

## **N5 Biology Problem Solving:**

### **Averages:**

- Add all the values (numbers) together and divide by how many you have added.
- Eg.  $10 + 15 + 5$
- Divide by 3 because 3 numbers were added. Answer = 10.

### **Ratios:**

- You must divide all numbers by the same. Simplify it as much as possible but they must all be whole numbers i.e. no decimals.
- E.g.  $35 : 21 : 14$  all these numbers divide by 7 so the simple whole number ratio is  $5 : 3 : 2$

### **Percentages**

- To calculate a number as a percentage, divide the number you are trying to find by the total and multiply by a hundred.
- Eg dividing your test score by the total.
- $22 \text{ out of } 30 = 22 / 30 \times 100 = 73\%$

### **Percentage change**

- Difference divided by the original value multiplied by 100.
- E.g. 50 bacteria at the start, after 5 hours they had multiplied to 700, what is the percentage change in number?
- Difference =  $700 - 50 = 650$ . Divided by the starting value = 50
- $650 / 50 \times 100 = 1300$

### **Graphs & charts**

- Remember the SLURP rule. Copy labels directly from the table column headings.
- Do not miss out on anything including the **units**.
- You must put a starting value in the origin for each individual axis. This might be zero, but not always.
- Use a ruler to help you plot your points this will reduce the risk of you skipping boxes.
- Remember each box on a scale must be the same value. If you have 10 boxes between 0 and 1. You must have 10 boxes between 1 and 2, 2 and 3 and so on.

### **Relationships**

- As one thing changes it affects another. You must mention both.
- Variables – the only variable that can be changed is the one being investigated. Constant variables, you need to give an example not already mentioned in the question text or diagram.
- Do not use the word amount. You must say the
  - volume of solution... or
  - the pH of..... or
  - the concentration of... the .....
  - the mass of... etc.

### **Control**

- A control is set up to make a comparison. You must state that everything is set up exactly as in the experiment but without the variable being investigated.

### **Reliability**

- The results can be made more reliable by repeating the experiment in exactly the same way.

### **Validity**

- Only one variable should be changed in an experiment to ensure it is a valid investigation.