

Nexus Blitz Weeklies

Rulebook and Tournament Overview

Why I'm doing this: No clue. I wanna relive the old days at DominateDominion and how their tourneys were ran LOL

Join our discord! <https://discord.gg/tzUmBUw>

Update: Some recent discoveries will most likely cause this to be only this week, with a concluding tournament on 8/24.

Current Dates:

Format:

- Mode: Nexus Blitz, 5v5, Tournament Draft
- If more than 4 teams,
 - Bo1 Single Elimination
 - Bo3 Finals
- If less than 4 teams,
 - Bo3 Single Elimination for the whole tournament.

Monday - 8/3/20 - 8 PM EST

- Sign up today: https://docs.google.com/forms/d/e/1FAIpQLSdTO2N9J1aBrgM4CSqgUtvu6RT806yme4tN65Pxs7FCUrSSw/viewform?usp=sf_link

Thursday - 8/6/20 - 8 PM EST

- Sign up today: <https://forms.gle/HmfAMnPTSqJfv8wE9>

Monday - 8/24/20 - Nexus Blitz Finale, Top 4 gets prizing.

- Sign up today: TBA

Prizing provided to top 2 for 4+ team check-in. Will prob just be some RP.

RULES:

1. Signups

1.0: Anyone can sign up, no rank restrictions.

- Once you sign up with a specific account, you MUST play on that account for the rest of the tournament. Alternative accounts are NOT allowed.
- No entry fees.

1.1: Check-in will begin an hour before the tournament starts. Signups will be permitted until Check-in closes.

2. Checking In:

2.1: Team captains must report on Discord to be checked in.

2.2: Roster must react to team captain's post to be fully checked in.

3. Format:

3.1: Mode: Nexus Blitz, 5v5, Tournament Draft

3.2: The tournament will be Bo1 Single Elimination until Semifinals, where the rest of the tournament will be played with Bo3s. This is subject to change.

4. Lobby Rules:

4.1: ALL TEAMS MUST TAKE 2 SMITES ONLY.

- The reasoning for this ruling is to mimic the only other way to play Nexus Blitz in normal queues.

4.2: Teams must start their game within 10 minutes of both teams being available (bracket opens, or finished games).

- Failure to do so may result in the following depending on Admins.
 - Missed bans
 - FF

4.3: Draft and game may only start when all 10 players are present.

4.4: Prodraft may be used upon request.

4.5: Teams must complete all trades before the 20-second mark.

In-game rules:

5.1: When teams load in and a team is missing 2 smites, the opposing team must pause.

- The team that does have 2 smites should look to pause.
 - They may get the FF win, or force a remake.
- The team that did not take smite will forfeit the game.
 - If a bug occurred, they must report it to a tournament admin with proof.
- If the teams do a gentlemen's agreement, the game may continue.

3.2 Players are free to use their own servers for voice, but a team captain/representative must join the USB discord.

3.3: All chat and emoticons are fair game. B Ming is fine, but must meet guidelines below:

- Anything against Riot's ToS will not be tolerated. This includes
 - Racism
 - Suicide related messages or jokes
 - NSFW topics
- If this rule is broken, punishments may include:
 - Warnings
 - Disqualification
 - Tournament Ban (may no longer sign up for future tournaments)
- Note: this is a 4fun tourney, toxicity can go somewhere else. Lets have a good time and not use the banhammer! :^)

6 - Pausing:

6.1: Each team is allowed 5 minutes of Pause time. If more is needed, other team must agree to it. if not, the match must continue.

7 - Post-Game Reporting

7.1: Winning Team Captain must report match score by submitting the score and a screenshot to the USB Official to channel #match-report.

- Screenshot must include all 10 competing players and scores.
- An admin will verify and approve the report, then manually update the bracket.

