

Richard, the Professional

High concept: A right professional bastard.

Trouble: My conscience is a cop named Sue, and she works in mysterious ways.

Other Aspect: Always follow the script.

+3 Careful

+2 Sneaky

+2 Clever

+1 Flashy

+1 Forceful

+0 Quick

Stunts

- Because Sue is magical, once per game session, the situation lines up just right.
- Because I'm an expert marksman, I get a +2 when I carefully create advantages to prepare a position.
- Because I detest wizards, I get a +2 when I sneakily overcome when I'm faced with a magical obstacle

FATE 1/1

Stress 3