Made by Averse & Miniluva

****** Builds are updated as of 1/21/18 ******

Disclaimer - These builds are not by definition "THE BEST" builds you can go, they are more so good builds that work well in most matchups for each champ. Once you become more familiar with the game you will realize what BR's to change to your preference/matchup.

Beginner friendly guides
Non-beginner friendly guides

Melee

Bakko
Croak
Freya
Raigon
Rook
Ruh Kaan
Shifu
Thorn

Ranged

Alysia
Ashka
Ezmo
Destiny
Iva
Jade
Jumong
Taya
Varesh

Support

Blossom
Lucie
Oldur
Pearl
Poloma
Pestilus
Sirius
Zander

Bakko:

Warlord's Axe| The Red Axe | Shield Bash | Adrenaline Slam | Rampage

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Croak:

Mending Toxin | Spit Spit Spit | Jungle Toad | Venom Strike | Frog Frenzy

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Freya:

Overcharge | Twin Hammers | Tempest | Torrent | Lightning Rod
(Lightning speed is also a good option)

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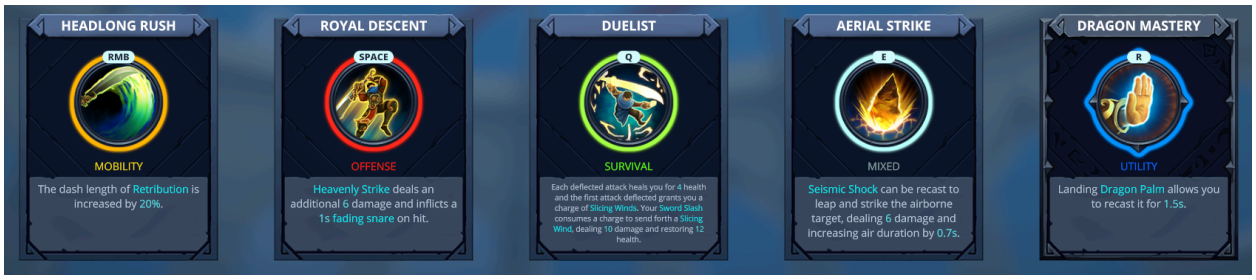
Raigon:

Headlong Rush | Royal Descent | Duelist | Aerial Strike | Dragon Mastery
(Riposte is also a good option)



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Rook:

Frenzy | Squash | Rook Smash | Giant | Crumble

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Ruh Kaan:

Grim Edge | Leech Blade | Death Grip | Tenacious Demon | Demonic Hunt

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Shifu:

Ceremonial Spear | Thrust | Ferocious Stance | Swift Feet | Whirling Blade

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Thorn:

Impaling Roots | Lurker | Regrowth | Branch Out | No Escape

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Alysia:

Piercing Cold | Crystalline Lattice | Figure Skating | Snowstorm | Blizzard

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Ashka:

Heat | Wild Fire | Burning Feet | Blaze | Magma

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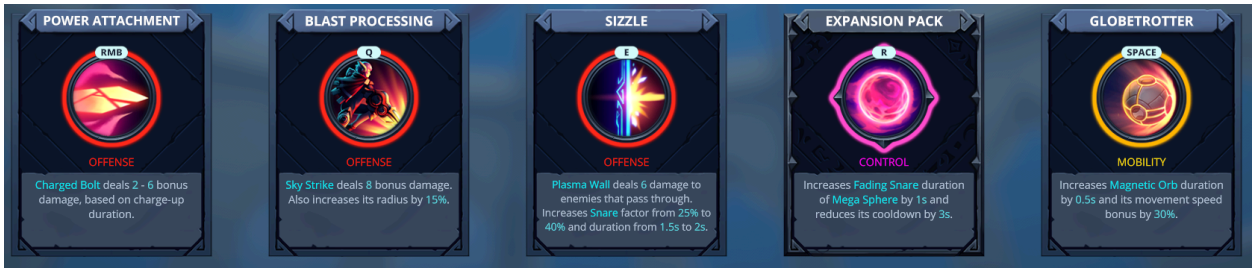
Destiny:

Power Attachment | Blast Processing | Sizzle | Expansion Pack | Globetrotter
(Change “Expansion Pack” to “Transformer” on Orman day/night)



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Ezmo:

Exhaust | Disruption | Bolted | Undermind | Grimoire of Death
(Tome of Restoration is a good option for 3's)

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Iva:

Blast Shield | Oil Blaster | Rocket Boosters | Gunge | Inspiration
(Can change Blast Shield to something else if not vs melee/don't need)

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Jade:

Concussion Bomb | Gunslinger | Explosive Jump | Delight | Desperado
(If you are up against double ranged switch Explosive Jump or for Blasting Pistols.)

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Jumong:

Perfect Shot | Arrow Storm | Death Mark | Trapper | Deadly Trap

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Taya:

Surprise Attack | Cross Cut | Wind Fury | Cyclone | Wind Stream

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Varesh:

(Top one for general use, bottom one vs double melee or when you want to go fast!)
Silence | Celerity | Inhibitor | Fracture | Kinetic Judgement

Fervor | Unlimited Power | Celerity | Zeal | Inhibitor

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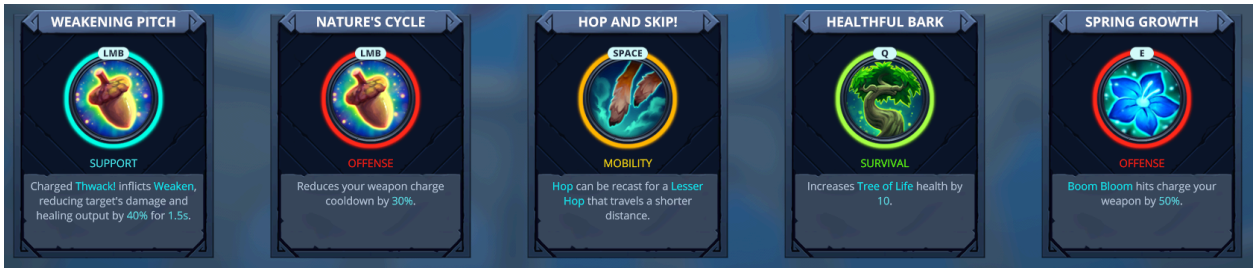
Blossom:

Weakening Pitch | Nature's Cycle | Hop and Skip! | Healthful Bark | Spring Growth



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Lucie:

(Top one for general use bottom one vs aggressive compositions)
Stimulant | Companion Potion | Potency | Deadly Brew | Alacrity

Blast Shield | Alacrity | Swift Roll | Stimulant | Chaos

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Oldur:

Shared Fate | Dehydration | Renew | Sand Tomb | Time Burst

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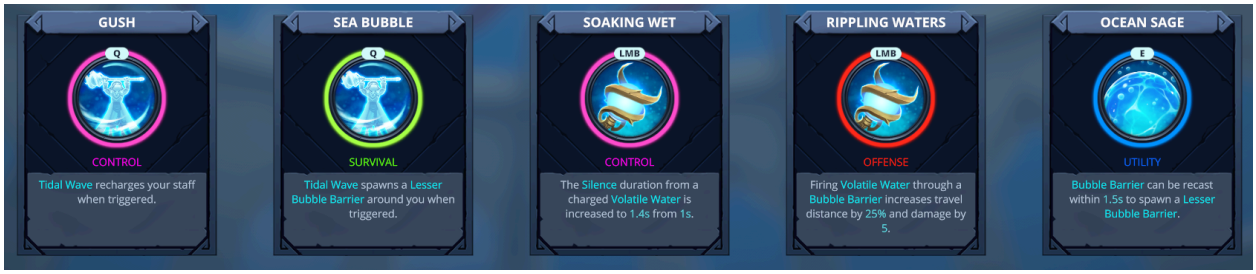
Pearl:

(Top one for general use bottom one vs aggressive compositions.)
Gush | Sea Bubble | Soaking Wet | Rippling Waters | Ocean Sage



Gush | Sea Bubble | Soaking Wet | Splash Damage | Ocean Tide

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Poloma:

(Top one when vs non aggressive compositions, bottom one when vs aggression.)
Silver Fang | Affection | Specter | Into The Realm | Phantasm

Ghostly Strike | Soul Essence | Vengeful Spirit | Spiritual Wind | Specter

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Pestilus:

Overlord | Blood Leecher | Insectivore | Hive Mind | Swarm Queen

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Sirius:

Lethal Slash | Debilitating Slash | Sunwell | Lunatic | Celestial Cycle

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Zander:

Arcane Conductor | Arcane Shenanigans | Showdown | Lead Astray | Stacked Deck

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