# **Cowboy Action Shoot**

# Ear and sight protection must be worn at all times by participants and spectators when the match is in progress.

We do follow the basic concept of a SASS (Single Action Shooting Society) Cowboy Action Shoot (CAS) as a guideline for this match, but <u>do</u> make certain modifications for the ease of shooting. We also do not require that "period" specific dress be worn (although we do encourage and welcome it).

### **Equipment:**

### Three (3) SAA Type Revolvers or One (1) 1911 semi-auto Pistol

A centerfire Revolver is recommended, as a rimfire may not have enough energy to knock the plates off of their mounts. Shooters may use a revolver chambered for magnum cartridges but must only use the shorter, non-magnum ammunition such as .38 Special and .44 Special.

A shooter may use a 1911 type pistol or a double action revolver to compete in the "Wild Bunch" class. If shooting a 1911, shooters will need three magazines with 5 rounds each.

## One (1) Lever or Pump action, Pistol-Caliber Rifle/Carbine that will hold a minimum of 10 rounds

A centerfire Rifle/Carbine is recommended, as a rimfire may not have enough energy to knock the plates off of their mounts. Once again; magnum cartridges may not be used.

### One (1) Double Barrel, Lever or Pump Action Shotgun

Semi-auto shotguns may <u>not</u> be used in this match.

#### **Preparation:**

On the loading table provided the next shooter will:

Load revolvers with five (5) rounds leaving the hammer down on an empty chamber, or load three (3) 1911 magazines with 5 rounds each for shooting in the "Wild Bunch" class. (Your revolvers/pistol will be holstered, or placed on the provided stand when you start the course).

Load the rifle with ten (10) rounds in the magazine leaving the chamber empty, hammer down, and two (2) extra cartridges available.

You will place your rifle, third revolver (if you don't have a third holster) and the two extra rifle cartridges on the stand provided for this stage. (Your extra cartridges can be carried on your gun belt, or extra magazines in a belt pouch if you so desire).

Shotgun will be empty with action open and placed in the designated support rack. You will need six (6) shot shells of bird shot or lighter loads. The shot shells can be carried on your belt or placed on the rack with the shotgun.

#### Total amount of ammunition needed to shoot the course:

15 rounds for handgun

12 rounds for the rifle

6 rounds for the shotgun

FIREARMS MUST BE POINTED DOWN RANGE AND HANDLED IN A SAFE MANNER AT ALL TIMES! No loaded firearms behind the firing line with the exception of the next shooter loading at the designated safe loading table.

#### **Course:**

This will be a timed event consisting of multiple stages, engaged in sequence. Scoring will be a combination of time expended and number of misses. The shooter may be required to recite a predetermined narrative prior to the first shot. Penalties may be assigned for procedural errors while engaging the course. A procedural error can be incurred for omitting the proper narrative, shooting targets out of proper sequence, safety violations and shooting in excess of the prescribed number of rounds

After each shooter finishes the course of fire, they will move to the designated unloading bench to unload their firearms, then remove all firearms, magazines and dropped brass from the course area.

If at any time you experience a misfire, hang fire or other malfunction, keep the firearm pointed down range and notify the Match Director. The Match Director will call a cease fire and resolve the problem in an appropriate manner. It will be left to the match Director's sole discretion as to the manner of restarting your event.