

## Notes:

- Skip through dialogue
  - Monkey is the fastest way of movement
  - Monkey bullet wherever possible (can break vases too)
  - Use super pike ball to quickly destroy vases then transform
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### 0.0) Dream

- Run through dream section

### 1.0) Scuttle Town Square

- Go to **Workshop** and talk to Uncle Mimic
- Go to **Bathhouse** and talk to the woman to get receipt
- Go to **Item Shop** and talk to vender to get magnet
- Go back to **Workshop** and talk to Uncle Mimic to give magnet
- Go to **Sky's Hatchery** and talk to Sky. Fly over to **Main Street**.

### 1.1) Pirate Attack

- **Run and jump** through level. **Break** big vases.
- Aim for ~75 gems

### 1.2) Burning Town

- **Run and jump** through level. **Break** big vases.
- Aim for ~115 gems

### 1.3) Tinkerslug

- Hit bell, hit explosive barrel, hit Poop Toot , three cycle him
- Get monkey transformation

### 2.0) Getting Monkey Bullet

- Go by **Art Gallery** to get map from woman
- With 130 gems, **buy Pike Ball and Super Pike Ball**
- **Fly to Main Street**

- **Transform** into Monkey and jump through level. **Break** big vases with Super Pike Ball
- Make your way to the top of the building in the burning town and enter Genie portal to get **Monkey Bullet**
- Drop down **right side** of building and **break** big vases
- Use Super Pike Ball to defeat 30 foes in restaurant and obtain **health permit**
- Go up **left side** and go in small hole to collect **heart holder**
- Talk to chef to obtain **salted caramel**
- **Use whistle to fly to Mermaid Falls**

#### 2.1) Waterfalls away

- Head to **the right screen** and head right. **Climb up at second waterfall**
- At **top of right side of big boulder, monkey bullet** to other wall. Enter factory

#### 2.2) Mermaid factory

- Head to right screen
- **Climb up left wall using a ring.** Head right. Use **another ring to head up**
- Climb up to another **set of rings** in order to go up further
- Head left. Climb up **left wall** and enter Genie portal to get bat transformation.
- Ride the ring and climb up left wall to **monkey bullet to cave platform.** Monkey bullet to the factory exit.

#### 2.3) Mechanical slide

- Don't get hurt, don't fall, collect gems and oranges

#### 2.4) Giga Mermaid

- Use **super pike balls** to break chains. Start on left, and transform to monkey before heading to the **top right side**. Hit magic attack to make it disappear
- Use **super pike balls** to hit her orb
- When she crouches, hit her orb
- Get crab transformation

### 3.0) What was I doing again

- Go to **Sky's Hatchery** and talk to little girl to get birdseed
- Go to **Item Shop** and talk to bird man to get copper ore
- With 225 gems, **buy warp dance and fireball**
- Go to **Workshop** and talk to Uncle
- Go by **Art Gallery** to get map from Mayor
- **Fly to Tassel Town**

### 3.1) The desert

- **Transform** into Monkey and **break** big vases
- Make your way to the lake. **Break** big vase at top of pillar and **transform** into crab in order to grab **sunken skull**
- Use **super pike ball** to defeat sandworms
- At next lake, **transform** to crab and go through underwater section
- At surface, **transform** to monkey and make your way while avoiding wind pushing you back

### 3.2) Escape the worm

- Climb up with Monkey while breaking vases. Super Pike Ball can destroy small boulders
- Climb up **left side** after ring jump

### 3.3) Desert tops

- Use Monkey to make your way through platforming
- Get **gallery key** in chest below archer

- At chest, use monkey bullet on breakable platform to barely latch onto wall and grab **heart holder**

### 3.4) Wilbur

- **Use fireball to hit rock and eye.** If at half magic or lower, use hair for first cycle eye instead of fireball
- **Don't open cannon too early;** wait until rock is fully in
- Get elephant transformation

### 4.0) Race tickets

- **Fly to Tassel Town and warp dance** to tower
- Get elephant stomp. **Use whistle to fly to Mermaid falls**
- **Warp dance** to factory
- Get two **gator steaks.** Use hair whip five times and then two fireballs
- Climb up left wall and travel down middle path. Use elephant stomp to get **gallery key** in chest
- Go all the way to the right to get crab claw from Grandma Blobfish
- Drop down the first water pool to get blobfish kid (1/5)
- One screen back, drop down **second water pool** to get two blobfish kids (3/5) and **sunken skull**
- Head to the left and drop down at the second water pool to get another (4/5)
- After breaking the big boulder, drop down the gated floor to get last blobfish (5/5)
- **Transform** into Monkey and head back to Grandma Blobfish to get race ticket
- **Use whistle to fly back to Scuttle Town Square**
- Head into bath house if needed to refill
- Go by **Art Gallery** to get race ticket from Twitch and Vinegar
- Give race tickets to Rottytops to get Dark Crystal
- Go to **Item Shop** and with 360 gems, buy potions (x3) and scimitars
- Go to **Workshop** to get map from Uncle
- **Fly to Cape Crustacean**

#### 4.1) To the races!

- Jump through level while collecting gems
- Against Twitch and Vinegar, **use scimitar** and when both are on screen, **damage boost off the “ground”**. Use potion to heal

#### 4.2) Airships

- **Use Monkey** and jump through level
- At second airship, enter door and use elephant stomp to get **gallery key** in chest
- At the next airship with a door, use monkey to jump up to chest with **gallery key**
- At the next airship with a door, use monkey bullet to get past lasers and get **heart holder**
- Against two constant lasers, **damage boost on henchman**

#### 4.3) Inside

- **Use Monkey** to bullet through lasers
- **Use elephant** to push blocks to enter subsection. **Use monkey** to climb around walls and get heart holder.
- Destroy engine

#### 4.4) Ammo Baron

- **Use scimitar** to beat him, one cycle him
- Collect mouse transformation

#### 5.0) Getting the Light Crystal

- **Fly to Tassel Town**
- Make your way to the **big boulder** and use elephant stomp to break it. Use **Crab** to get **sunken skull**. **Enter pipe** and follow path to get **heart holder**
- Resurface and head right to Genie portal to get **Spider** transformation

- Break bottom statue head (1/5)
- Climb up and on the right side, break statue head (2/5)
- **Use Mouse** to get gallery key
- Before **small cranny**, break statue head (3/5)
- **Use Elephant** to push boulder to get gallery key
- On **left side in chain section**, break statue head (4/5)
- Head up and **push boulder down** to break statue head in bottom left of chain section.
- Push maze blocks in order of **bottom, right, top, left**. Use mouse to get gallery key
- Climb up the **left side** after ring jump to break statue head and get heart holder
- Climb up and **use Mouse** to get into Genie portal to get mouse bite
- **Use Spider** to climb up to top and get heart holder
- Climb down to **right side** after ring jump and break statue head (5/5)
- Get sick. **Fly to Scuttle Town Square**
- Go to **Bathhouse** and talk to doctor to get candy
- **Fly to Mermaid Falls**
- **Use Elephant** to grab scrap metal
- **Use Crab** to grab sunken skull
- At second water pool, **use Crab** to get sunken skull
- Make your way **above first waterfall on second screen** and use mouse to get to the wizard
- Make your way to the top left and **use Bat** to fly to the right. **Use mouse** to get gallery key
- Continue to **go as a mouse** to get the heart holder
- Head to the right into the **Genie portal** to get the Mermaid transformation
- Exit and **use scimitar on Naga** to get monster egg (if needed)
- **Fly to Scuttle Town Square**
- Go to the **Workshop** and talk to Uncle
- **Talk to warrior** to grab heart holder
- Go to **Item Shop** and buy **silky cream and potions**

- **Fly to Hypno Baron's Castle**

#### 5.1) Spooky Castle

- **Head right, down a floor, right, up a floor, right and get heart holder, back and left, down a floor, right**

#### 5.2) Graveyard

- **Use Monkey** to make your way through platforming

#### 5.3) Dual Barons

- **Use scimitar** to hit both bosses
- On Squid Baron, be **on the other side of him** after his aerial magic attack
- Against Dual Barons, go for Squid Baron first
- Get Harpy transformation

#### 6.0) Endgame

- Head to the left to grab **scrap metal**
- **Fly to Main Street**
- Head to the **first pool of water** and use crab to get heart holder
- Head to the **second pool of water** and use mermaid to get Green Stone
- Head to the **third pool of water** and use Mermaid to grab the Vorpal Blade
- **Use Warp Dance**
- **Use Harpy** to get waterfall relic at top right
- Head to the end of the level to grab **scrap metal** below small boulders
- **Fly to Scuttle Town Square**
- Go to **Item Shop** to grab hat and buy potions (**no need for gems anymore**)
- Go by the **Art Gallery** to get Mermaid Bubble
- **Fly to Mermaid Falls**

- **Use Crab** and climb waterfall to enter Genie portal to get harpy talon
- At first water pool, **use Mermaid** to get sunken skull near surface and then follow path down **for another one. Then get gallery key in the top right**
- Go to the pipe to the bottom right and **use Crab** to get heart holder. Then **use warp dance**
- Go to the **second screen** and **use Elephant** to get scrap metal, then **use Mermaid** to get sunken skull
- Head back up then **use Crab** to grab sunken skull
- Head to the lair to get the **data chip**
- **Fly to Tassel Town**
- Transform into **Harpy** and fly until the **second group** of vases. Drop down and transform into **Mermaid** to get sunken skull and copper ore
- **Fly to Cape Crustacean**
- **Use warp dance twice**
- **Use Spider** to get Red Stone
- Enter opening as monkey and **enter Genie portal.**
- **Jump three times as monkey. Fly as bat until right above the second big vase. Land then fly as bat until next big vase. Monkey bullet to next platform then jump onto the one with the big vase. Transform into monkey and make a small jump to make it to the next room.** Get spider venom.
- **Use monkey** to climb to top right platform. **Fly as bat** until back at Genie portal
- Drop down floor on the screen after to collect **scrap metal**
- **Use Crab** to climb left waterfall, then middle. Then go down right and left waterfalls to get gallery key.
- **Fly to Hypno Baron's Castle**
- **Head right, transform to Harpy to get on the roof, head left to get Bat Sonar, then transform into Monkey to make your way to Poe**
- **Fly to Scuttle Town Square**
- Go to the **Workshop** and talk to Uncle
- Talk to Techno Baron

- Go to the **Bath House** and talk to Hypno Baron
- Talk to Ammo Baron
- Go to the **Art Gallery** and talk to Squid Baron
- **Open all the doors in the art gallery**
- **Fly to Hypno Baron's Castle**
- **Head right twice and talk to Abner**
- **Fly to Scuttle Town Square**
- **Talk to Mayor** then talk to Squid Baron
- Go to **Workshop** and talk to Uncle
- **Fly to Risky's Hideout**

#### 6.1) Sneaking In

- Transform into **Mermaid** and chill with auto-scroller

#### 6.2) Risky's Hideout

- Transform into **Monkey** to make your way through level
- Transform into **Elephant** to move platform down
- Use **scimitar** to defeat Tinkerbeasts
- Transform into **Harpy** to fly through spikes
- Elephant stomp, then monkey bullet through level

#### 6.3) Almost there

- Transform into **Harpy** to make your way through spikes
- Transform into **Monkey** to make your way through cranny
- Transform into **Harpy** to make your way through spikes

#### 6.4) Final Bosses

- Use **scimitar** to beat Risky; two cycle her
- Against Tinkerbrain, **transform into Monkey** to move faster around it
- Use **scimitar against power sources**, can destroy three at a time by only using hair on first and third as you run
- Against dark Tinkerbrain, **use scimitar** to defeat Genies. After defeating one and hitting it with the energy ball, there is a brief

window to defeat another before it puts up its shield. Use **scimitar** to defeat it, and have good timing on shots in order to get a fast time

#### 6.5) Escape!

- Just don't die please
- Time ends on white screen fade out