



WORLD TOUR GOOGLE DOC

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World Tour is a music based mod by thatssojordy that gives your sims gameplay to live out the life and trials of a musician. Custom Skill, new relationship types and more gameplay surrounded by music.

This Doc will be updated over time so be sure to check back when you're able to!

How to Install

- 1) Be sure to have LOT's CORE LIBRARY installed. If you don't already have it, please go here for the link: <https://lot51.cc/mods/core-library>
- 2) Get Famous Expansion Pack is a Required Pack
- 3) Place the mod in your mods folder
- 4) Be sure to have **all files installed**

Changelog:

TBD

Songwriting Skill

I've always wanted to do my very own skill and songwriting seemed like a good fit for this project. The Songwriting skill comes with 5 levels each level unlocking new features or interactions:

1. Level 2: Research Song Structure (PC)
2. Level 3: Discuss Songwriting Techniques + Can now Upload on CowTunes.
3. Level 4: Higher payout on CowTunes and being able to collaborate with other songwriters.
4. Level 5: Unlock the **Lyrical Genius** trait which grants higher sales from albums and singles and being able to mentor other sims in songwriting.

It's pretty easy to level up this skill. Your Sims can get started by jotting down some notes and ideas on the computer or a journal if you own **Life and Death or Parenthood**. Sims can attend special Songwriting Camps to help them level up as well. Watching tutorials online and even paying for recording studio sessions can also help increase this skill. If you own **Discover University**, Sims with Songwriting skill Level 2 or lower can take an Elective from either university (The Deconstruction & Analyzation of Songwriting OR Theory of Contemporary Songwriting). And if you own the **Business & Hobbies EP**, you can even Hold a Lecture for the class!

I've added some skill preferences in *CAS* so yes your sims can have a preference for this skill. If you own *Get Together*, I've included some club activities for your sims so if you want to make a songwriter club you absolutely can!

As you level up this skill, sims will be able to produce more and more songs. Starting off it'll only be a song or two but the higher the skill the more songs that can be written and recorded! If your sims choose to go down the path of a Recording Artist, then having a higher songwriting skill will make it more likely that the harder to impress record labels will offer you a contract!

CowTunes

CowTunes is a music platform that is curated for sims who have a love for music and writing. Sims will need to sign up for a membership fee (\$50) and from there they can explore more of the platform. The idea for this was for people to have the option of solely being a songwriter and being able to make money this way by uploading music without having to go the recording artist route.

Future updates will offer more interactions but for now your sims can chat in forums to get ideas, "record" music, practice songwriting, upload to CowTunes and earn money or upload to record labels (record deal required).

Sims will start earning a fanbase once they start making music and uploading to Cowtunes. If you want to know how well their recent project did, you can check the reviews and you'll get a randomly generated comment.

Recording Artist

Once your sim has joined the **CowTunes** family, they can opt to become a Signed Artist. This introduces the **IAP** (Independent Artist Panel). This is the central hub of all things your sims will need to navigate this new path.

Initially, *most* of the features are greyed out for various reasons. Typically your sim will need to obtain a record deal first. To do so, click "Submit a Demo" and then choose which label your sim wants to sign with. Submitting a Demo will cost Sims \$200 out the gate.

The Record Labels are as follows:

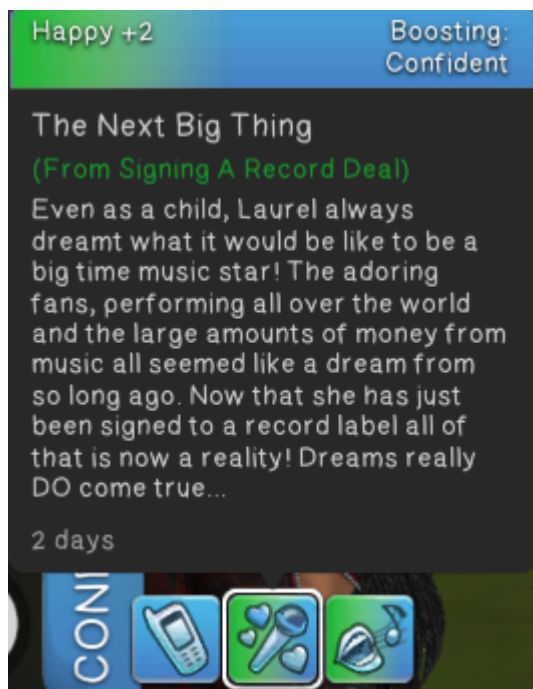
Dinky Beats: Dinky beats is probably the oldest and maybe the first record label in the history of SimNation. They've always stood their ground that their artists are more than just their employees, they are family. Dinky Beats has seen better days financially so they can't offer your sims too much money starting out but you'll never have to worry about getting dropped from their agency if you aren't working enough.

Maxis Music: Maxis Music is next in line after Dinky Beats. Allegedly it was created after a former Dinky Beats executive wanted results and profits over everything but that's a story for another day. Maxis Music is the top record label in SimNation and their talent pool proves they can make stars no problem. On the outside looking in, this label is the best career move for any aspiring artist but no one knows just how much work and dedication is demanded by the higher ups. Because of this, it's difficult for sims to get a contract with them but not impossible! Just be sure to read the fine print (Can't say I didn't warn you..)

New Tastemakers: Finally there's New Tastemakers. They're sort of the newer generation of the music industry. They strive for a more outwardly creative approach to their talent and want fresh ideas vs the more traditional record labels in the business. For years, it was always Dinky Beats and Maxis Music being the only game in town but New Tastemakers is slowly gaining traction and their latest developments are proof that sometimes different can be good. They're more open to new talent compared to Maxis Music but they do hold a higher standard in comparison to Dinky Beats. So it's more of a toss up if your sims get a contract or not.

After submitting a demo and selecting a label, there's a chance your sim might get signed. Maxis Music and Tastemakers both offer sign on bonuses! Now if your sim does happen to get rejected, they'll get a moodlet that prevents them from submitting another demo for a while. Like I mentioned before, if they have a decent songwriting skill, there's a higher chance they'll get the deal they wanted. Also if they did manage to get signed, they may have a reaction to it!

And if you have my *Growing Pains Mod* installed, when asking kids what they want to be when they grow up and they select "Rockstar", if they choose to follow through and decide they want to get signed they may earn this moodlet down below!



Assignments

Now that you've been signed, it's time to actually get to work and make some things happen. I've added a few things for your sims to do like **Photoshoots, Rehearsing, Going on Tour, Award Shows, Talk Shows etc.** A majority of these things will offer chance cards, fame opportunities, reputation increases and of course...simoleons!

Not all of these rabbit holes will offer chance cards but be warned, the ones that do your choice MATTERS to an extent. There's always a possibility for *something* to go wrong. So

choose carefully when making decisions. Some choices could lead to money loss, fame and reputation taking a dive and even worse being put on PROBATION (you don't want that)

Special Events

To add a little bit of something extra, I've created some special invitations and events for your sims to enjoy. Doing things like the assignments I've mentioned above will have other sims reach out to invite you to attend to some really cool ideas. For example, doing a photoshoot could land your sim a special invitation to get their very own doll. Or maybe a producer for a movie saw your sims' latest concert performance and thinks you'd be perfect for their soundtrack on the movie they're working on!

Over time I plan on adding more and more events! Future updates may include a higher chance of your sims getting certain opportunities based on their skills, fame, reputation and fanbase. But for now your sims are receptive to all kinds of outside projects.

These extracurricular activities will offer your sims fame, milestones, reputation, increase in fanbase, money and moodlets/notifications!

Award Season

That's right! It's that time of year (or week) for all signed artists to have the opportunity to attend an award show! Before I explain how award nominations, award wins and award loses work, let me explain the four award shows your sims can attend:

The Simmy Awards: This coveted award is only presented to only some of the ELITE recipients who are lucky enough to be in the same room as it. It's considered the highest celebrity honor in the Jordy Modverse and almost every signed artist is trying to obtain one! Rumor has it Judith Ward only has two! **Only Airs on Mondays**

The Sims Choice Awards: Tailored to the celebrities who have held a strong fanbase, The Sims Choice Awards is more for the signed artists who connect with their fans. The fans aren't just their meal tickets, they're like friends and family who are only there to support your sim! While it's not a "popularity contest", sims who haven't received one don't have a lot of friends to begin with but that's just me! **Only Airs on Wednesdays**

The Twang Awards: The Twang Awards is all about the music! Fame, Fans and Money aside, the Twang Awards have celebrated the idea that the true recipient of this award must be able to show that they're passionate about their craft and how it represents them. Most past winners have shown they are exactly that except for Thorne Bailey. There's a rumor that he was bought but I wouldn't know anything about that! **Only Airs on Fridays**

The BEtween Awards: The famed BEtween TV network has recently been trying to get into the music space and it looks like they've got a spot at the table with the others! This award is aimed at the young and upcoming signed artists (aka Teens) who could show that they are a good fit for the brand! **Only Airs on Fridays**

So you're probably wondering, how does my sim get nominated? It's really simple, all they'll need to do is submit music! That's it! Your Sims's labels will do the rest and submit your work to the **Will Wright Artistic Visionary Committee** for a random award show. If your sim gets a nomination, they'll get a notification instructing them to attend the award show they've been nominated for and you'll just need to sit back and wait to see if your sim walks away a winner or not.

If you own **HSY**, you can post on Social Bunny about being nominated, if you've won or if you've lost your nomination! You can also practice your Acceptance Speech in the mirror. Others sims can congratulate nominated sims and can discuss the awards night and you'll know how your sims feel about it!

If your sims walk away a winner, they'll come home with an award (Starlight Accolade) and an increase in fame, reputation and fans.

Submitting Music

You've got your record deal, now you want to start working on some music. Well for now there are **TWO** ways to get those CD tracks made! Have your sims work on some music at home on the PC or they can book a recording studio session (4, 6 and 8 hour sessions available each one will have a different booking fee).

As I mentioned earlier, the higher a sims songwriting skill is, the more tracks they'll produce. If you want your sims to submit music to their labels, they have their choices of:

- 1) Single (2 Tracks)
- 2) EP (4 Tracks)
- 3) Full Length Album (8 Tracks)

Now how the music tracks work is you can actually name the tracks and add a description for storytelling! There is something I need to stress when it comes to how you need to deal with submitting songs. The system doesn't know which songs you'll want to upload for albums and the same goes for CowTune Single Song Uploads so it will take whatever is in your sims inventory! So if you want a specific song/songs to be uploaded, you'll need to remove what you **DONT** want from your inventory and then attempt to submit your projects.

Once you've submitted your projects to the labels, you'll receive a confirmation that it's being reviewed. Within 24-48 hours, your sims will get a notification from their label stating if they'll publish it or reject it. Either way, your sims will get different moodlets based on what happens.

If the project is accepted, sims will get a cash advance on their work (Special add-on bonus if your sims are **Lyrical Geniuses**) and as I said before, they can get nominated for an award.

Quitting and Getting Dropped from a Label

Record Labels are investing a lot in your sims career (Some more than others) and occasionally, they'll want to check in with your sims to see how things are going! Some labels are more free and may only check in once or twice but others might be a little bit more persistent in checking to see if you're doing what you're supposed to. After a while, if you haven't satisfied the label they'll remove you completely!

Now if you decide for whatever reason that you're tired of the recording artist lifestyle, you can easily quit the label with no strings attached....most times. To quit, just call the label and tell them the news.

I did say most times, right? Well that's because there's a chance that your sim might be stuck in a really, really, REALLY bad contract! It's random but in case it does happen there are some things you need to know. If your sim is stuck in their contract, they won't be able to quit the label. They can still be dropped from their contract but they cannot voluntarily quit!

To get out of the contract, you'll need to attend a court hearing, pay the lawyer fee and cross your fingers. After a while, the judge can either rule in favor of you, freeing you from your contract and letting you quit. OR they'll rule in favor of the record label which keeps you in the contract, makes the label *VERY* angry with you and you won't be able to get another hearing for 48 hours! And yes you'll have to start the process all over again.

Performance Scoring

You may be wondering, how do I keep the labels happy? I've created a super secret, hidden score for your sims called **Stage Presence**

Stage Presence is used to measure how well your sims do when performing on tour or at concerts or even at events such as Simchella! Essentially it'll help determine if your label sees if your sims career is worth pouring more resources into.

Raising this score is easy by making music, practicing their songwriting, going to events and doing some of their assignments. The better your score the better reactions you'll get while performing. The worse your score, the more your sims feel like they're struggling!

To check your score level, visit the Record Executives for a meeting and you'll have some idea of where your sims are! Future updates will expand more on this score and what it can do to help or hurt your sims careers!

Industry Rivals

To add a bit of spice to the mod, I've created a new relationship type called **Industry Rival**! In case you want to decide who your rival should be, I've added a Debug cheat (Shift + Click) to add the role for other sims. It may take time for the game to generate these sims on its own!

If you want to create a rival the old fashion way through storytelling, all you need to do is have negative relationship with another sim and then **Call Sim an Industry Plant** and there ya have it! There are plenty of interesting social interactions between two industry rivals. There's a chance that your rival may call up your sims for certain things like after you've dropped new music or maybe during award season???

Tour Incoming

It would be really weird to have a World TOUR mod without being able to tour, right? Don't worry I've saved that for this section! Signed Artists can actually tour the world and go to various predefined tour routes! Have your sims go to the IAP and select go on tour and then pick the route of your choosing!

The tour will typically take about 3 days but don't worry your sims needs will be well taken care of while they're gone! They may get a few pop ups along the way so be sure to look out for those as well!

When they've returned home from the tour you'll get a notification about their safe return and a moodlet which will keep them from touring again for a while. Sims need their rest! While touring, your fame, reputation and fanbase will increase over time! (Teens cannot go on tour!)

Future plans for this one is to bring other sims along for the ride! Sadly it's a solo journey for now but I'll keep looking into it! You never know **WHEN** this will pop up again!

Songspiration

Songwriters like real life can reflect on their present life experiences to draw inspiration for their work. With this mod, it's no different! Songspiration is a small system (that will

expand in future plans) where Sims while they practice their songwriting can earn buffs that reflect the things that are going on in their lives right now!

Much more will be added in future updates but for now your sims can earn a buff based off of:

- 1) Being Married
- 2) Having Kids
- 3) Heartbreak
- 4) Being a Teen
- 5) Winterfest Holiday (*requires Seasons EP*)