# My 3 F's: Putting Things in Perspective



Structure Order A Point of View

### ART GOALS

- 1.1 I will create an original drawing in 1, 2, or 3 point perspective.
- 1.5 I will develop symbols or metaphors to represent my main ideas.
- 1.2 I will demonstrate how the composition of my artwork is affected by my use of the art elements of LINE, SHAPE, VALUE and SPACE.
- 1.2 I will demonstrate how the composition of my artwork is affected by my use of the design principles of BALANCE, REPETITION, PATTERN, CONTRAST, TRANSITION, and UNITY.

#### LANGUAGE GOALS

I will define and explain the terms perspective drawing, horizon/eye level, vanishing point, converge, parallel orally and in writing.

I will interpret the personal meaning behind my drawing with a partner.

I will actively listen to my partner's interpretation of their drawing.

I will evaluate my artwork in a concise, written or oral reflection.

# **EXERCISES TO START**

Preliminary drawing of a room from memory
 Key Vocabulary with class lecture/discussion
 Concept Sheet - Initial planning/list for final project
 points
 point QUIZ
 points

# Preliminary Drawings - Key Techniques of Perspective Drawing

- o Practice Drawing #1 exit pass One-Point Perspective 7 points
- o Practice Drawing #2 exit pass Two-Point Perspective 7 points
- \*o Practice Drawing #3 exit pass Three-Point Perspective 6 points

#### FINAL DRAWING

#### 50 points WOW!

- Visualize a dynamic perspective drawing plan and create a main idea.
  - ~ Decide on either One, Two, or Three Point Perspective
  - ~ Select your 3 F's ... pinpoint the best options for symbols & icons
  - Decide on the TOTAL NUMBER of SYMBOLS you will draw.
- Refine your idea and design edit, detail, for improvement.
- Execute your plan Create your vision.
- FINISH! Finalize your drawing ... put your plan into action.

KEY Vocabulary

converge repetition symbol linear perspective vanishing point emphasis transition

eye level metaphor contrast identity parallel emphasis unity mood

#### Assessment FOR Learning: Works-in-Progress

Judge your work as you progress.

Emphasis Balance Transition Unity Does my drawing have a pleasing focal point? Is the visual weight in my drawing distributed evenly? Did I create a pleasant flow of changes within the piece?

Unity What have I done/used to unify my piece?
Contrast Did I create differences in size, value, shap

Did I create differences in size, value, shape, color? Have I created enough variety in my shapes?

Communication Accuracy Does the drawing reflect my main ideas clearly?

Am I using the various techniques of perspective

drawing correctly?

#### Assessment OF Learning: Grades for the

## Grades for the FINAL products

- 5 DESIGN/Composition Drawing reflects good sense of design in terms of the principles of design: balance, unity, contrast, emphasis, transition, and rhythm. Finished work reflects thoughtful use of the art elements: line, shape, form, value, color, texture, space. Complex and original.
- 5 Communication My main ideas are strongly expressed in my work effective choices of symbols or icons help convey my ideas and establish a mood or identity – a personality!
- 5 Craftsmanship High degree of technical skill, control, neatness. Accurate use of perspective techniques to achieve desired effects. Clean presentation.
- Value or Color Visually appealing color/value choices and combinations.
   High degree of attention to contrast and unity.
- 5 Focus Sustained high level of performance through duration of the project. Worked consistently in & out of class, made good use of class time. Able to assess progress, worked through problems and setbacks. Able to set and meet deadlines.
- 15 ORAL or Written Analysis Present finished piece to my group sharing my personal ideas, purpose, and evaluation of my artwork.

Complete your analysis of your work in writing. Again, be sure to:

DESCRIBE what you did. What kinds of lines, shapes, balance, etc did you incorporate into your design?

INTERPRET why you did what you did – what was your main idea or inspiration How did you arrive at your idea? Is there any hidden meaning?

JUDGE your results ... look at the final design itself, the colors and patterns you used, any problems you encountered and HOW you resolved them.

**KEY** Vocabulary

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