PRIVACY POLICY

Snake Survival 3D

Effective date: November 13, 2026

This Privacy Policy explains how the developer of Snake Survival 3D (the “Game”) handles information when you install or play the Game. Snake Survival 3D is a single-player game in which players control a python, eat animals, complete gameplay objectives, and collect in-game coins. The Game displays advertisements. The Game does not provide online multiplayer, online rooms, or player-to-player communication.

1. Developer and contact information

Developer / Publisher: Haider ali
Privacy contact email: haiderali04071985@gmail.com
Game: Snake Survival 3D
Google Play package name: com.gamestudio.snakesurvival3d

2. Accounts and online features

The Game does not require players to create an account or sign in. It is a single-player game and does not include online multiplayer, online rooms, chat, or player-to-player communication. Gameplay progress and preferences may be stored locally on your device. If a future version adds online services, this policy will be updated to describe them.

3. Information that may be processed

The developer does not ask players to provide personal information to play the Game. However, the Game and its advertising providers may process limited information needed to operate the app, display ads, and diagnose technical problems, including:

- **Gameplay data stored on your device:** such as stage progress, selected python, game settings, mission progress, and in-game coin balance.
- **Device and app information:** such as device model, operating system version, app version, language, and basic technical diagnostics.
- **Advertising-related information:** which may include the advertising ID or other device identifiers, IP address, ad impressions, clicks, and information used to deliver, measure, or prevent fraud in advertisements.
- **Crash and performance information:** if crash reporting or diagnostic services are enabled in the version of the Game you use.

4. How information is used

Information described in this policy may be used to:

- run the Game and save local gameplay progress and preferences;
- display advertisements and measure ad performance;
- limit repetitive advertisements and help prevent invalid ad activity or fraud;
- identify crashes, troubleshoot errors, and improve app stability and performance; and
- respond to privacy or support requests sent to the developer.

5. Advertising and third-party advertising providers

The Game displays advertisements. Advertising may be provided by third-party advertising SDKs integrated into the app, such as Google AdMob and/or Unity Ads, depending on which providers are enabled in the published version. These providers may collect or receive information such as advertising identifiers, IP address, device and app information, ad impressions, and interactions with ads. They use this information to serve, measure, personalize (where permitted), and help protect the advertising service against fraud.

The developer does not control the independent data practices of third-party advertising providers. Please review the privacy policies of the providers actually included in the published Game:
Google Privacy Policy: https://policies.google.com/privacy
Unity Privacy Policy: https://unity.com/legal/privacy-policy

Before publishing this policy, confirm which advertising SDKs are actually present and enabled in your release build. Remove references to any provider that is not used.

6. Data sharing

The developer does not sell personal information. Information may be processed or shared by third-party service providers only as needed to provide advertising, app diagnostics, or other services used by the Game, or when disclosure is required by law. The exact providers depend on the SDKs and services included in the released version.

7. Data storage, retention, and deletion

Gameplay progress and settings may be stored locally on your device. You can generally remove locally stored app data by clearing the Game's storage or uninstalling the Game; this may also remove your saved progress. Advertising providers and other third-party services may retain information under their own retention policies. For questions or requests relating to information handled directly by the developer, contact the email listed in Section 1.

8. Your choices

You can stop using the Game at any time. Android may provide controls to reset or limit use of your advertising ID and to manage ad privacy preferences. The availability and names of these controls depend on your Android version and device. If you disable or limit certain advertising options, you may still see ads, but their selection or personalization may be affected.

9. Children's privacy

The developer does not knowingly request personal information directly from children. If the Game is intended for children or is included in a Google Play Families program, the developer must ensure that its data practices, advertising content, ad formats, and SDKs comply with the applicable children's privacy laws and Google Play Families policies. Only advertising SDKs and formats permitted for the Game's declared target audience should be used. For privacy questions, contact the developer using the details in Section 1.

10. Security

Reasonable measures are used to protect information handled by the developer. However, no app, network transmission, or electronic storage method can be guaranteed to be completely secure.

11. Changes to this Privacy Policy

This Privacy Policy may be updated if the Game's features, advertising providers, or applicable legal requirements change. The updated policy will be published at the same public URL with a revised effective date. Please review it periodically.

12. Contact us

If you have questions about this Privacy Policy or the Game's privacy practices, contact:
Developer / Publisher: Haider ali
Email: haiderali04071985@gmail.com