

WIRE PROJECT TITLE: _____ YOUR TOTAL: _____ MY TOTAL: _____

YOUR NAME: _____ DATE: _____ PERIOD: _____

	ADVANCED 4	PROFICIENT 3	BASIC 2	IN-PROGRESS 1
CRAFTSMANSHIP X2 “Neat and clean” can be accomplished by anyone with patience and tools...there is no excuse for poor craftsmanship.	Artwork is exceptionally neat and clean. (Obvious that time has been spent to ensure this) Attachments / corners / angles are crisp, straight, and tight Project stands/sits flush with table or wall	Artwork is neat and clean. (student attempted to ensure this throughout) Attachments / corners / angles are straight and tight Project mostly stands or sits flush	Artwork is held together but may have gaps, loose connections, or detail loss due to craftsmanship Overall it is clean though	Artwork is failing in areas of connection or overall structure. Angles / corners are not straight and create chaos in the piece. May have areas that are not clean
YOUR SCORE	What you think you should score: _____ out of 8 MY SCORE: _____ out of 8			
CREATIVITY X2 “Creativity is not talent but attitude.” - Jenova Chen	Finished product shows true creativity. Initial research is for inspiration and NOT for duplication. High degree of uniqueness when compared to other assignments.	Finished product is creative due to research. May be somewhat cliché Is unique when compared to other assignments	Finished product is a bit cliché or leans too heavily on work produced by another. Research was minimal	Finished product is a duplicate of something found online or by another student (in some cases this may be grounds for plagiarized work)
YOUR SCORE	What you think you should score: _____ out of 8 MY SCORE: _____ out of 8			
CLEANLINESS X1.5 Skills and habits of mind in this will apply to all classes and careers.	Work area is spotless daily. No scraps, supplies, tools, etc is ever left in the workspaces you use or occupy. Locker space is equally as clean	Work area is cleaned each day with little to no evidence of materials or tools remaining. Locker is equally as clean	Work area is left with some materials or tools remaining on at least one occasion Locker is not kept as clean as it should be	Work area is frequently left unclean or student pushes scraps to the floor or another part of the table.
YOUR SCORE	What you think you should score: _____ out of 6 MY SCORE: _____ out of 6			
USE OF TIME X1.5 “Do not waste yours or anyone else’s.”	No reminders to stay on task AND worked with superior focus throughout the duration of the project. There is very little or no downtime. If finished early, time is spent on revising your piece or your semester portfolio project.	Few reminders needed during work time, no noticeable use of phone or other distractors. Little to no downtime. Student may need direction, but if finished early, finds work to do for this class.	Multiple reminders needed to stay on task. Cell phone or other distractor is seen more than once for activity that is unrelated to the class.	Student spends a significant amount of time sitting idle or doing nothing. Distractors are frequent (in some cases this may lead to consequences beyond the assignment score)
YOUR SCORE	What you think you should score: _____ out of 6 MY SCORE: _____ out of 6			
ASSIGNMENT EXPECTATIONS X1	Assignment turned in and completed as directed fulfilling all requirements	Assignment turned in and completed as directed fulfilling most requirements	Two assignment requirements are missing	More than two requirements are missing
YOUR SCORE	What you think you should score: _____ out of 4 MY SCORE: _____ out of 4			

Project Checklist Signed Components

Each of the items below must be signed off by Mr. Julius (before proceeding to the rest of the project checklist) in the order they are listed. Failure to do so results in a 5 point reduction to your overall score:

(Mr. Julius) _____ : Inspiration sheet

(Mr. Julius) _____ : 3 small sketches you could make

<i>Project Checklist</i>	<i>Wire Project Requirements</i>
<ul style="list-style-type: none"><input type="checkbox"/> Inspiration sheet<input type="checkbox"/> 3 smaller sketches you could make to represent yourself<input type="checkbox"/> Finished sculpture<input type="checkbox"/> Self-scored rubric<input type="checkbox"/> Name is on all parts of the project<input type="checkbox"/> Project is completed on time!	<ul style="list-style-type: none"><input type="checkbox"/> Create a wire sculpture that depicts one of your happiest memories.<input type="checkbox"/> Variation of line weight (thick, medium, thin)<input type="checkbox"/> Stands on its own (no additional support pieces needed other than possibly a base)<input type="checkbox"/> Represents something unique about you (creative!)<input type="checkbox"/> Uses more than one technique

Inspiration Sheet

Create a sculpture out of wire which represents something unique about yourself.

Questions to ask yourself:

1) What are some unique aspects about me?

2) How could I represent this using wire?

3) Will you incorporate color? Where?

4) Are there extra materials you will need?
