## **RULES:**

- •Please sign up as a team of three.
- Crystal cannot be transferred outside of the battlefield perimeters. (No hiding the crystal within a pocket dimension or taking the crystal to an outside space) Domains and similar abilities do not count as outside spaces.
- Each crystal will only be able to take 3 direct hits before shattering.
- Teams can use their abilities to strengthen the durability of a crystal (up to 5 direct hits worth). Teams can also repair the crystal using their abilities (up to 2 times)
- Teams must communicate with each other on major decisions and advancements. (shattering crystals, incapacitating opponents, etc) This rule will be enforced and those who make decisions without properly communicating will be disqualified.
- Participants will have 3-4 days to communicate with each other for decisions regarding advancements in the event, otherwise they will be disqualified. (this timer only applies to communication and not to actions, edits/actions can take up to 10 days to be posted and you may also ask for extensions). (Participants can ask the moderator staff for extensions if need be)
- Participants cannot deal lethal damage to an opponent. (Incapacitating is fine, as long as the opponent is not grievously injured). Any lethal damage/killing of an opponent will result in permanent disqualification.
- Fanart is completely viable as long as proper permissions and credit is provided.
- Each person who wishes to sign up must have at least 25 regular pngs and at least 3 hurt pngs if they are to participate.
- Teams may have a backup participant to substitute any DQ'd members or anyone who has to leave the event for any reason. However, if they inflict lethal damage on an opponent, they will be disqualified and the team will have to continue as a duo.
- Large scale area of effect attacks are allowed but not advised as they can damage or destroy one's own crystal.
- No third partying, all teams must stay within their own matches. Any attempt at third partying will result in disqualification.

- Only one person per team should fill out the sign-up, though they may provide materials from their teammates if need be.
- Only one of each character will be accepted into the event. Multiple accounts that muse the same character can sign up, but only one will be selected as not to take up spaces for other participants.