

2023
Go Mode Podcast
Glitched Mentor Tournament

What is this?

This is a chance for randomizer players and speedrunners alike to take a dive into glitched logics. Runners will compete in a swiss series while receiving real-time assistance from an experienced glitched runner.

Who can join?

Entrants should have basic proficiency in no glitches randomizer or no major glitches speedruns. 16 to 32 racers will be chosen and seeded at the discretion of the mod team based on their history.

Before the swiss phase begins, there will be a two week Boots Camp (Dec 19 - Jan 1) where runners can learn how to perform the glitches and get to know their mentors. There will also be events such as exhibition races and tutorial streams. Anybody can participate in Boots Camp.

Racer signup: https://forms.gle/cp1rpcrUGNzpHbCa7
Mentor signup: https://forms.gle/FszLMzgYK4SvyJjr5
Volunteer signup: https://forms.gle/gMAoiRfVHXDUnGjW8
Rules shortlink: http://tinyurl.com/gmpgmt

Format

Swiss (each week begins on Monday)

- Week 1 (2-Jan): Overworld Glitches Assured Sword
- Week 2 (9-Jan): Overworld Glitches Assured Sword
- Week 3: (15-Jan): Overworld Glitches
- Week 4: (22-Jan): Hybrid Major Glitches Assured Sword
- Week 5: (29-Jan): Hybrid Major Glitches
- Week 6: (6-Feb): Hybrid Major Glitches (if >16 racers)

The following formula will be used to determine tiebreakers, in order:

1. Swiss system points (1 pt per win)
2. Wins vs Tied Participants (of the same point value)
3. Buchholz (strength of schedule, sum of points of all opponents the racer faced)
4. Head to head scores
5. Time difference vs opponents

Playoffs

A best of three HMG bracket will be seeded according to swiss results. If there are more than 16 racers at the end of swiss, the runners will be split into two brackets.

What is Overworld Glitches?

All races will be 7/7 open defeat ganon with starting boots. Overworld glitches logic can require out of bounds clips in the overworld. Most glitches are allowed in the overworld, but only a subset of these are required.

What is Hybrid Major Glitches?

Hybrid major glitches is a custom logic merging parts of overworld glitches and major glitches. In the overworld, the logic follows OWG one to one. In the underworld, the following clips may be required: Mire to Hera, Hera to Swamp, Kikiskip, and Ice Palace lobby clip.

See https://alttpr.com/en/options for OWG logic information and http://alttp.mymm1.com/wiki/ALTTPR_Racing_Ruleset for ruleset information.

What is crystal bosses goal? Because it is possible to dupe the Mire crystal at Hera, runners are required to also fight Vitreous if Mire is a crystal. Duping a pendant or red crystal for its turn-in is still allowed (and will not hardlock your game as in vanilla, nor will killing Vitreous for no prize).

How do I get involved and join the tournament?

- Mandatory - join the Go Mode Podcast server
- Racer registration open through December
- Mentor registration open through the end of the tournament

Where can I go to play and learn outside the tournament?

- ALttPR Discord - #glitched-training pins
- Glitched Tournaments Discord
- Go Mode Podcast Discord - #glitched-chat and join the Glitched Racer role
- Participate in the monthly async series.
- Follow streamers who play glitched modes

Tournament Team:

- malmo
- Orange
- Krithel
- krelbel
- Go Mode Podcast - Host

Timeline:

- **Applications for racer** open from November 22 - December 26
- **Applications for mentor** open through swiss
- **Boots Camp** will run from December 18 - January 1

- **Swiss** will begin January 2 with one round per week.
- **Playoffs** will begin the week after swiss ends.

Racer Requirements:

- Racers must stream races in ~~all stages~~ bracket stage (amended 1/7/23) with **emote only** mode and **no stream delay** and are encouraged to make a local recording.

Tiebreakers:

- If the runners finish within 1 second of each other, a VOD review will be conducted to determine who finished first.

How are dropouts and forfeits handled?

- Forfeits are treated as a loss. For swiss tiebreaker scoring purposes, forfeits will be treated as a 15 minute time difference, as will any finish time gap greater than 15 minutes.
- Dropouts forfeit their current match and are removed from the remainder of the tournament.

Restreaming and Racing

Asyncing

While we expect runners to do their best to find a time to race, we understand that the mentors and racers may struggle to line up their schedules. If you need to arrange an async race, please contact the admins and we will help you.

Restreaming

Review the Speedgaming restream guidelines to get an idea of how to conduct yourself in a restream setting.

- Scheduling races at least 24 hours in advance maximizes the chance of restream.
- Typically, there will be one commentator who knows glitches and one who does not, or two who do. Runners are encouraged to join crew learn how to commentate glitched races. Guide for commentating glitched races
- If you would like to vodcast a race on your personal stream, please ask the runners for permission.
- Race VODs must remain on Twitch for the duration of the tournament. Please highlight your races.
- For restreams and vodcasts, please indicate if your stream has clean audio: MSU or vanilla music, no mic from you or your mentor, and stream alerts turned off. If you're using an MSU pack, please indicate which pack you're using and whether it's been

indicated as Twitch-safe on the verification sheet here: https://docs.google.com/spreadsheets/d/e/2PACX-1vR8sZ-n1ziJbLCAG1gVjAtcXtctuEMXxhxgfuaJZ6hjC-2eoD2EWJNQ7OeJctcLQmeXO1ZwGJF38awZ/pubhtml?gid=967951939&single=true

- For GMP restreams, only the racers, not the mentors, will join post race interviews. Mentors are encouraged to use Twitch chat.

What happens if I have internet, tech or power issues?

- Please make local recordings of races in case of any internet or technical issues. Local recordings of your entire stream are preferred to just raw game feed and are sufficient to determine the result of a race.
- If you are having internet issues leading up to the race please do not continue and race anyway. Instead please let an admin know and reschedule.
- If a racer has internet or technical issues (for a moderate/significant period of time) and cannot provide a local recording then they will be forfeit from that match. There will be no rematches.
- Please be reachable via Discord or the race room while racing in case a tournament admin needs to contact you.

Platform:

- We are using racetime.gg for this tournament.
- Please be sure to create an account if you have not done so already.
- The goal will be set to **beat the game (assisted)**.
- You'll need to connect a twitch.tv account.
- Streaming is required.

Seed:

Set the race to Open or Invitational (not Unlisted) so Sahasrabot can join. Sahasrabot will generate a seed within your race room when you use the the week's mode command:

!race owg_assured
!race owg
!race hmg_assured
!race hmg

The latest live version of the randomizer will be used for each match.

Rules

Cheating will result in immediate expulsion from the tournament. Do everything in your power to avoid accusations of cheating. If you have a concern, please DM one of the admins or contact the Racing Council; do not make cheating accusations in public. The admins reserve the right to

forward any cheating concerns to the Racing Council for evaluation. The following will be defined as cheating:

- **Stream sniping**: Stream sniping is defined as the racer or mentor watching their opponent's stream, the restream, or restream chat while you play.
- **Intentional use of disallowed glitches**: See below for what is and isn't allowed. Intentional use of a disallowed glitch will result in immediate disqualification. In the event of an accidental glitch, the racer is to immediately save and quit or mirror to the dungeon entrance, or if not possible trigger a console/emulator reset.
- **Use of save states, fast forward/rewind, turbo buttons or any other emulator-specific hacks**. If you activate any of these by accident, or find yourself in a situation where your name may appear in a stream viewer list but are not actually watching the stream, please notify an admin immediately after the race ends. If your activation of emulator functionality confers any perceiveable advantage, do everything in your power to nullify that advantage, for example standing still after fast forward.
- **Anything else** that creates an unfair advantage or otherwise violates the spirit of the tournament as determined by the tournament admins, including rules lawyering.

Mentoring Rules

- **No co-op play** - The mentor is encouraged to locate and broadcast resources such as tutorials and the practice hack, but may not play the race seed in any way.
- **Be a good sport** - Please do your best to be respectful of your runner, their opponent, and the other mentors.
- During mentored races, please use a sprite that doesn't obscure the shadow, unless your mentor is okay with your chosen sprite and/or you are confident enough with your visual cues to not need help.

Goal Rules

- In HMG, it's possible to get the crystal of mire without defeating vitreous (you collect it from moldorm). Vitreous must be defeated if mire is a crystal, but you may collect the mire pendant for its reward without defeating the boss.

What is allowed in overworld glitches and hybrid major glitches?

Review the alttpr MG racing ruleset

- Any glitch allowed in No Glitches randomizer (competitive ruleset) PLUS:
- Overworld out of bounds clips (boots clips, bomb clips, 1-frame clips, etc)
- Mirror jumps and mirror clips
- Mirror wraps and mirrorless screenwraps
- Overworld YBA
- **HMG only:** underworld wall clips

Which of these may be required by logic?

- Mirror superbunny
- Fake flipper and waterwalk
- Dungeon bunny revival
- Boots clips
- Mirror clips
- Spinspeed clips
- Ice Palace flippers wrap and Magic Bat screenwrap
- **HMG only:** Underworld wall clips: Mire to Hera, Hera to Swamp, Kikiskip, Ice Palace lobby clip (hard required 1 frame clipping is extremely rare)

How to do Swamp Palace in HMG: http://tinyurl.com/swampguide
Moon pearl gotchas: http://tinyurl.com/mearlgotchas
Overworld Glitches Preflight Checklist
Underworld Clips Video Tutorial

Which of these are not required?

- Other indoor minor glitches, bomb jumps, and dark room navigation
- Overworld bunny revival
- Fake Flute and other overworld YBAs
- 1-frame overworld clips/bunny clips
- Mirror wraps
- Other mirrorless screenwraps
- Opening chests and unlocking doors in cavestate PoD
- Overworld EG
- Swim clipping

What glitches are not allowed?

- Door glitches and other underworld transition corruptions: indoor YBA, mirror door, deathhole, somaria door, door juke, quadrant glitch
- Wrong warps
- Ancilla misslotting (including hookpush and overworld conveyor)
- Underworld fake flute (plaid world)
- Underworld EG
- Stairmaster (out of bounds on spiral stairs)

Which trackers can I use?

Refer to Racing Council guidelines. Codetracker and otherTom's fork of Dunka tracker support HMG logic.

What hardware/software can I use?

Refer to Racing Council guidelines.

What other rules apply?

- Turbo controllers and functionality are banned.
- Pressing Up+Down or Left+Right simultaneously is banned.
- Emulator specific functionality is banned (e.g. save states, fast forward, etc).
- Only one action can be mapped per button (e.g. you can't bind Up and Right to one button).
- Only one button can be mapped per action (e.g. you can't bind Up to two different buttons.
- You may be asked to display your input settings/hotkeys/emulator version before/after a race.