Balanced Budget Renounce Treaty of Trianon Trade deal with germany Reaffirm Territorial Claims Industrial revitalization (Make sure you are researching concentrated 3, tools 3 and construction 2 when this focus finishes) Reintegrate the Railroads Support Domestic Industry **Boost Hungarian Aviation Industry** Support Urbanization Other stuff PP picks: Workhorse Fascist demagogue (this will get you enough facism just in time to renounce trianon) Improved worker conditions War economy (right after renounce trianon) Naval reformer Radio propaganda decision -----Start of yugo war Import allied propaganda films + attache to japan Total mobilization (Note: if your war support still falls just short or you forget to do this, then join greece war and go total mob then) -----After yugo war-----Extensive conscription Anti-democratic raids War industrialist Free trade -----After danzig-----Women in the workforce Air combat training specialist

Research

Focuses:

Early game (1936-1937): tools 1+2, concentrated 1+2, construction 1+2, Electronic mechanical engineering, mechanical computing, radio. Juggle both concentrated.

Later: Hard rush tools 3 and concentrated 3. Industry bonuses apply on tools 4, tools 5 and concentrated 4. Rush engine 4 with freed up research slot.

1938-1839 free slots: research computing machine, improved computing machine, scout plane

Construction: (If italy does collab on denmark, do not collab denmark. Check this with your team!)

While on civ eco: do agency, start first collab on denmark (mid 36).

Construct 1 civ

Start second collab on denmark (mid 37)

Construct mils.

Capping denmark:

As soon as danzig occurs, manually justify on Denmark, naval invade copenhagen with
 1 division. (pick grand battleplan + tip of the spear army spirit to allow naval invasions)

Production:

- Early game: 2 mil on support eq, 4 mil on guns (needed for collabs!!)
- When italy gets fighter 2, license and put all mils on it (update license as italy gets better engines!)
- When owned engine 4 is researched (mid 41), produce own fighter 2. Before that, produce italian fighter 2 that has engine 4 on it.
- Request lend lease of 100 trains and 1000 trucks from germany or italy. (do not produce them unless germany and italy refuse to help, which they should not)

Bombing subs:

- Bomb subs while having fighters flying air superiority over the same airzone. Avoid bombing enemy surface ships.

Getting heavy tank 3 for your faction:

- Start researching heavy tank 2 in 1938 with your new 5th research slot.
- After Boost Hungarian Aviation Industry focus, go down army tree to "armor effort", apply 2.0 year ahead-of-time bonus onto heavy tank 3.
- You get heavy tank 3 around november 1940. Germany/spain needs to license it to make their tanks unpiercable for at3 infantry.

Doctrine:

- Army doctrine: GBP right side (go down to infiltration assault) + quick improvisation spirit
 + logistical focus spirit
- Navy doctrine: base strike down to massed strikes
- Air doctrine: operational integrity + centralized control spirit