

Ideas to extend your project to make it the best.

1. Change the amount the score or other variable increases.
2. Increase the difficulty level at set intervals (time or score).
3. Use a timer to change the game.
4. Add enemies to your program.
5. Add rewards and boosts to your program.
6. Add mouse functionality to the gameplay (moving a paddle across the screen with a mouse).
7. Create a restart button.
8. Display a menu at the beginning of your game (start, change difficulty, directions).
9. Set up multiplayer so players can go head-to-head.
10. Have the sprites react to sound.
11. Have the sprite change its behavior when in a particular part of the screen (moves faster in the top half of the screen than the bottom half).
12. Have one sprite run away from another sprite.
13. Have a sprite animate based off a select action.
14. Use the join block to have dialogue change.
15. Keep track of high scores for everyone who plays your game (**high difficulty**).
16. Have additional ideas that should be counted as extensions? Get them approved by Mr. Hernandez!