

Dust of Blandness

(from "Prince of Lankhmar")

This item is the proud creation of an evil man. Often in the pay of the Thieves' Guild, he creates and activates new and unusual spells and items to further the cause of chaos, evil, and pain. This is one such item that makes his job easier.

Instead of worrying that the poisons that he concocts are tasteless and void of their olfactory elements, he sprinkles the dust of blandness upon them. The item efficiently deadens the olfactory and taste qualifications of the poisonous creation, rendering them completely bland. The poisons are thus detectable only through detect poison or other divination spells with similar effects.

The dust of blandness may also be used to deter the taste and smell of rotted foods should someone wish to poison a character in that way. Then too, the taste of good food that has a distinctive odor and taste, such as eggplant or liver, can be counteracted with the use of this dust of blandness.

This item is not usually found for sale, but when it is, the cost is 100 GP per vial. Each vial has enough dust for use on six standard plates of food; a standard plate being the food the average person can consume at one sitting.

The dust of blandness has its opposite, which is the dust of piquantness. This item makes the flavor and odor of food unmistakable. It allows the aficionado of food and drink to fully enjoy the flavors and wafting odors of food. The dust also brings out the smell of poisons and causes the odors of burnt or ill-cooked food to be unmistakable.

The dust of piquantness is sold for the same price as the dust of blandness: a mere 100 GP per vial. The dust of piquantness is much more readily available than its counterpart.

XP Value: **GP Value:**

Blandness: 20 100

Piquantness: 20 100