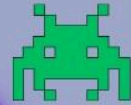




UNDERSTANDING GAMING DISORDER



**INTERESTED IN PARTICIPATING IN A RESEARCH STUDY
ABOUT ONLINE GAMING?**

WHAT WILL I BE DOING?

COMPLETE A BRIEF DEMOGRAPHIC
SURVEY

SHARE YOUR PERSONAL JOURNEY AND
RECOVERY EXPERIENCES RELATED TO A
GAMING DISORDER

CREATE A REPRESENTATION OF RELATIONSHIPS
(PEOPLE, PLACES, THINGS) DURING THE HEIGHT
OF THE GAMING DISORDER AND NOW IN
RECOVERY

WHAT IS THE TIME REQUIRED?

APPROXIMATELY 60- 90 MINUTES TOTAL
(SCREENING INTERVIEW, VISUAL
REPRESENTATION FORM AND INTERVIEW)

WHERE WOULD THIS INTERVIEW TAKE PLACE?

PARTICIPATE IN A VIRTUAL INTERVIEW VIA **Zoom**

WHO CAN PARTICIPATE?

- FLUENT IN ENGLISH
- SELF-IDENTIFIED AS EXPERIENCING SYMPTOMS
CONSISTENT WITH A GAMING DISORDER.
- ADULTS (AGES 24–40)
- IDENTIFY AS MALE
- IN RECOVERY PHASE FROM A GAMING
DISORDER FOR MAXIMUM OF 3 YEARS
- HAVE ACCESS TO A COMPUTER WITH
INTERNET, WEBCAM, AND MICROPHONE

NSUFlorida



INTERESTED?

PLEASE CONTACT:

**CG2435@MYNSU.NOVA.EDU OR
CALL/TEXT 844-443-2552 TO
LEARN MORE OR SCHEDULE AN
ELIGIBILITY SCREENING.**

