ART COMMISSIONS DOC

Hi! Welcome to my commission doc! This is a safe place for the artist and the client! Please be sure to read my <u>TOS</u> before commissioning me! For any question feel free to contact me!

ABOUT ME

Hi! I am Yaki! I am a freelancer illustrator and a concept art student!! I have been taking commissions for over two years and i mostly draw in anime style, even though lately i have been experimenting a lot with semi realism!

THE SOFTWARE I USE

Currently i mainly use clip studio paint pro for my illustrations, but i have no problem into using Photoshop if needed.

I also use zbrush for 3D sculpting and Blender for rendering.

TERMS OF USAGE

- The commissions are not to be printed in any way that could bring Income. For this reason, check the "Commercial Commission" section. You can however print the commission for your personal usage.
- You may not edit the commission yourself nor order anyone to edit it.
- You may use the commission for any personal usage.
- You may not post the original full-sized file online.
- You may not claim the authorship of the artwork.

RIGHTS

- I may want to post your commission on my social medias. If you don't want me to, let me know beforehand.
- I have the right to use your commission as a visual example for future commissions and catalogue.
- I will always put a small watermark in my drawings to protect myself from art theft

PROCESS

- I use the 50/50 method. the payment will be split in two, a 50% will be sent before the sketch and the rest 50% will be sent after the sketch approval.
- Payment via **paypal** only.
- The commission may take up to 2 months to be finished, depending on many factors such as other projects or personal issues.
- You are allowed to make edits on the sketching phase, but not on the colouring phase. Any minor change (colour palette, adding small details) will be free, any other major changes will require extra fee.
- Changing the whole pose is not possible once I start linearting.
- You will get a digital HD copy of the drawing (PNG,JPG or both) on demand.

REFUNDS

- You may cancel the commission without any charges, if the payment hasn't made yet.
- I do not refund the commission once I started working on it.
- If I, for some reasons, cannot complete the commission after the payment has been made, I will make a full refund.

Thanks for reading!

PORTFOLIO AND COMMISSION PRICES

before you commission me:

- Please make sure I'm the right person for you to commission!
 Please don't request character/types of drawing that don't go well with my style or else you might end up disappointed or your request will be refused. If you feel unsure, feel free to ask.
- The commission prices shown beloew are the base NON-COMMERCIAL prices, meaning they are for your personal use only. Commercial commissions are always x2 the price.
- Payment has to be made within 7 days or else your commission will be canceled.

ORDER FORM

Copy-paste this form in your email to request a commission!

name/username:

type of commission: (character or full illustration) paypal email (invoice):

character's name:

character references:

extra info:

DRAWING DO AND DONT'S

DO:

- Female-Male Anime/Manga characters
- Female-Male Videogame Characters
- Female-Male original characters.

DON'T

- Big Animals/Furry/Lamia (only tails and ears are fine!)
- Mecha

- Monsters (pokémon and small pets are okay)
- Extremely gore scenes (some blood is fine)
- Older people
- Realistic Potraits

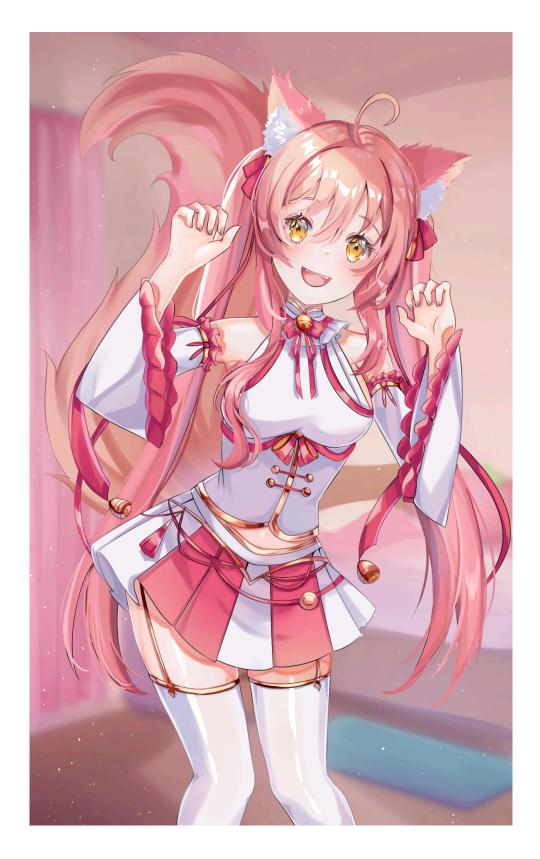
CHARACTER

Character illustration with a very basic background + transparent version

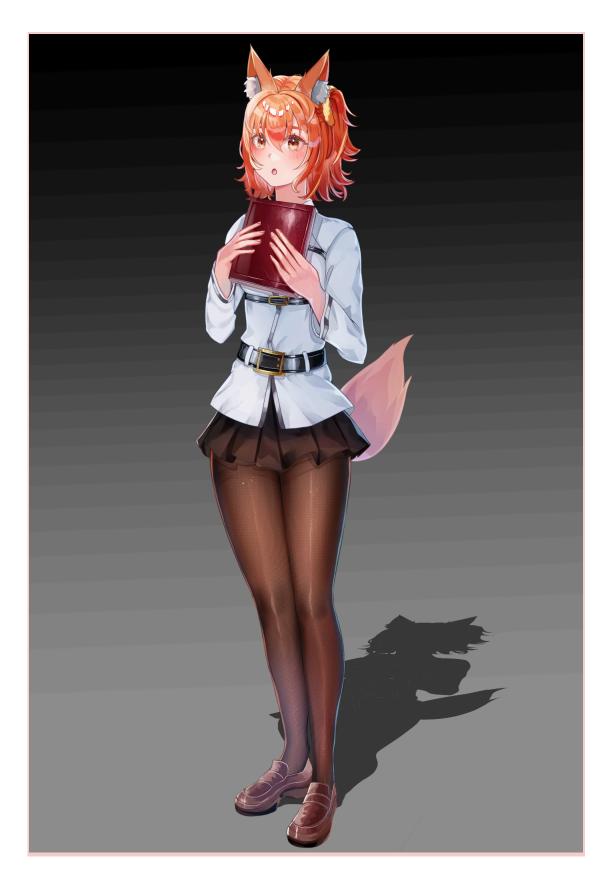
BUST UP



€50 (any additional character is €25) HALF BODY:



€80 (any additional character is a +€25) FULL BODY



€100 (any additional character is a +€25) FULL ILLUSTRATION

A character with more complex lighting and composition + a simple or detailed background which express the character being in some kind of place/space. For this type, some parts of the body may get cut for the sake of image composition.



€150 (for any additional character is a +€25)

Thank you for reading!

Can not wait to collaborate together!