class PollRecord:

```
def __init__(self, name: str, options: list[str]):
      self.name = name
                           # Set up a field, assign a value to it
      self.options = options
       self.votes = list() # Make a new field with an empty list
  def cast_vote(self, for_option):
       if for_option in self.options: # is for_option contained in self.options
           self.votes.append(for_option)
      else:
           raise ValueError("Wrong option " + for_option)
  def count_votes(self):
       return len(self.votes)
  def count_votes_for(self, for_option: str) -> int:
      total = 0
      # "for each loop"
      for v in self.votes:
          if v == for_option:
              total += 1
      return total
  # Like Java's toString
  def __str__(self) -> str:
      return "Poll for question " + self.name + ", choices: " + str(self.options)
option_list = ["red", "green", "blue"]
p = PollRecord("What is your favorite color?", option_list)
p.cast_vote("red")
p.cast_vote("green")
```

Another way

```
def cast_vote(poll, option_picked: str):
   if option_picked not in poll["options"]:
       raise ValueError("Invalid option")
   poll["votes"].append(option_picked)
def total_votes(poll):
   return len(poll["votes"])
def count_votes_for(poll, for_option):
  total = 0
   for v in poll["votes"]:
       if v == for_option:
           total += 1
   return total
some_poll = {
   "name": "what is your favorite color?",
   "options": ["red", "green", "blue"],
   "votes": [],
}
cast_vote(some_poll, "red")
cast_vote(some_poll, "green")
print(total_votes(some_poll))
```

Bonus: list comprehensions

Map-like list comprehension

Transform ["8", "10", "-5.5"] to [8, 10, 5.5]

Transform ["hello", "WORLD", "pYthon"] to ["hello", "world", "python"]

Filter-like list comprehension

Transform [0, 5, -2, -4, 7] to [5, 7]

Combine map and filter

Transform ["pvd", "boston", "wos", "newport"] to ["PVD", "WOS"]

Combine map, filter, and enumerate

Transform [8, 3, 5, 9, 0, 2] to [0, 4, 5] (indices of the even numbers)