

Interactive Art Website Database

Subject	Description	Link
<i>Drawing, Sketching, Painting</i>	Audio discussing abstract art and glass-blowing; interactive sketching tool that 'morphs' digital drawing into abstract art.	http://www.childrensmuseum.org/themuseum/fireworks_ofglass/games/creative_process/index.htm
<i>Abstract Expressionism</i>	Overview of Abstract Expressionism and introduction to genre including influences, media, and focus of movement. Powerpoint and worksheets available for free download.	http://www.moma.org/learn/moma_learning/themes/abstract-expressionism
<i>American Naive/Folk Art</i>	<i>Faces & Places</i> encourages children of all ages create portraits and landscape paintings in the style of American naive artists. By combining visual elements borrowed from more than 100 works in the National Gallery's permanent collection, this two-part interactive activity offers an overview of American folk art of the 18th and 19th centuries.	http://www.nga.gov/kids/zone/facesplaces.htm
<i>Ancient Egypt</i>	Introduction to the Tomb of Perneb and Egypt in the past and present. Crossword and hieroglyphic activities.	http://www.metmuseum.org/metmedia/interactives/art-trek/the-tomb-of-perneb
<i>Ancient Egypt</i>	Students can explore interactive timelines, a virtual tomb and a real mummy on the Birmingham Museums and Art Gallery website.	http://www.schoolsliaison.org.uk/kids/preload.htm
<i>Ancient Egypt/Bronze Age Art</i>	Game allows student to roleplay as a Bronze Age ship captain on a trade route. Video of INA archeologists excavating shipwreck. Interactive map of Bronze Age art.	http://www.metmuseum.org/metmedia/interactives/art-trek/shipwreck
<i>Ancient Greece</i>	Students can learn about Ancient Greece and design their own Greek vessel.	http://www.schoolsliaison.org.uk/kids/preload.htm
<i>Armor</i>	Overview of European and Japanese armor and a quiz game that explores common myths and misconceptions about arms and armor.	http://www.metmuseum.org/metmedia/interactives/adults-teachers/beyond-battle
<i>Art History and Reproductions</i>	<i>Google Art Project</i> is a massive database of artworks from all over the world. Users can search for super	http://www.google.com/culturalinstitute/project/art-project#!project:projectId=art-project

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	high quality digital images of work by artist, media, location, etc., curate their own virtual collections and more.	
<i>Bearden, Romare</i>	Introduction to Romare Bearden, focusing on his collage <i>The Block</i> . Great videos taking a closer look at and explaining each of the six panels.	http://www.metmuseum.org/metmedia/interactives/art-trek/romare-bearden-lets-walk-the-block
<i>Brushster</i>	Create an interactive abstract painting with 40 brushes, a full-color palette, and special effects.	http://www.nga.gov/content/ngaweb/education/kids/kids-brushster.html
<i>Calder, Alexander</i>	Students can choose their mobile's size, speed, orbit, balance and pieces from a menu of 60 shapes and colors then watch it spin.	http://www.nga.gov/kids/zone/mobile.htm
<i>Castles</i>	Explore Weoley Castle's history in an interactive timeline and name all the parts of the castle.	http://www.schoolsliaison.org.uk/kids/weoley/index.htm
<i>Cézanne, Paul</i>	Introduction to the artist including timeline, worksheets, and <i>Mix & Match</i> activity that allows viewers to display two similar works of art beside each other for comparison.	http://www.artbma.org/learning-from-cezanne/
<i>Cézanne, Paul</i>	Introduction to the artist including a biography, maps of France, images of his work, an interactive book reading of <i>An Apple a Day</i> and more.	http://www.metmuseum.org/metmedia/kids-zone/start-with-art/cezannes-astonishing-apples
<i>Chihuly, Dale/Glass Blowing/Sculpture</i>	Audio introduction to glass-blowing and glass sculpture. Interactive glass sculpture designer. Great vocabulary.	Non-Reader: http://www.childrensmuseum.org/themuseum/fireworks_ofglass/games/create_sculpture/1/index.html Early Reader: http://www.childrensmuseum.org/themuseum/fireworks_ofglass/games/create_sculpture/2/index.html Reader: http://www.childrensmuseum.org/themuseum/fireworks_ofglass/games/create_sculpture/3/index.html
<i>Christmas</i>	Retelling of the Christmas story through works of art housed at the Met.	http://www.metmuseum.org/metmedia/interactives/adults-teachers/the-christmas-story
<i>Collage</i>	Construct a collage by dragging and	http://www.nga.gov/content/ngaweb/educa

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	dropping photo snippets, words, numbers, background colors, and textured shapes.	tion/kids/kids-collagemachine.html
<i>Color Theory</i>	<i>SwatchBox</i> is a painting tool that lets you mix millions of colors. Experiment with different hues, shades, and values.	http://www.nga.gov/kids/zone/swatchbox.htm
<i>Color Theory</i>	Students can mix colors (primary, secondary, tertiary) using Color William, the ancient Egyptian hippopotamus sculpture. Great video explanation of color wheel.	http://www.metmuseum.org/metmedia/kids-zone/start-with-art/learn-about-color
<i>Conceptual Art</i>	Introduction to Conceptual Art including links to pertinent literature, video, and free PowerPoint download.	http://www.moma.org/learn/moma_learning/themes/conceptual-art
<i>Dada</i>	Overview of Dada and introduction to genre including artists, media, and focus of movement. Powerpoint and worksheets available for free download.	http://www.moma.org/learn/moma_learning/themes/dada
<i>Degas, Edgar</i>	Introduction to Degas via one of his ballerina models. Interactive biography, images, and great drawing tool for teaching foreground, middleground, background.	http://www.metmuseum.org/metmedia/interactives/art-trek/the-dancers-and-degas
<i>Digital Photography</i>	<i>Photo Op</i> is a two-part interactive introduction to digital photography. Snap some pictures, then use the image editing software to add kaleidoscopic special effects, warps, and blends.	http://www.nga.gov/kids/zone/photoop.htm
<i>Duchamp, Marcel</i>	See <i>Dada</i> .	
<i>Dutch House</i>	Decorate a 17th-century dollhouse as you explore the kitchen, living quarters, artist's studio, and courtyard of a make-believe Dutch house.	http://www.nga.gov/kids/zone/dollhouse.htm
<i>Expressionism</i>	Overview of Expressionism and introduction to genre including big ideas (portraits, nature, war), media, and generation of the movement. Powerpoint and mp3 audio files available for free download.	http://www.moma.org/learn/moma_learning/themes/expressionism

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<i>Fashion (magazine)</i>	Online fashion and style magazine by Birmingham Museum and Art Galleries discusses all aspects of clothing from what it says about the wearer to production.	http://www.schoolsliaison.org.uk/bedazzled/index.html
<i>Form</i>	Use <i>3-D Twirler</i> to design and texturize three-dimensional geometric shapes and set them in motion.	http://www.nga.gov/kids/zone/3dtwirler.htm
<i>Found Object</i>	Create an animated seascape or an abstract composition by arranging photographs of natural and man-made objects found near the shore.	http://www.nga.gov/kids/zone/cq-seasaws.htm
<i>German Expressionism</i>	MoMA website devoted to German Expressionism including overview, techniques, maps, full chronology, interactive books and videos.	http://www.moma.org/explore/collection/ge/
<i>Glass Blowing</i>	Learn about glass-blowing in a virtual hotshop. Click through the presentation to hear explanations and vocabulary from Sara, a gaffer.	http://www.childrensmuseum.org/themuseum/fireworks_ofglass/games/glass_blowing/index.html
<i>Glass Blowing</i>	Virtual hotshop.	http://www.childrensmuseum.org/themuseum/fireworks_ofglass/games/hotshopForWeb/index.html
<i>Graphic Design</i>	See <i>Pixelface</i> .	
<i>Hassam, Childe</i>	Introduction to the American Impressionist Childe Hassam. Paintings, biography and activities.	http://www.metmuseum.org/metmedia/interactives/art-trek/childe-hassam-american-impressionist
<i>Installation</i>	Design an installation in this interactive game. Students choose sculpture, location, lighting options, test the finished installation and then assess how successful it was.	http://www.childrensmuseum.org/themuseum/fireworks_ofglass/games/installation/index.html
<i>Interior Design</i>	See <i>Dutch House</i> .	
<i>Japanese Handscroll</i>	Retelling of legends of Kitano Shrine and video about handscrolls and how they are read.	http://www.metmuseum.org/metmedia/interactives/adults-teachers/the-revenge-of-michizanes-angry-spirit
<i>Jewelry/Metalsmithing</i>	Overview of jewelry-making tools and techniques including tools.	http://www.schoolsliaison.org.uk/kids/mjq/mjq.htm
<i>Kente Cloth</i>	Introduction to kente cloth, the Asante and Ewe peoples, how it's	http://africa.si.edu/exhibits/kente/about.htm

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	made and worn. Audio pronunciations of foreign words and interactive kente designer.	
<i>Landscape</i>	See <i>Rousseau, Henri</i> .	
<i>Landscape</i>	Interactive overview of tricks and techniques for creating a landscape as well as a landscape creator.	http://www.schoolsliaison.org.uk/kids/landscape.htm
<i>LeWitt, Sol</i>	See <i>Conceptual Art</i> .	
<i>Matisse, Henri</i>	Interactive guide to Henri Matisse that allows students to analyze his work, collect pieces of his paintings for a virtual 'portfolio' and use the snippets to create their own artwork.	https://www.artbma.org/flash/F_conekids.swf
<i>Minimalism</i>	Overview of Minimalism including materials and constructing an installation. PowerPoint available for free download and links to videos.	http://www.moma.org/learn/moma_learning/themes/minimalism
<i>Modern Art</i>	<i>Destination Modern Art</i> interactive game that allows students to explore work at MoMA and PS1 from the perspective of a space alien on a mission.	http://www.moma.org/interactives/destination/#
<i>Modern Art</i>	Overview of Modern Art presented by MoMA with subsections on portraits, landscapes and popular culture. Slideshow available for free download.	http://www.moma.org/learn/moma_learning/themes/what-is-modern-art
<i>Modern Art</i>	<i>Making Sense of Modern Art</i> multimedia website by SFMoMA exploring themes, artists in context, and comparisons across time.	http://www.sfmoma.org/explore/multimedia/interactive_features/3#
<i>Modern Art</i>	MoMA's <i>Teaching Tools & Tips</i> collection of videos, worksheets and slideshow resources.	http://www.moma.org/learn/moma_learning/tools_tips
<i>Mondrian, Piet</i>	Use <i>Mondrian Maker</i> to create a digital painting inspired by his work.	http://www.tristesse.com/~howie/Flash/MondRect.html
<i>Movement</i>	<i>Flow</i> is a motion painting machine for children of all ages. Enjoy watching the changing patterns and colors as you mix pictures on two overlapping layers. Choose designs from four sets of menu icons, or add to the flow	http://www.nga.gov/kids/zone/flow.htm

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	by clicking the pencil tool to create your own designs.	
<i>Mudcloth</i>	Introduction to mudcloth and three native artists. Interactive mudcloth designer detailing multi-step process of sewing, dyeing and bleaching.	http://www.mnh.si.edu/africanvoices/mudcloth/index_flash.html
<i>Pattern/Repetition</i>	<i>Wallopers</i> are symmetrical decorations painted on a virtual wall. Select a grid, pattern, and background color, then create your own interlaced patterns.	http://www.nga.gov/kids/zone/wallopers.htm
<i>Perspective</i>	Interactive explanations of horizon line, aerial perspective, and linear perspective.	http://www.schoolsliaison.org.uk/kids/landscape.htm
<i>Photography</i>	<i>Faking It</i> interactive highlights altered and retouched photographs taken long before Photoshop.	http://www.metmuseum.org/metmedia/interactives/adults-teachers/faking-it
<i>Picasso, Pablo</i>	Create Picasso-inspired portraits by piecing together features, editing size and color. Can be printed, emailed or saved to gallery.	http://www.picassohead.com/
<i>Pixelface</i>	This interactive portrait maker has 49 colors and 24 brushes. Draw freehand or use the AUTO mode for surprising effects.	http://www.nga.gov/kids/zone/pixelface.htm
<i>Pollock, Jackson</i>	Hover your mouse over the canvas to make your own action painting. Click the mouse to change colors.	http://manetas.com/pollock/
<i>Pop art</i>	Introduction to Pop art including discussions of appropriation and celebrities. PowerPoint available for free download.	http://www.moma.org/learn/moma_learning/themes/pop-art
<i>Printmaking</i>	Excellent interactive, step-by-step explanation of printmaking.	http://www.moma.org/interactives/projects/2001/whatisaprint/flash.html
<i>Printmaking</i>	Video and slideshow introductions to printmaking and techniques, specifically woodcut, intaglio, lithography.	Introduction: http://www.moma.org/explore/collection/geotechniques/index Woodcut: http://www.moma.org/explore/collection/geotechniques/woodcut Intaglio:

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		http://www.moma.org/explore/collection/ge/techniques/intaglio Lithography: http://www.moma.org/explore/collection/ge/techniques/lithography
<i>Radial Symmetry</i>	See <i>Form and Pattern/Repetition</i> .	
<i>Ringgold, Faith</i>	Students can view Ringgold's work and take part in the <i>Faith Test: Racial Questions and Answers</i> survey activity.	http://www.faithringgold.com/ http://www.faithringgold.com/racialquestions/
<i>Robots</i>	Build a robot using this interactive website.	http://www.childrensmuseum.org/special_exhibits/robots/game2.htm
<i>Roman Empire</i>	Students learn about Romans in Britain and dress a Roman soldier.	http://www.schoolsliaison.org.uk/kids/preload.htm
<i>Rousseau, Henri</i>	Create a tropical landscape filled with tigers, monkeys, and other exotic creatures in the style of Henri Rousseau.	http://www.nga.gov/kids/zone/jungle.htm
<i>Still Life</i>	<i>NGAkids Still Life</i> helps you create interactive compositions that mirror the paintings of the old masters. Young children can explore spatial arrangement, perspective, proportion, and balance while creating engaging, interactive still life compositions. More advanced artists will enjoy creating complex arrangements, and then switching to the painting mode to add and manipulate textured "brushstrokes" that give their art a more abstract, painterly quality.	http://www.nga.gov/kids/zone/stilllife.htm
<i>Surrealism</i>	Introduction to Surrealism including discussion of the subconscious, objects and assemblage, portraiture and landscapes. Links to pertinent literature, websites, <i>Write Your Manifesto</i> activity and PowerPoint presentation.	http://www.moma.org/learn/moma_learning/themes/surrealism
<i>Texture</i>	See <i>Pixelface</i> .	
<i>Thiebaud, Wayne</i>	Students can decorate virtual cakes and recreate Thiebaud's 1963 painting <i>Cakes</i> in this interactive game.	http://www.nga.gov/kids/interactive/cake.htm

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<i>Unicorn Tapestries</i>	Extensive information about the Unicorn Tapestries, historical context, hunting, and the weaving process, including video.	http://www.metmuseum.org/metmedia/interactives/adults-teachers/the-unicorn-tapestries
<i>van Gogh, Vincent</i>	Interactive page with biography, maps, his drawings and a digital sketchbook for practicing mark-making.	http://www.metmuseum.org/metmedia/interactives/art-trek/how-van-gogh-made-his-mark
<i>Victorian England</i>	Students learn about the Victorians via interactive timeline and explore a Victorian painting.	http://www.schoolsliaison.org.uk/kids/preload.htm
<i>World War II</i>	Students learn about World War II by exploring an interactive timeline, participating in a bomb damage report, and viewing photos of Birmingham during WWII. Printable activity available.	http://www.schoolsliaison.org.uk/kids/preload.htm