

MozillaBuild 3.3 is a minor update to version 3.2 mostly focusing on updating a few of the bundled components to newer versions.

<https://ftp.mozilla.org/pub/mozilla/libraries/win32/MozillaBuildSetup-Latest.exe>

Important changes since version 3.2:

- If Git is installed it will now be available to the MozillaBuild shell
- Removed nodejs
- Updated Python2 to version 2.7.16 and Python3 to version 3.7.4
- Updated emacs to 26.3
- Other updates to various included components.

Full Changelog

It is strongly advised that you not install this over a previous installation! If you're updating from an older 2.x release, please look over the [version 3.0 release notes](#) as the 3.x releases contain some significant changes.

Upgrade instructions:

1. Pull down and update to a modern revision of any trunk repo (mozilla-central, mozilla-unified, or autoland).
2. Run `|./mach vcs-setup --update-only|` to ensure the version-control-tools repository is current. Extension bustage after upgrade is possible if you don't do this.
3. Run `|./mach clobber|` to remove the object directory of any trees you have. Build errors are pretty much guaranteed to occur otherwise.
4. Remove your current installation. If you can't remove the existing installation, you probably have a terminal open or ssh-agent and/or watchman running. Terminate them and try again.
5. Install MozillaBuild.
6. Run `|./mach bootstrap|` to re-establish your Rust toolchain (and to make sure you're on the latest version).
7. If you previously enabled minTTY, you will need to do so again by setting `USE_MINTTY=1` at the top of `start-shell.bat`.

Please file any problems you come across in [mozilla.org::MozillaBuild](https://bugzilla.mozilla.org/show_bug.cgi?product=MozillaBuild).