ATTENTION i'm not gonna maintain this docs, since i'm recently stopped playing this game

if anyone else wana do it, i can pass the ownership of the Google Docs

Introduction - Read First

Tested 2 times each at: 2022, 01, 11,

Updated stage 10, 19 and 22 at: 2022. 01. 30. (after the balance patch)

Updated stage 9 at: 2022. 03. 02. Updated stage 30 at: 2022. 03. 14.

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Updated stage 28 at: 2022. 06. 23. Updated stage 33 at: 2022. 06. 29.

Updated stage 2, 12, 23 and 27 at: 2022. 07. 21. (thanks to u/Valcrieur)

Each number in the battle guide is the turn order ingame, so if you lost the count, just <u>check</u> <u>the top right corner and you can find the actual step</u>.

The enemy order is the original position, not the actual living enemy order!

The turn indicators after the battle names are the 3 star requirements.

The described words after the monster names are not the original monster names, they just help to identify the monsters by the look.

You can jump to the desired level from the navigations (left side or next page)

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Introduction - Read First

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Mock Battle 1 - Arrow of Light (10 turns)

<u>Friendly list:</u> Elucia (blue fairy), Lucien (light elf archer), Roid (yellow vagabond)
<u>Enemy list:</u> **1st** Julie (blue pierret), **2nd** Hanra (dark hunter), **3rd** Konamiya (blue bird)

- 1. 3rd skill (Elucia) to 1st enemy (Julie)
- 2. 2nd skill (Lucien) to 2nd enemy (Hanra)
- 3. **3rd** skill (Lucien) to **1st** enemy (Julie) → 1st enemy (Julie) dies
- 4. **3rd** skill (Roid) to **3rd** enemy (Konamiya)
- 5. **1st** skill (Elucia) to **2nd** enemy (Hanra)
- 6. **1st** skill (Lucien) to **2nd** enemy (Hanra) → 2nd enemy (Hanra) dies
- 7. **1st** skill (Roid) to **3rd** enemy (Konamiya)
- 8. **1st** skill (Elucia) to **3rd** enemy (Konamiya)
- 9. 2nd skill (Lucien) to 3rd enemy (Konamiya)
- 10. **1st** skill (Lucien) to **3rd** enemy (Konamiya) → 3rd enemy (Konamiya) dies

Mock Battle 2 - Supply Blocked (15 turns)

<u>Friendly list:</u> Shannon (yellow pixie), Theomars (blue ifrit), Elucia (blue fairy)
<u>Enemy list:</u> **1st** Cogma (red imp), **2nd** Briand (wind masked tank), **3rd** Cogma (red imp)

- 1. 3rd skill (Shannon) to friendly team
- 2. **3rd** skill (Elucia) to **1st** enemy (left Cogma)
- 3. 2nd skill (Theomars) to 2nd enemy (Briand)
- 4. Shannon dies (dots + right Cogma attack)
- 5. **1st** skill (Elucia) to **3rd** enemy (right Cogma)
- 6. **1st** skill (Theomars) to **2nd** enemy (Briand)
- 7. **1st** skill (Elucia) to **1st** enemy (left Cogma)
- 8. **1st** skill (Theomars) to **2nd** enemy (Briand) \rightarrow 2nd enemy (Briand) dies
- 9. 3rd skill (Elucia) to 1st enemy (left Cogma) → Elucia dies
- 10. **2nd** skill (Theomars) to **3rd** enemy (right Cogma)
- 11. **1st** skill (Theomars) to **3rd** enemy (right Cogma) → 3rd enemy (right Cogma) dies
- 12. **1st** skill (Theomars) to **1st** enemy (left Cogma) → 1st enemy (left Cogma) dies

Mock Battle 3 - Attack of Beasts (10 turns)

<u>Friendly list:</u> Ermeda (yellow serpent), Fran (light fairy), Chandra (blue tiger monk) <u>Enemy list:</u> **1st** Hellhound (red hell dog), **2nd** Hellhound (red hell dog), **3rd** Raoq (red wolfdog), **4th** Hellhound (red hell dog)

- 1. 2nd skill (Ermeda) to enemy team
- 2. 2nd skill (Chandra) to 1st friendly (Ermeda)
- 3. **1st** skill (Chandra) to **1st** enemy (left-first Hellhound)
- 4. 3rd skill (Fran) to friendly team
- 5. **1st** skill (Ermeda) to **3rd** enemy (Raoq)
- 6. 3rd skill (Chandra) to enemy team
- 7. **1st** skill (Fran) to **2nd** enemy (left-second Hellhound)
- 8. **2nd** skill (Ermeda) to **enemy team** \rightarrow 1st and 4th enemy dies, 2nd enemy dies to Chandra's 2nd skill
- 9. **1st** skill (Chandra) to **5th** enemy (right-second Hellhound) → 5th enemy dies
- 10. 1st skill (Fran) to 3rd enemy (Raoq) → 3rd enemy (Raoq) dies

Mock Battle 4 - Ice and Flame (17 turns)

<u>Friendly list:</u> Sigmarus (blue bird), Sath (red reaper), Mav (yellow penguin), Baretta (red sylph), Belladeon (light wolfdog)

Enemy list: 1st Icaru (blue wolfdog), 2nd Velajuel (red angel), 3rd Icaru (blue wolfdog), 4th Velajuel (red angel), 5th Icaru (blue wolfdog)

- 1. 3rd skill (Sigmarus) to enemy team
- 2. 3rd skill (Baretta) to enemy team
- 3. 2nd skill (Sath) to enemy team
- 4. **2nd** skill (Mav) to **4th** enemy (right Velajuel)
- 5. 3rd skill (Belladeon) to friendly team
- 6. **2nd** skill (Sigmarus) to **4th** enemy (right Velajuel)
- 7. **1st** skill (Baretta) to **3rd** enemy (middle lcaru)
- 8. **1st** skill (Sath) to **2nd** enemy (left Velajuel)
- 9. 3rd skill (Mav) to friendly team
- 10. **1st** skill (Sigmarus) to **2nd** enemy (left Velajuel)
- 11. **1st** skill (Baretta) to **2nd** enemy (left Velajuel)
- 12. **2nd** skill (Belladeon) to **3rd** enemy (middle lcaru) → 4th enemy (right Velajuel) dies
- 13. **3rd** skill (Sigmarus) to **enemy team** \rightarrow 1st enemy (left lcaru) dies
- 14. 3rd skill (Baretta) to enemy team
- 15. **2nd** skill (Sath) to **enemy team** → 5th enemy (right lcaru) dies
- 16. **1st** skill (Mav) to **1st** enemy (left Velajuel) → 2nd enemy (left Velajuel) and 3rd enemy (middle Icaru) dies

Mock Battle 5 - Disarm (12 turns)

<u>Friendly list:</u> Shakan (yellow werewolf), Eigar (dark vampire lord), Acasis (yellow sylph), Lushen (yellow joker)

<u>Enemy list:</u> **1st** Qebehsenuef (blue winged pharaoh eagle), **2nd** Katarina (yellow angel), **3rd** Teon (light bird), **4th** Grogen (dark dragon)

1. **2nd** skill (Shakan) to **1st** enemy (Qebehsenuef)

- 2. 3rd skill (Eigar) to friendly team
- 3. **2nd** skill (Eigar) to **4th** enemy (Grogen)
- 4. 3rd skill (Acaris) to friendly team
- 5. **3rd** skill (Lushen) to **enemy team** \rightarrow 2nd enemy (Katarina) and 4rd enemy (Grogen) dies
- 6. 1st skill (Shakan) to 3rd enemy (Teon)
- 7. **1st** skill (Eigar) to **1st** enemy (Qebehsenuef)
- 8. 2nd skill (Acasis) to enemy team
- 9. 1st skill (Shakan) to 1st enemy (Qebehsenuef)
- 10. 2nd skill (Lushen) to enemy team → 1st enemy (Qebehsenuef) dies
- 11. turn skip (stun)
- 12. 2nd skill (Shakan) to 3rd enemy (Teon) → 3rd enemy (Teon) dies

Mock Battle 6 - No Shield Allowed (11 turns)

<u>Friendly list:</u> Megan (blue witch), Nisha (red forest nymph), Sabrina (blue boomerang), Shaina (red chackram)

Enemy list: 1st Rina (blue priest), 2nd Khmun (red pharaoh dog), 3rd Shannon (yellow pixie), 4th Guillaume (dark tricker in a hat)

- 1. 3rd skill (Megan) to friendly team
- 2. **1st** skill (Nisha) to **3rd** enemy (Shannon)
- 3. 2nd skill (Sabrina) to 4th enemy (Guillaume) → 4th enemy (Guillaume) dies
- 4. **2nd** skill (Shaina) to **3rd** enemy (Shannon)
- 5. **2nd** skill (Megan) to **2nd** enemy (Khmun)
- 6. 3rd skill (Nisha) to enemy team
- 7. **2nd** skill (Sabrina) to **1st** enemy (Rina)
- 8. 1st skill (Shaina) to 2nd enemy (Khmun) → 2nd enemy (Khmun) dies
- 9. **1st** skill (Megan) to **1st** enemy (Rina) \rightarrow 1st enemy (Rina) dies
- 10. **1st** skill (Nisha) to **3rd** enemy (Shannon)
- 11. **2nd** skill (Sabrina) to **3rd** enemy (Shannon) → 3rd enemy (Shannon) dies

Mock Battle 7 - Bear Training (11 turns)

<u>Friendly list:</u> Loren (light cowgirl sheriff), Hwa (red whipper), Mina (blue cat girl) <u>Enemy list:</u> **1st** Ramagos (yellow bear), **2nd** Tilasha (dark elf wizard), **3rd** Ramagos (yellow bear)

- 1. 2nd skill (Mina) to 2nd enemy (Tilasha)
- 2. **1st** skill (Loren) to **2nd** enemy (Tilasha)
- 3. **2nd** skill (Hwa) to **3rd** enemy (right Ramagos)
- 4. **1st** skill (Mina) to **2nd** enemy (Tilasha)
- 5. **1st** skill (Loren) to **3rd** enemy (right Ramagos)
- 6. **1st** skill (Hwa) to **3rd** enemy (right Ramagos) → 3rd enemy (right Ramagos) dies

- 7. **1st** skill (Mina) **2nd** enemy (Tilasha) → 2nd enemy (Tilasha) dies
- 8. **1st** skill (Loren) to **1st** enemy (left Ramagos)
- 9. **1st** skill (Hwa) to **1st** enemy (left Ramagos)
- 10. **2nd** skill (Mina) to **1st** enemy (left Ramagos) → 1st enemy (left Ramagos) dies

Mock Battle 8 - Eternal Rest (9 turns)

<u>Friendly list:</u> Mara (dark archer), Mantura (dark serpent), Walkers (light crossbowman), Brig (light pirate)

Enemy list: **1st** Psamathe (blue fairy king), **2nd** Triana (yellow harpist), **3rd** lunu (yellow pharaoh dog), **4rd** Camules (dark elemental)

- 1. **3rd** skill (Brig) to **4th** enemy (Camules)
- 2. **3rd** skill (Walkers) to **2nd** enemy (Triana)
- 3. **3rd** skill (Mantura) to **enemy team** \rightarrow 4th enemy (Camules) dies
- 4. **3rd** skill (Mara) to **1st** enemy (Psamathe) → 1st enemy (Psamathe) dies
- 5. **2nd** skill (Brig) to **2nd** enemy (Triana)
- 6. **2nd** skill (Walkers) to **2nd** enemy (Triana)
- 7. 2nd skill (Mantura) to enemy team
- 8. **1st** skill (Brig) to **2nd** enemy (Triana) \rightarrow 2nd enemy (Triana) dies
- 9. **2nd** skill (Mara) to **3rd** enemy (lunu) \rightarrow 3rd enemy (lunu) dies

Mock Battle 9 - Magic Power Withdraw (16 turns)

<u>Friendly list:</u> Baekdu (light hunter), Elsharion (light ifrit), Cichlid (yellow siren), Suri (yellow hunter)

<u>Enemy list:</u> **1st** Praha (blue seducer), **2nd** Tanya (yellow assassin), **3rd** Vigor (blue werewolf), **4rd** Chloe (red priest)

- 1. **1st** skill (Elsharion) to **4th** enemy (Chloe)
- 2. **3rd** skill (Cichlid) to **2nd** enemy (Tanya)
- 3. **2nd** skill (Suri) to **2nd** enemy (Tanya)
- 4. **1st** skill (Baekdu) to **2nd** enemy (Tanya) → 2nd enemy (Tanya) dies
- 5. **2nd** skill (Elsharion) to **4th** enemy (Chloe)
- 6. **1st** skill (Cichlid) to **4th** enemy (Chloe)
- 7. **3rd** skill (Suri) to **3rd** enemy (Vigor)
- 8. **1st** skill (Elsharion) to **4th** enemy (Chloe) \rightarrow 4th enemy (Chloe) dies
- 9. 3rd skill (Baekdu) to 3rd enemy (Vigor)
- 10. **1st** skill (Suri) to **3rd** enemy (Vigor) → 3rd enemy (Vigor) dies
- 11. **1st** skill (Cichlid) to **1st** enemy (Praha)
- 12. **1st** skill (Elsharion) to **1st** enemy (Praha)
- 13. 2nd skill (Suri) to 1st enemy (Praha)
- 14. **3rd** skill (Cichlid) to **1st** enemy (Praha)
- 15. **2nd** skill (Elsharion) to **1st** enemy (Praha) → 1st enemy (Praha) dies

Mock Battle 10 - Lord of Holy Water (13 turns)

<u>Friendly list:</u> Ariel (blue angel), Michelle (yellow priest), Elsharion (light ifrit) <u>Enemy list:</u> **1st** Rica (red occult girl), **2nd** Beth (blue reaper girl), **3rd** Tatu (red pixie)

- 1. 3rd skill (Ariel) to friendly team
- 2. **1st** skill (Michelle) to **1st** enemy (Rica)
- 3. 2nd skill (Elsharion) to 1st enemy (Rica) \rightarrow 1st enemy (Rica) dies
- 4. 1st skill (Ariel) to 2nd enemy (Beth)
- 5. **1st** skill (Elsharion) to **2nd** enemy (Beth)
- 6. **2rd** skill (Michelle) to **3rd** friendly (Elsharion)
- 7. **1st** skill (Ariel) to **2nd** enemy (Beth)
- 8. **1st** skill (Elsharion) to **2nd** enemy (Beth) \rightarrow 2nd enemy (Beth) dies
- 9. 1st skill (Michelle) to 3rd enemy (Tatu)
- 10. 1st skill (Ariel) to 3rd enemy (Tatu)
- 11. **2nd** skill (Elsharion) to **3rd** enemy (Tatu)
- 12. **1st** skill (Michelle) to **3rd** enemy (Tatu)
- 13. **1st** skill (Ariel) to **3rd** enemy (Tatu) → 3rd enemy (Tatu) dies

Mock Battle 11 - Succubus' Nightmare (21 turns)

<u>Friendly list:</u> Sonnet (blue harpist), Isael (dark succuby), Selena (yellow succuby), Hellea (dark harpy)

Enemy list: 1st Woosa (blue boy with bird), 2nd Velajuel (red angel), 3rd Galleon (blue pirate), 4rd Randy (red crossbowman)

- 1. 3rd skill (Sonnet) to enemy team
- 2. **3rd** skill (Hellea) to **2nd** enemy (Velajuel)
- 3. **2nd** skill (Isael) to **2nd** enemy (Velajuel)
- 4. 3rd skill (Selena) to 1st enemy (Woosa)
- 5. **1st** skill (Sonnet) to **4th** enemy (Randy)
- 6. **2nd** skill (Hellea) to **4th** enemy (Randy)
- 7. 3rd skill (Isael) to enemy team
- 8. **1st** skill (Selena) to **2nd** enemy (Velajuel) \rightarrow 2nd enemy (Velajuel) dies
- 9. 2nd skill (Sonnet) to enemy team
- 10. 1st skill (Hellea) to 1st enemy (Woosa)
- 11. **1st** skill (Sonnet) to **1st** enemy (Woosa)
- 12. **1st** skill (Isael) to **4th** enemy (Randy)
- 13. **1st** skill (Selena) to **4th** enemy (Randy)
- 14. 1st skill (Isael) to 4th enemy (Randy) → 4th enemy (Randy) dies
- 15. 3rd skill (Hellea) to 1st enemy (Woosa)
- 16. **3rd** skill (Sonnet) to **enemy team** → 1st enemy (Woosa) dies
- 17. **2nd** skill (Selena) to **3rd** enemy (Galleon)
- 18. 2nd skill (Sonnet) to enemy team
- 19. 2nd skill (Isael) to 3rd enemy (Galleon)

Mock Battle 12 - Chasing Claw (22 turns)

<u>Friendly list:</u> Nisha (red forest nymph), Kahn (blue griffon), Xiong Fei (red panda), Hyanes (dark forest nymph)

Enemy list: 1st Lucas (light knife guy), 2nd Halphas (light corpse guy), 3rd Neal (2a light fairy), 4th Linda (light witch)

- 1. **1st** skill (Xiong Fei) to **3rd** enemy (Neal)
- 2. 2nd skill (Hyanes) to enemy team
- 3. 1st skill (Nisha) to 3rd enemy (Neal)
- 4. 2nd skill (Kahn) to 3rd enemy (Neal)
- 5. **1st** skill (Kahn) to **3rd** enemy (Neal) → 3rd enemy (Neal) dies
- 6. **1st** skill (Xiong Fei) to **1st** enemy (Lucas)
- 7. 3rd skill (Hyanes) to enemy team
- 8. 3rd skill (Nisha) to enemy team
- 9. 2nd skill (Kahn) to 1st enemy (Lucas)
- 10. **1st** skill (Kahn) to **1st** enemy (Lucas) → 1st enemy (Lucas) dies
- 11. **1st** skill (Xiong Fei) to **2nd** enemy (Halphas)
- 12. **1st** skill (Hyanes) to **2nd** enemy (Halphas)
- 13. **1st** skill (Nisha) to **2nd** enemy (Halphas)
- 14. **2nd** skill (Kahn) to **2nd** enemy (Halphas)
- 15. **3rd** skill (Kahn) to **2nd** enemy (Halphas)
- 16. 1st skill (Xiong Fei) to 4th enemy (Linda)
- 17. **1st** skill (Nisha) to **2nd** enemy (Halphas)
- 18. **2nd** skill (Hyanes) to **enemy team** \rightarrow 2nd enemy (Halphas) dies
- 19. 2nd skill (Kahn) to 4th enemy (Linda)
- 20. 1st skill (Kahn) to 4th enemy (Linda) → 4th enemy (Linda) dies

Mock Battle 13 - Take this Bomb (11 turns)

<u>Friendly list:</u> Aquila (yellow ball imp), Jojo (red joker), Ran (dark whipper), Pang (light whipper)

<u>Enemy list:</u> **1st** Woosa (blue bird guy), **2nd** Hraesvelg (yellow barbarian), **3rd** Tetra (blue siren), **4th** Camilla (blue angel)

- 1. 3rd skill (Aquila) to enemy team
- 2. 2nd skill (Aquila) to friendly team
- 3. 2nd skill (Jojo) to enemy team
- 4. 3rd skill (Ran) to 3rd enemy (Tetra)
- 5. **2nd** skill (Pang) to **1st** enemy (Woosa) → 4th friendly (Pang) dies, 2nd enemy (Hraesvelg) dies
- 6. **1st** skill (Aquila) to **1st** enemy (Woosa)

- 7. **1st** skill (Jojo) to **1st** enemy (Woosa)
- 8. 2nd skill (Ran) to 3rd enemy (Tetra) → 4th enemy (Camilla) dies
- 9. **1st** skill (Ran) to **1st** enemy (Woosa) \rightarrow 1st enemy (Woosa) dies
- 10. **1st** skill (Aquila) to **3rd** enemy (Tetra)
- 11. **1st** skill (Jojo) to **3rd** enemy (Tetra) \rightarrow 3rd enemy (Tetra) dies

Mock Battle 14 - Pierret's Wild Dance (13 turns)

<u>Friendly list:</u> Gangchun (blue hunter), Eva (light pierret), Juno (red seducer), Prilea (yellow harpy)

<u>Enemy list:</u> **1st** Josephine (blue paladin), **2nd** Mei Hou Wang (red monkey), **3rd** Veromos (dark ifrit), **4th** Akhamamir (yellow ifrit)

- 1. **3rd** skill (Prilea) to **4th** enemy (Akhamamir)
- 2. 2nd skill (Juno) to enemy team
- 3. **2nd** skill (Gangchun) to **3rd** enemy (Veromos)
- 4. 2nd skill (Eva) to 4th enemy (Akhamamir) → 4th enemy (Akhamamir) dies
- 5. **3rd** skill (Eva) to **3rd** enemy (Veromos) \rightarrow 3rd enemy (Veromos) dies
- 6. turn skip (stun)
- 7. **1st** skill (Juno) to **2nd** enemy (Mei Hou Wang)
- 8. 1st skill (Gangchun) to 2nd enemy (Mei Hou Wang)
- 9. 3rd skill (Eva) to 2nd enemy (Mei Hou Wang) \rightarrow 2nd enemy (Mei Hou Wang) dies
- 10. **1st** skill (Prilea) to **1st** enemy (Josephine)
- 11. **1st** skill (Juno) to **1st** enemy (Josephine)
- 12. **2nd** skill (Gangchun) to **1st** enemy (Josephine)
- 13. **3rd** skill (Eva) to **1st** enemy (Josephine) \rightarrow 1st enemy (Josephine) dies

Mock Battle 15 - Dark Slash (15 turns)

<u>Friendly list:</u> Shren (light chaired fairy), Magnum (light sniper), Khali (red chaired fairy) <u>Enemy list:</u> **1st** Drogan (dark tall elemental), **2nd** Camules (dark elemental), **3rd** Drogan (dark tall elemental), **4th** Drogan (dark tall elemental)

- 1. 3rd skill (Khali) to friendly team
- 2. **1st** skill (Magnum) **1st** enemy (left Drogan)
- 3. **2nd** skill (Shren) to **1st** enemy (left Drogan)
- 4. **1st** skill (Khali) to **1st** enemy (left Drogan) → 1st enemy (left Drogan) dies
- 5. **2nd** skill (Magnum) to **2nd** enemy (left Camules)
- 6. **2nd** skill (Khali) to **3rd** enemy (middle Drogan)
- 7. **1st** skill (Shren) to **2nd** enemy (left Camules) \rightarrow 2nd enemy (left Camules) dies
- 8. **1st** skill (Magnum) to **3rd** enemy (middle Drogan)
- 9. **1st** skill (Khali) to **5th** enemy (right Drogan)
- 10. **1st** skill (Magnum) to **5th** enemy (right Drogan)
- 11. 3rd skill (Khali) to friendly team

- 12. **1st** skill (Shren) to **3rd** enemy (middle Drogan) → 1st friendly (Shren) dies, 3rd enemy (middle Drogan) dies
- 13. **2nd** skill (Magnum) to **4th** enemy (right Camules)
- 14. **2nd** skill (Khali) to **5th** enemy (right Drogan) → 5th enemy (right Drogan) dies
- 15. **1st** skill (Khali) to **4th** enemy (right Camules) → 4th enemy (right Camules) dies

Mock Battle 16 - Faster and Faster (17 turns)

<u>Friendly list:</u> Stella (blue assassin), Colleen (red harpu), Chilling (blue pumpkin ghost), Mav (yellow penguin)

Enemy list: 1st Laika (red warrior), 2nd Groggo (light golem), 3rd Maggi (dark golem), 4th Silia (yellow witch)

- 1. 2nd skill (Stella) to 4th enemy (Silia)
- 2. 2nd skill (Chilling) to friendly team
- 3. **2nd** skill (Mav) to **1st** enemy (Laika)
- 4. 3rd skill (Colleen) to friendly team
- 5. **1st** skill (Chilling) to **2nd** enemy (Groggo)
- 6. **3rd** skill (Stella) to **1st** enemy (Laika) \rightarrow 1st enemy (Laika) dies
- 7. **1st** skill (Chilling) to **3rd** enemy (Maggi)
- 8. 1st skill (Mav) to 4th enemy (Silia)
- 9. **2nd** skill (Colleen) to **4th** enemy (Silia)
- 10. **3rd** skill (Stella) to **2nd** enemy (Groggo) → 2nd enemy (Groggo) dies
- 11. **1st** skill (Chilling) to **3rd** enemy (Maggi)
- 12. 3rd skill (Mav) to friendly team
- 13. **3rd** skill (Stella) to **3rd** enemy (Maggi) \rightarrow 3rd enemy (Maggi) dies
- 14. **1st** skill (Chilling) to **4th** enemy (Silia)
- 15. **1st** skill (Colleen) to **4th** enemy (Silia)
- 16. 3rd skill (Stella) to 4th enemy (Silia) → 4th enemy (Silia) dies

Mock Battle 17 - Defense is the Best Attack (18 turns)

<u>Friendly list:</u> Gemini (light ball imp), Racuni (red cute cow puppy), Talc (blue elephant), Copper (yellow armor with hammer)

<u>Enemy list:</u> **1st** Olivia (yellow sword girl), **2nd** Cassie (dark cowgirl sheriff), **3rd** Copper (yellow armor with hammer), **4th** Ritesh (yellow tiger monk)

- 1. **1st** skill (Racuni) to **1st** enemy (Olivia)
- 2. 2nd skill (Gemini) to enemy team
- 3. 2nd skill (Talc) to friendly team
- 4. **3rd** skill (Copper) to **4th** enemy (Ritesh) → 4th enemy (Ritesh) dies
- 5. **2nd** skill (Racuni) to **4th** friendly (Copper)
- 6. **2nd** skill (Copper) to **enemy team**
- 7. **1st** skill (Gemini) to **3rd** enemy (Copper)
- 8. **1st** skill (Talc) to **3rd** enemy (Copper)

- 9. 1st skill (Racuni) to 3rd enemy (Copper)
- 10. **1st** skill (Gemini) to **3rd** enemy (Copper)
- 11. **1st** skill (Talc) to **3rd** enemy (Copper)
- 12. **1st** skill (Copper) to **3rd** enemy (Copper)
- 13. **1st** skill (Racuni) to **3rd** enemy (Copper)
- 14. 2nd skill (Gemini) to enemy team
- 15. **2nd** skill (Talc) to **friendly team**
- 16. **1st** skill (Copper) to **3rd** enemy (Copper) → 3rd enemy (Copper) dies
- 17. **2nd** skill (Racuni) to **4th** friendly (Copper)
- 18. **3rd** skill (Copper) to **1st** enemy (Olivia) → 1st enemy (Olivia) dies

Mock Battle 18 - Knowledge Seeker (19 turns)

<u>Friendly list:</u> Bolverk (blue champion), Mo Long (blue panda), Dusky (dark pumpkin ghost), Amelia (blue unicorn) → **beware! she has a 0th skill to switch forms!**<u>Enemy list:</u> **1st** Arnold (red masked tank), **2nd** Rina (blue priest), **3rd** Feng Yang (yellow panda), **4th** Belial (blue demon)

- 1. 2nd skill (Dusky) to friendly team
- 2. **3rd** skill (Bolverk) to **2nd** enemy (Rina)
- 3. **0th** skill (Amelia) to **4th** friendly (Amelia) \rightarrow transforms to human form
- 4. **1st** skill (Amelia) to **1st** enemy (Arnold)
- 5. **3rd** skill (Mo Long) to **2nd** enemy (Rina) \rightarrow 2nd enemy (Rina) dies
- 6. **1st** skill (Dusky) to **3rd** enemy (Feng Yang)
- 7. 3rd skill (Bolverk) to 3rd enemy (Feng Yang)
- 8. **1st** skill (Mo Long) to **1st** enemy (Arnold)
- 9. **1st** skill (Amelia) to **1st** enemy (Arnold)
- 10. **1st** skill (Dusky) to **1st** enemy (Arnold)
- 11. **1st** skill (Bolverk) to **1st** enemy (Arnold)
- 12. 2nd skill (Amelia) to friendly team
- 13. **1st** skill (Mo Long) to **1st** enemy (Arnold)
- 14. 2nd skill (Dusky) to friendly team
- 15. **3rd** skill (Bolverk) to **3rd** enemy (Feng Yang)
- 16. **1st** skill (Amelia) to **1st** enemy (Arnold)
- 17. **2nd** skill (Mo Long) to **enemy team** → 1st enemy (Arnold) and 3rd enemy (Feng Yang) dies
- 18. **1st** skill (Dusky) to **4th** enemy (Belial) → 4th enemy (Belial) dies

Mock Battle 19 - Weight of Stone (19 turns)

<u>Friendly list:</u> Loren (light cowgirl sheriff), Tesarion (red ifrit), Su (blue whipper), Jean (red tricker in a hat)

<u>Enemy list:</u> **1st** Skogul (yellow giant), **2nd** Verdehile (red vampire), **3rd** Ahman (light bear warrior), **4th** Hwadam (light taoist)

- 1. **2nd** skill (Su) to **2nd** enemy (Verdehile)
- 2. **2nd** skill (Tesarion) to **2nd** enemy (Verdehile)
- 3. 2nd skill (Loren) to 4th enemy (Hwadam)
- 4. **2nd** skill (Jean) to **4th** enemy (Hwadam)
- 5. **3rd** skill (Su) to **2nd** enemy (Verdehile)
- 6. **1st** skill (Jean) to **1st** enemy (Skogul)
- 7. **1st** skill (Tesarion) to **4th** enemy (Hwadam) → 4th enemy (Hwadam) dies
- 8. **1st** skill (Loren) to **3rd** enemy (Ahman)
- 9. **2nd** skill (Jean) to **2nd** enemy (Verdehile)
- 10. **1st** skill (Su) to **2nd** enemy (Verdehile) → 2nd enemy (Verdehile) dies
- 11. **1st** skill (Jean) to **3rd** enemy (Ahman) → 1st friendly (Loren) dies
- 12. **1st** skill (Tesarion) to **3rd** enemy (Ahman)
- 13. 2nd skill (Su) to 1st enemy (Skogul)
- 14. 2nd skill (Jean) to 3rd enemy (Ahman)
- 15. **2nd** skill (Tesarion) to **1st** enemy (Skogul)
- 16. 3rd skill (Su) to 3rd enemy (Ahman) → 3rd enemy (Ahman) dies
- 17. **1st** skill (Jean) to **1st** enemy (Skogul)
- 18. **2nd** skill (Jean) to **1st** enemy (Skogul) → 1st enemy (Skogul) dies

Mock Battle 20 - Fairy vs Reaper (7 turns)

<u>Friendly list:</u> Tatu (red pixie), Nisha (red forest nymph), Herne (blue forest nymph)

<u>Enemy list:</u> **1st** Sath (red reaper), **2nd** Hemos (blue reaper), **3rd** Rica (red occult girl)

- 1. 2nd skill (Nisha) to 3rd enemy (Rica)
- 2. **3rd** skill (Herne) to **2nd** enemy (Hemos)
- 3. **3rd** skill (Tatu) to **3rd** enemy (Rica) → 3rd enemy (Rica) dies, 2nd friendly (Nisha) dies
- 4. **2nd** skill (Herne) to **1st** enemy (Sath)
- 5. 2nd skill (Tatu) to 2nd enemy (Hemos) \rightarrow 1st friendly (Tatu) dies
- 6. **1st** skill (Herne) to **2nd** enemy (Hemos) \rightarrow 2nd enemy (Hemos) dies
- 7. **1st** skill (Herne) to **1st** enemy (Sath) \rightarrow 1st enemy (Sath) dies

Mock Battle 21 - Magicians vs Demons (14 turns)

<u>Friendly list:</u> Megan (blue witch), Nana (blue small witch), Jean (red tricker in a hat) <u>Enemy list:</u> **1st** Zeratu (dark big demon), **2nd** Beelzebub (dark demon), **3rd** Eigar (dark vampire lord)

- 1. 2nd skill (Nana) to enemy team
- 2. 3rd skill (Megan) to friendly team
- 3. 2nd skill (Jean) to 1st enemy (Zeratu)
- 4. **1st** skill (Nana) to **1st** enemy (Zeratu)
- 5. **1st** skill (Jean) to **1st** enemy (Zeratu) \rightarrow 1st enemy (Zeratu) dies

- 6. **2nd** skill (Megan) to **3rd** enemy (Eigar)
- 7. 2nd skill (Jean) to 3rd enemy (Eigar)
- 8. **1st** skill (Nana) to **3rd** enemy (Eigar)
- 9. 1st skill (Megan) to 3rd enemy (Eigar)
- 10. **1st** skill (Jean) to **2nd** enemy (Beelzebub)
- 11. 2nd skill (Jean) to 3rd enemy (Eigar)
- 12. **1st** skill (Nana) to **3rd** enemy (Eigar)
- 13. **1st** skill (Megan) to **3rd** enemy (Eigar) → 3rd enemy (Eigar) dies
- 14. **1st** skill (Jean) to **2nd** enemy (Beelzebub) → 2nd enemy (Beelzebub) dies

Mock Battle 22 - Endless Pain (11 turns)

<u>Friendly list:</u> Sagar (yellow armored warrior), Konamiya (blue bird), Kiki (dark small witch), Naomi (yellow cat girl)

<u>Enemy list:</u> **1st** Louise (yellow paladin), **2nd** Jager (light warrior), **3rd** Veromos (dark ifrit), **4th** Lulu and Friends (blue tripe ghost)

- 1. **3rd** skill (Sagar) to **1st** enemy (Louise)
- 2. 2nd skill (Kiki) to enemy team
- 3. 2nd skill (Konamiya) to 3rd friendly (Kiki)
- 4. **1st** skill (Kiki) to **2nd** enemy (Jager)
- 5. 2nd skill (Naomi) to 3rd enemy (Veromos) → 3rd enemy (Veromos) dies
- 6. **1st** skill (Sagar) to **4th** enemy (Lulu)
- 7. **1st** skill (Kiki) to **1st** enemy (Louise)
- 8. **1st** skill (Konamiya) to **4th** enemy (Lulu)
- 9. **2nd** skill (Sagar) to **1st** enemy (Louise) \rightarrow 1st friendly (Sagar) dies
- 10. **1st** skill (Naomi) to **4th** enemy (Lulu) → 4th enemy (Lulu) dies
- 11. **2nd** skill (Kiki) to **enemy team** → 1st enemy (Louise) and 2nd enemy (Jager)

Mock Battle 23 - How to Hit Harder (7 turns)

<u>Friendly list:</u> Burentau (red minotaur), Shimitae (yellow sylph), Daniel (light skater) Enemy list: **1st** Kunda (blue yeti), **2nd** Verdehile (red vampire), **3rd** Zerath (light dragon)

- 1. **2nd** skill (Burentau) to **2nd** enemy (Verdehile)
- 2. **3rd** skill (Burentau) to **3rd** enemy (Zerath)
- 3. **3rd** skill (Shimitae) to **1st** enemy (Kunda)
- 4. 3rd skill (Daniel) to enemy team
- 5. **2nd** skill (Shimitae) to **enemy team** → 2nd enemy (Verdehile) dies, 3rd enemy (Zerath) dies
- 6. **1st** skill (Burentau) to **1st** friendly (Kunda) \rightarrow 1st enemy (Kunda) dies

Mock Battle 24 - Sky Surfing! (12 turns)

<u>Friendly list:</u> Vigor (blue werewolf), Elsharion (light ifrit), Miles (blue skater)

<u>Enemy list:</u> **1st** Ophilia (red paladin), **2nd** Duamutef (red winged pharaoh eagle), **3rd** Lucas (lightknife guy)

- 1. **3rd** skill (Vigor) to **1st** enemy (Ophilia)
- 2. 2nd skill (Miles) to 1st enemy (Ophilia)
- 3. 2nd skill (Elsharion) to 3rd enemy (Lucas)
- 4. **1st** skill (Miles) to **1st** enemy (Ophilia)
- 5. 2nd skill (Vigor) to friendly team
- 6. **1st** skill (Elsharion) to **1st** enemy (Ophilia) → 1st enemy (Ophilia) dies
- 7. **2nd** skill (Miles) to **3rd** enemy (Lucas) \rightarrow 3rd enemy (Lucas) dies
- 8. **1st** skill (Vigor) to **2nd** enemy (Duamutef)
- 9. **1st** skill (Elsharion) to **2nd** enemy (Duamutef)
- 10. **1st** skill (Miles) to **2nd** enemy (Duamutef)
- 11. **1st** skill (Vigor) to **2nd** enemy (Duamutef)
- 12. 2nd skill (Miles) to 2nd enemy (Duamutef) → 2nd enemy (Duamutef) dies

Mock Battle 25 - Project Name: Self-Destruct (9 turns)

<u>Friendly list:</u> Lumirecia (blue sylph), ROBO-R40 (blue robot ball), Cogma (red imp), Ganymede (yellow fairy king)

<u>Enemy list:</u> **1st** Galleon (blue pirate), **2nd** Beth (blue reaper girl), **3rd** Lexy (red assassin), **4th** lunu (yellow pharaoh dog)

- 1. **2nd** skill (Lumirecia) to **2nd** enemy (Beth)
- 2. 2nd skill (ROBO-R40) to enemy team
- 3. **3rd** skill (Cogma) to **3rd** enemy (Lexy) \rightarrow 3rd enemy (Lexy) dies
- 4. **3rd** skill (Ganymede) to **4th** enemy (lunu)
- 5. **3rd** skill (Lumirecia) to **2nd** friendly (ROBO-R40) → 3rd friendly (Cogma) dies
- 6. **1st** skill (ROBO-R40) to **4th** enemy (lunu)
- 7. **2nd** skill (Ganymede) to **2nd** friendly (ROBO-R40)
- 8. **1st** skill (Lumirecia) to **2nd** enemy (Beth)
- 9. **2nd** skill (ROBO-R40) to **enemy team** \rightarrow 1st enemy (Galleon), 2nd enemy (Beth) and 4th enemy (lunu) dies

Mock Battle 26 - Valor of the Grassland Tribe (10 turns)

<u>Friendly list:</u> Riley (yellow totemist) → **beware! she has a 0th skill to use the totems!**, Theomars (blue ifrit), Liesel (blue vampire)

Enemy list: **1st** Kaki (red demon warrior), **2nd** Ophilia (red paladin), **3rd** Galleon (blue pirate)

- 1. **2nd** skill (Liesel) to **2nd** enemy (Ophilia)
- 2. 2nd skill (Riley) to friendly team
- 3. **2nd** skill (Theomars) to **2nd** enemy (Ophilia)
- 4. **1st** skill (Liesel) to **2nd** enemy (Ophilia)
- 5. **0th** skill (Riley) to **friendly team**
- 6. **1st** skill (Theomars) to **3rd** enemy (Galleon)
- 7. **3rd** skill (Liesel) to **enemy team** → 2nd enemy (Ophilia) and 3rd enemy (Galleon) dies
- 8. **1st** skill (Riley) to **1st** enemy (Kaki) → 1st friendly (Riley)
- 9. 2nd skill (Liesel) to 1st enemy (Kaki)
- 10. **1st** skill (Theomars) to **1st** enemy (Kaki) → 1st enemy (Kaki)

Mock Battle 27 - Wisdom of the Volcanic Tribe (16 turns)

<u>Friendly list:</u> Nora (red totemist) → **beware! she has a 0th skill to use the totems!**, Illianna (light sword girl), Bastet (blue egyptian wizard), Beth (blue reaper girl) <u>Enemy list:</u> **1st** Chloe (red priest), **2nd** Vigor (blue werewolf), **3rd** Delphoi (yellow elemental witch), **4th** Moore (blue fighter)

- 1. **1st** skill (Bastet) to **1st** enemy (Chloe)
- 2. 2nd skill (Nora) to enemy team
- 3. 3rd skill (Illiana) to 1st friendly (Nora)
- 4. 2nd skill (Beth) to enemy team
- 5. 3rd skill (Bastet) to friendly team
- 6. **0th** skill (Nora) to **enemy team**
- 7. 2nd skill (Illiana) to 3rd friendly (Bastet)
- 8. 2nd skill (Bastet) to enemy team
- 9. 3rd skill (Beth) to enemy team
- 10. **0th** skill (Nora) to **enemy team** \rightarrow 2nd enemy (Vigor) dies
- 11. **1st** skill (Bastet) to **1st** enemy (Chloe) \rightarrow 1st enemy (Chloe) dies
- 12. **1st** skill (Illiana) to **4th** enemy (Moore)
- 13. **1st** skill (Beth) to **3rd** enemy (Delphoi)
- 14. **2nd** skill (Nora) to **enemy team** → 3rd enemy (Delphoi) dies, 4th enemy (Moore) dies

Mock Battle 28 - Customized Equipment (15 turns)

<u>Friendly list:</u> Celine (yellow blacksmith), Bernadotte (red claw assassin), Mav (yellow penguin)

Enemy list: **1st** Xing Zhe (yellow monkey), **2nd** Talc (blue elephant), **3rd** Feng Yan (yellow panda)

- 1. 2nd skill (Celine) to friendly team
- 2. 2nd skill (Bernadotte) to enemy team
- 3. **2nd** skill (Mav) to **3rd** enemy (Feng Yan)

- 4. 3rd skill (Bernadotte) to 3rd enemy (Feng Yan) → 3rd enemy (Feng Yan) dies
- 5. **1st** skill (Bernadotte) to **2nd** enemy (Talc)
- 6. **1st** skill (Celine) to **2nd** enemy (Talc)
- 7. 3rd skill (Mav) to friendly team
- 8. 2nd skill (Bernadotte) to enemy team
- 9. 2nd skill (Celine) to friendly team
- 10. **3rd** skill (Bernadotte) to **1st** enemy (Xing Zhe) \rightarrow 1st enemy (Xing Zhe) dies
- 11. **1st** skill (Bernadotte) to **2nd** enemy (Talc)
- 12. **1st** skill (Mav) to **2nd** enemy (Talc)
- 13. **1st** skill (Celine) to **2nd** enemy (Talc) → 2nd enemy (Talc) dies

Mock Battle 29 - Expert of Weapons (10 turns)

<u>Friendly list:</u> Benedict (light weapon master), Carcano (red sniper), Fran (light fairy) <u>Enemy list:</u> **1st** Basalt (dark elephant), **2nd** Varus (dark griffon), **3rd** Shren (light chaired fairy)

- 1. **1st** skill (Benedict) to **3rd** enemy (Shren)
- 2. **2nd** skill (Carcano) to **2nd** friendly (Carcano)
- 3. 3rd skill (Fran) to friendly team
- 4. 2nd skill (Benedict) to 3rd enemy (Shren) → 3rd enemy (Shren) dies
- 5. **1st** skill (Carcano) to **1st** enemy (Basalt)
- 6. **1st** skill (Benedict) to **1st** enemy (Basalt) → 1st enemy (Basalt) dies
- 7. 2nd skill (Fran) to 3rd friendly (Fran)
- 8. **1st** skill (Benedict) to **2nd** enemy (Varus)
- 9. **1st** skill (Carcano) to **2nd** enemy (Varus)
- 10. 2nd skill (Benedict) to 2nd enemy (Varus) → 2nd enemy (Varus) dies

Mock Battle 30 - Knight and Witch (19 turns)

<u>Friendly list:</u> Roid (yellow 2a swordsman), Iron (red weapon elemental), Megan (blue 2a witch), Rina (blue priest)

Enemy list: 1st Lushen (yellow joker), 2nd Mikene (blue water mage), 3rd Jamie (dark headhunter), 4th Halphas (light lich)

- 1. 3rd skill (Megan) to friendly team
- 2. **2nd** skill (Iron) to **1st** enemy (Lushen)
- 3. **1st** skill (Roid) to **3rd** enemy (Jamie)
- 4. 2nd skill (Rina) to friendly team
- 5. **1st** skill (Iron) to **1st** enemy (Lushen)
- 6. **1st** skill (Roid) to **2nd** enemy (Mikene)
- 7. **1st** skill (Megan) to **3rd** enemy (Jamie)
- 8. **1st** skill (Rina) to **3rd** enemy (Jamie) \rightarrow 3rd enemy (Jamie) dies
- 9. **1st** skill (Megan) to **1st** enemy (Lushen)
- 10. 1st skill (Iron) to 1st enemy (Lushen) → 1st enemy (Lushen) dies

- 11. **1st** skill (Roid) to **2nd** enemy (Mikene) → 2nd enemy (Mikene) dies
- 12. **2nd** skill (Megan) to **4th** enemy (Halphas)
- 13. 1st skill (Rina) to 4th enemy (Halphas)
- 14. **2nd** skill (Iron) to **4th** enemy (Halphas)
- 15. 3rd skill (Megan) to friendly team
- 16. **1st** skill (Roid) to **4th** enemy (Halphas)
- 17. **1st** skill (Iron) to **4th** enemy (Halphas)
- 18. 1st skill (Rina) to 4th enemy (Halphas)
- 19. **1st** skill (Megan) to **4th** enemy (Halphas) → 4th enemy (Halphas) dies

Mock Battle 31 - Trap Card Activated (13 turns)

<u>Friendly list:</u> Ritsu (dark shadow claw), Eshir (2a light werewolf), Madeleine (light weaponsmith)

<u>Enemy list:</u> **1st** Jamie (dark ranger), **2nd** Benedict (light weapon master), **3rd** Louise (yellow paladin)

- 1. 2nd skill (Ritsu) to 3rd enemy (Louise)
- 2. 2nd skill (Madeleine) to friendly team
- 3. **1st** skill (Ritsu) to **3rd** enemy (Louise)
- 4. 3rd skill (Eshir) to 3rd enemy (Louise) → 3rd enemy (Louise) dies
- 5. 3rd skill (Madeleine) to friendly team
- 6. **3rd** skill (Eshir) to **2nd** enemy (Benedict)
- 7. 2nd skill (Ritsu) to 2nd enemy (Benedict)
- 8. 1st skill (Ritsu) to 2nd enemy (Benedict) → 2nd enemy (Benedict) dies
- 9. **1st** skill (Madeleine) to **1st** enemy (Jamie)
- 10. **1st** skill (Ritsu) to **1st** enemy (Jamie)
- 11. **1st** skill (Eshir) to **1st** enemy (Jamie)
- 12. 2nd skill (Madeleine) to friendly team
- 13. 2nd skill (Ritsu) to 1st enemy (Jamie) → 1st enemy (Jamie) dies

Mock Battle 32 - Dreaming Cats (13 turns)

<u>Friendly list:</u> Nebelung (yellow fatty cat), Hongyeon (red musician), Birman (blue fatty cat) <u>Enemy list:</u> **1st** Hathor (yellow oasis queen), **2nd** Celia (light harp magician), **3rd** Mi Ying (dark panda warrior)

- 1. 3rd skill (Hongyeon) to self
- 2. **1st** skill (Nebelung) to **3rd** enemy (Mi Ying)
- 3. **1st** skill (Nebelung) to **3rd** enemy (Mi Ying)
- 4. **1st** skill (Birman) to **3rd** enemy (Mi Ying)
- 5. **1st** skill (Hongyeon) to **1st** enemy (Hathor)
- 6. **1st** skill (Birman) to **2nd** enemy (Celia)
- 7. 1st skill (Nebelung) to 2nd enemy (Celia)
- 8. **1st** skill (Hongyeon) to **3rd** enemy (Mi Ying) → 3rd enemy (Mi Ying) dies

- 9. **1st** skill (Birman) to **2nd** enemy (Celia) \rightarrow 2nd enemy (Celia) dies
- 10. **1st** skill (Nebelung) to **1st** enemy (Hathor)
- 11. **1st** skill (Hongyeon) to **1st** enemy (Hathor)
- 12. **1st** skill (Birman) to **1st** enemy (Hathor)
- 13. **1st** skill (Nebelung) to **1st** enemy (Hathor) → 1st enemy (Hathor) dies

Mock Battle 33 - Battle Angel!! (12 turns)

<u>Friendly list:</u> Kahli (2a red elemental), Destiny (dark battle maiden), Natalie (light assassin) <u>Enemy list:</u> **1st** Taranys (yellow druid), **2nd** Dagora (2a blue bear), **3rd** Odin (yellow lightning emperor)

- 1. 3rd skill (Kahli) to self
- 2. **3rd** skill (Destiny) to **3rd** enemy (Odin) \rightarrow 3rd enemy (Odin) dies
- 3. **2nd** skill (Natalie) to **1st** enemy (Taranys)
- 4. **2nd** skill (Kahli) to **1st** enemy (Taranys)
- 5. **2nd** skill (Destiny) to **1st** enemy (Taranys)
- 6. **3rd** skill (Natalie) to **1st** enemy (Taranys)
- 7. **1st** skill (Kahli) to **1st** enemy (Taranys) → 1st enemy (Taranys) dies
- 8. **1st** skill (Destiny) to **2nd** enemy (Dagora)
- 9. **1st** skill (Natalie) to **2nd** enemy (Dagora)
- 10. **1st** skill (Kahli) to **2nd** enemy (Dagora)
- 11. **3rd** skill (Destiny) to **2nd** enemy (Dagora)
- 12. **2nd** skill (Natalie) to **2nd** enemy (Dagora) → 2nd enemy (Dagora) dies

Sources

Based on these posts and their comments with fixes/reworks here and there:

- https://www.reddit.com/r/summonerswar/comments/n0canb/mock_battle_stage1_to_20 all in one/
- https://www.reddit.com/r/summonerswar/comments/r74ogx/mock_battle_10_issue/
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