## *To Kill a Mockingbird:* To Solve a Mockingbird Design Challenge Single Point Rubric

Evidence to Demonstrate the Standards:

- 1. Empathy Map
- 2. 8-Box Brainstorm (w 3-Panel Storyboard)
- 3. Invention (Picture Documentation)
- 4. Character POV Story (1-Page from Character's POV, Using Your Invention)

All evidence must be placed in your Eng 9 IN folder on Google Drive

Criteria	Evidence of Exceeding the Standard (clever, insightful, unique, powerful, creative, meaningful, professional)	What Meeting the Standard Looks Like	Evidence of Needs for Improvement (gaps, missing pieces or evidence, incomplete thoughts)
Story Understandin g (MEDIA)		Between your story, empathy map, and invention, you demonstrate you have a solid understanding of the story of To Kill a Mockingbird. I like how the details in your story include details from TKAM.	
Story Details and Organization (WRITING)		You tell an organized story with details that tend to show rather than tell. I like that I'm easily able to follow your storytelling and that the details make it feel complete. I like that you used dialogue where appropriate.	
Understandin g of Point of View (READING)		You successfully take on the point of view from a character in the movie and demonstrate how that character's perspective provides information and insight that differs from the	

	information provided by the film's actual narrator, Scout.	
Empathy (HABITS of MIND)	It is clear that you have thought about the kinds of things that this character might do, say, or see based on how they act in other scenes of the movie, recognizing that he or she thinks and feels differently than other characters might.	
Timeliness (HABITS of MIND)	The final product is turned in within 24 hours of the agreed upon due date.	