| <u>Color</u> | <u>Features</u> |
|--------------|--|
| Prospitian | Has +2 to a stat of choice and Higher Calling or Wissenschafter |
| Dersite | Has +2 to a stat of choice and A Friendly Hello Stab or Wissenschafter |

| Racial | Description |
|-----------------------|---|
| Higher Calling | You have an obsession, whether it's delivering mail, stacking cans, or handing out parking tickets. Gain Expertise to one skill at character creation. You have one Stakes die to any non-strife skill checks made when you can successfully bring in your obsession. |
| A Friendly Hello Stab | You like to solve your problems in an upfront, direct, and immediate manner. P times per short rest, add +4 and two stakes dice to the first round of a gambit. All future rounds in the gambit have one flaw added. |
| Wissenschafter | You're learned in Skaian lore. You gain an additional 6 skill points at character creation. |

Carapacians, loosely based on Merc's interpretation of them in Pizzastuck/Libation along with canon humor. Thanks for the Dersite racial name, tangledThespian!

Carapacian racials should focus on out-of-combat bonuses. Jack Noir is the exception, not the rule. Most of the funny little dream moon dudes are at their best when minding their own business or messing around stacking cans, even when exiled.