n)$

linkedList, queue $O(n) \sim O(1)$

binary search tree $O(\log n)$

hashmap / hashtable $O(1)$

Both collections implement Map. and Both collections store value as key-value pairs.

The key differences between the two are

1. Hashmap is not synchronized in nature but hashtable is.

2. HashMap's iterator is fail-safe but Hashtable's enumerator isn't

3. HashMap permits null values and only one null key, while Hashtable doesn't allow key or value as null.

LinkedHashMap - HashMap : order exist or not

Depth-first search: DFS

*Breadth-first search, **BFS***

<https://docs.google.com/spreadsheets/d/1mki42mNkaxG1wowAXFp4BeSXWfmyR-mim85nP8Se8v0/edit#gid=6>

In thread

- yield: yield to next thread, to ready state
- wait: with block, in synchronized block, to waiting state
- sleep: with block
- suspend: like sleep without time, resume
- (time-out), notify(), resume(), interrupt(): to ready state
- interrupt(): with InterruptedException

Depth-first search: DFS

Breadth-first search, BFS

asymptotic

- constant
- logarithmic
- linear
- exponential

- Object GC status

Created

In Use

Invisible

Unreachable: GC의 후보로 지명

Collected: finalize, Unreachable 상태에서 1회 실시

Finalized

Deallocated: GC의 최종 단계

$$O(n^2) = n^2$$

precision

palindrome

exponent = power

squared (2승)

cubed (3승)

10^4

= 10 to the power of 4

= 10 to the 4th (power)

hexadecimal : 16진수

BA의 16 진수

$16 * 11 + 10$

11

= 186

10자리 글자로 구성된 이름의 case는?

36^{10}

첫번째가 숫자가 아닌 10자리 글자로 구성된 이름의 case는?

$26 * 36^9$

$1/2 * 3/51 : 1 \text{ over } 2 \text{ times } 3 \text{ over } 51$

```
String array[] = str.split("");
```

```
int[] array2 = new int[2];
```

```
int[] array3 = new int[]{1,2,3};
```

```
int[] array3_1 = {1,2,3};
```

```
String[] array4 = new String[]{"1", "2", "3"};
```

```
String[] array4_1 = {"1", "2", "3"};
```

```
List list2 = Arrays.asList(array4);
```

- 생일자 중복 가능성 계산

http://gmaedu.co.kr/bbs_01/read.asp?kind=1&mode=&top=&field=&word=&page=12&webid=139

- linkedlist with queue or stack

- power function with recursion and iteration

Permutations

<http://www.programcreek.com/2012/11/top-10-algorithms-for-coding-interview/>

- You are responsible for maintaining a web service that sits behind a load balancer. If the web service starts failing, how will you go about fixing it?
- What development language are you most comfortable in? Can you rank it out of 1-10 scale?

○ complexity

<http://b-jay.tistory.com/110>

http://www.slideshare.net/skku_npc/computational-complexity

<http://skmagic.tistory.com/164>

http://www.hanbit.co.kr/network/view.html?bi_id=1117

인터뷰 예제 메일

<https://mail.google.com/mail/u/1/?pli=1#search/Gayle+Laakmann+McDowell/14c35cbd80e1522>

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Big-O Reference: <http://personal.crocodoc.com/CiTPkjz>

Just basically understanding the gist of big-O is not enough. You need to be very, very comfortable with it.

Interview Process: <http://personal.crocodoc.com/l5jKwIJ>

A quick read about what these interviews are all about.

How to Walk Through a Technical Question: <http://personal.crocodoc.com/V3Acq1m>

Very important read.

Handout:

http://www.crackingthecodinginterview.com/uploads/6/5/2/8/6528028/handout_-_cracking_the_coding_skills.png

Ideally print this out (make sure you print that resized to normal paper) and use it as you go through problems. This is a good handout to go along with the previous link.

Observer

<http://javarevisited.blogspot.sg/2011/12/observer-design-pattern-java-example.html>

○ Average Load

<https://lunatine.net/2016/02/19/about-load-average/>

vagrant@graphite:~\$ lscpu

Architecture: x86_64

CPU op-mode(s): 32-bit, 64-bit

Byte Order: Little Endian

CPU(s): 2

```
vagrant@graphite:~$ cat /proc/loadavg
0.08 0.14 0.06 2/233 2310
1분, 5분, 15분의 수치
```

2(cpu갯수) 보다 작으면 정상

○

```
vagrant@graphite:~$ cat /proc/meminfo
MemTotal:      1017672 kB
MemFree:       519008 kB
```

○ yahoo

- . make perfect shuffle
- . get count with date, specific uri from access log
- . how to work https between browser and server.
- . get each element sum from a number
ex) int sumfunc(2343326)
= 2+3+4+3+3+2+6
- . move all 0 to the end of array
ex) 5,6,0,7,0,4,1 -> 5,6,7,4,1,0,0
- . check cpu, memory, io commands in linux
- . explain possible case when cpu, memory, network is ok
- . make weighted loadbalancing
- . How to know disk failure
- . How to get stats of server for a long term.