



Build a Custom / Manual Knockout Bracket

When your KO bracket can not be generated using DartConnect's computer draw or seeding method, you can manually construct your bracket match-by-match to fit exactly what you require.

If you have a pre-drawn bracket, you can replicate it in Digital Steel using this tool.
Add players to your event, then when creating the competition, select the "Manual Option" in the Knockout Bracket Wizard.

Custom Bracket

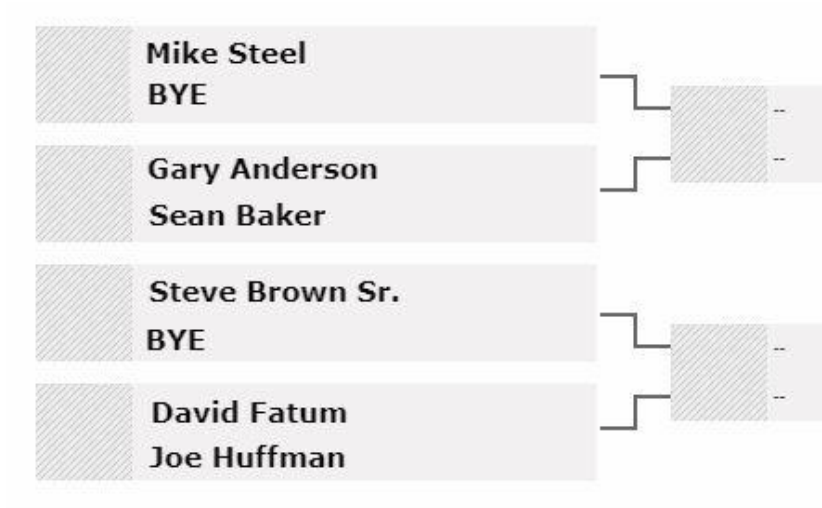
The screenshot shows the "Custom Bracket" interface. On the left is a player list with a search field at the top. The list includes a red "Bye (22)" button and several blue buttons for players: Anderson, Kyle; Ashton, Lisa; Baker, Sean; Brenneman, Shawn; and Brown Sr., Steve. On the right is a match container area. A blue box at the top contains instructions: "1) Create a bracket match by selecting the match container" and "2) Use +, the arrows or trash to add, move or delete matches". Below this, "Match 1-1" is shown with two player containers: "Anderson, Gary" and "Bennett, Leighton". Below that, "Match 1-2" is shown with a single player container containing the text "Select Player from the Opponent List". A blue arrow points from the instruction box to the "Match 1-2" container.

Note: Use the Player Search fields in the upper left corner to quickly find a player. Click on player name or the red BYE button to insert them into the match container.

Once you select two opponents, they will appear as a match with players in match containers
(see picture above).

How to build a custom bracket:

1. You should first have your bracket written out with all first round matches filled in, INCLUDING ANY FIRST ROUND BYES, similar to this:



2. Build the bracket one match at a time, translating the above bracket into a linear match list that looks like this:

Match 1-1 + ↓ ↑ 🗑️
<input type="text" value="Steel, Mike"/>
<input type="text" value="Bye"/>

Match 1-2 + ↓ ↑ 🗑️
<input type="text" value="Anderson, Gary"/>
<input type="text" value="Baker, Sean"/>

Match 1-3 + ↓ ↑ 🗑️
<input type="text" value="Brown Sr., Steve"/>
<input type="text" value="Bye"/>

Match 1-4 + ↓ ↑ 🗑️
<input type="text" value="Fatum, David"/>
<input type="text" value="Huffman, Joe"/>

3. Replicate the matches from your prefilled list as shown above.
4. When finished, review your match list and compare to your prefilled bracket to identify and correct any errors.
5. Use the +, arrows or trash can to add, move or delete a match.
6. To swap out a player, click on their name to remove them and put a different player in their place.
7. When finished, click “OK”. You will be automatically taken back to the Wizard to complete the bracket set up.

After building the bracket, select either “Basic” or “Advanced” to continue setting up the event and see a preview of the bracket.

Event Hub | GT RR 7.0 Testing

Create Bracket

cashier test: 4 Players

This bracket has been manually populated

[View Player List](#)

However, it has NOT been generated yet. Select your event type to access the bracket options for your competition

Select **Basic Event** if you want to run a simple elimination event.
Select **Advanced Event** if your event requires Scorekeepers or the ability to hide/show Seed Number.

Basic Event **Advanced Event** or [Edit this bracket](#)

