

# Kettle Moraine High School Trap Shooting Conference

## 2025 Rules and Guidelines for Competition



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# Requirements for Participation

## Individual

1. Must be 19 years old or younger. Students 20 years or older will be looked at on an individual basis.
2. Students must be enrolled and currently attending High School. Students that are attending home school must be registered as active with the DPI, (Department of Public Instruction)
3. Students younger than high school age may compete and must adhere to the same rules with regards to attending classes.
4. Early graduates will not be allowed to compete unless graduation happens during the active season. If graduation happens during the active season they will be allowed to compete through the entirety of the active season if they desire.
5. Any student who drops out of school will no longer be allowed to compete. Any scores or awards achieved up to the time of drop out will remain in place.

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## TEAM

1. Each team or school that wishes to participate must have a home trap field or fields, and support of the club officers at that trap field.

2. Each team will need to submit an Application to Compete form, and a check for \$25.00 before January 1<sup>st</sup> of the upcoming year.
3. Each team will be required to travel to other clubs to shoot. Junior Varsity shooters can travel and/or shoot the meet from their home site. The travel expenses are the responsibility of the traveling team. We will **try** to schedule so the traveling is a minimum and everybody has equal home and away events. (It will not be perfect for everybody)
4. The Home Team at an event will be required to supply responsible non-participating scorers for that event.
5. Each team is required to shoot against every team on their schedule. Failure to do so will result in a loss, and will have to pay a \$15.00 forfeiture fee to the conference.
6. Each team is to participate in the conference shoot at the end of the season.
7. Makeup shoots will be the responsibility of the opposing coaches of the match. If other arrangements are made as to shoot locations, the league officers must be made aware of the change before the meet occurs.
8. A \$5.00 conference fee per each athlete on each team shall be paid prior to the conference shoot. This fee covers the cost of website maintenance and awards.

# Safety

1. All students must have gone through a minimum of 1 class with a coach before competing in a match or event.
2. Safety glasses and hearing protection **MUST** be worn by all individuals on the line including scorers and coaches. If an individual does not have one or both items in place, shooting is to stop until the individual has sufficient eye or ear protection in place.
3. Young and beginning participants may have a coach near them on the line during competitions, but this coach may only help with a safety or mechanical issue. No coaching of the student. (see shooting line rules)
4. Placing of the gun on the toe between rounds will not be allowed.
5. A shell bag, pouch or vest must be used to carry and hold shells while competing. Shooting will be halted if shells are not carried in a safe and appropriate manner.
6. Malfunctioning guns should be removed from the line and replaced with another gun. A malfunctioning gun is designated by 2 failures to fire.
7. No live ammunition or empty casing to be in the chamber during a change of stations.
8. Gun fit and size to a student is at the coach's discretion.

## Student and Coaching Attire

Student attire rules have been based on the 2016 SCTP (Scholastic Clay Target Program)

### **A. APPROPRIATE DRESS**

Each registered SCTP participant, whether Athlete, Coach, or Adult Volunteer, represents not only the Scholastic Shooting Sports Foundation, but also the entire Scholastic Clay Target Program including one's team, the team's sponsoring institution (e.g., school, club, church, community organization, youth organization, etc.), and at the national level, their state. Promoting a positive image is in the best interest of the SCTP and everyone involved with it. Appropriate dress for everyone associated with SCTP goes a very long way in making a positive impression.

**1. TOPS – Shirt must have sleeves.** Items of clothing that expose any part of the torso are prohibited. These include, but are not limited to, cutoff T-shirts, halter tops, tank tops, etc.

**2. BOTTOMS – Shorts must be no higher than six (6) inches above the knee.** Short shorts and low riding shorts or pants revealing undergarments or buttocks are prohibited.

**3. CLOTHING ADORNMENTS** – Shirts, hats, pants – any clothing – and any other associated items carried, worn, etc., with pictures, caricatures, designs, messages, writings, or other embellishments with direct or indirect references to alcohol, tobacco, sex or sexual connotations, drugs, gambling or profanities are prohibited.

In addition, open toe shoes will not be allowed during competitions.

## Meets and Scoring

### Individual:

1. Each student can participate in each event 1 time. Any practice rounds must be labeled on the score sheet before the practice round is shot.
2. Each student's score will be combined with all the competing students of that meet. If that student's score is in the top 5 for their team, it will be used for the team score. If it is not it will automatically be entered into the lewis classification.

Note: students not at the high school level cannot have their score used for the team high scores. However, they will be entered in the lewis class division for each meet they participate in.

- 3: There will be a Leaderboard posted for each dual meet for Varsity and JV. The top 5 varsity athletes and top 5 JV athletes from each dual meet will receive a dog tag.

**All Conference Standings:** The end of the year individual standings will be determined by the total number of birds broken during the season, to include the conference meet. In the event of a tie, it will be decided by the shooters conference meet score out of 50. The top 10 Male and Female shooters in each Division will be recognized for their accomplishments. Athletes must participate in all their team's dual meets, to include shoot aheads and make-ups, and the conference meet to qualify for any conference awards.

# Team:

## Dual Meets & Scoring:

Each meet will consist of 2 teams in head to head competition. Winning team will be determined by the highest total score of their top 5 shooters. Team scores will be recorded for both Varsity and Junior Varsity.

Tie Breakers: If the dual meet score ends in a tie, the 6th best score from each team is added to their team total. If the tie still exists teams shall use the 7th best score and so on until the tie is broken. If one team has no 6th athletes score to use then the reverse run of the top 5 will be used to break the tie. This tie breaker will also be used at the conference meet.

Each team is allowed a maximum of 25 varsity athletes per meet. All other athletes must shoot as Junior Varsity athletes. Middle school students must shoot as Junior Varsity athletes. On teams with more than 25 athletes, the coach must provide the opposing coach with a list of their 25 varsity athletes at the beginning of the meet. Teams are given the option of allowing athletes to not travel to an away meet and shoot virtually at their home range that same night. Athletes who shoot virtually can only have their scores count towards their team's JV score. They will be eligible for the Lewis Class for that meet. (Shoot aheads and make ups are not). (This rule was added in the Jan 20<sup>th</sup>, 2015 Coaches meeting we never updated page #6 of rules.)

The winning team will be given 1.5 points towards the Conference standings, and the losing team will be given 0 Points. Ties will be decided by reverse scoring totals of all 5 Shooters from each team.

Points will be accumulated through the season with the conference shoot being the last shoot of the season and worth the most points.

The conference meet will be scored by the following example.

- 10 teams in the conference.

- 1<sup>st</sup> place team gets 10 points

- 2<sup>nd</sup> place team gets 9 points

- 3<sup>rd</sup> place team gets 8 points



Ect. On down the line, to last place getting 1 point.

If there is a tie after the Conference shoot, the winner will be determined by the previous head to head competition.

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## **Conference Awards**

**Team Awards; The first and second place team from each division will be awarded a plaque at the completion of the season.**

**For the conference shoot, teams will be divided into Group A or B. Criteria used will be the teams won, lost record and broken target %.**

**The first and second place teams at the conference shoot for both Group A and group B will each receive a plaque.**

### **Individual Awards:**

**One athlete will be recognized as the conference high gun based on total birds broken from dual meets and conference shoot.**

**Athletes #2 through #6 will be recognized as 1<sup>st</sup> team All Conference while athletes #7 through #11 will be recognized as 2<sup>nd</sup> team All Conference.**

**The top five female athletes will be recognized as 1<sup>st</sup> team All Conference female while #6 through 10 will be recognized as 2<sup>nd</sup> team All Conference.**

**1<sup>st</sup> and 2<sup>nd</sup> team in both male and female will be awarded medals for their scores at the conference shoot.**

**Also the top 5 male and female junior varsity shooters will be awarded medals for the conference shoot.**

## **Conference Championship, Ties and Shoot Offs.**

**All ties for Team and Individuals in Varsity and JR Varsity will be shot off. Shoot Offs to be held immediately following the conclusion of shooting, if students are not present for the shoot offs they will forfeit. Ties to be shot off will be based on 25 16 YD targets for individuals and team (team must be the 5 individuals whose scores counted for the tie). This rule was added and passed by vote at the 1-19-2016 coaches meeting.**

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## **Shoot Aheads, Makeups, Line Scoring**

### **Shooting Ahead:**

Shooting ahead is allowed with these rules to be followed.

- A. Round must be shot before the meet has started.
- B. Coach must have the score sheet in hands of the opposing coach the night of the shoot.
- C. An excessive amount of shoot ahead for an individual may be reviewed by the League officers. Maximum is 2 events. Any Athlete with more than 2 shoot aheads or make-ups will not be eligible for any conference awards.
- D. Only individuals may shoot ahead. A team or large portion of contributing team members may not.
- E. Shoot aheads and Make-up shoots scores will be posted as SA. They cannot be used as Varsity or Junior Varsity scores, but do count towards the individual's overall conference standing.
- F: Shoot aheads are not allowed for the Conference meet

### **Makeup Shooting:**

Make up shooting will not be allowed unless there is an *unplanned* life affecting event. i.e. medical emergency, death in the family, ect. Work is **NOT** a viable reason for a make up. Make up shoots will be completed at the individual's earliest convenience.

The individual's scores will continue to be used for the overall individual standings during the year.

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### **Scoring, Shooting Mishaps, and other General Rules:**

1. The lead shooter from each squad is responsible to verify all scores are correct and sign the sheet. If there is an incorrect score it must be addressed and resolved immediately.
2. All scores are final after signature except in the case of a mathematical error.
3. Scorekeeper to call **loss** when a bird is missed, and **DO NOT CALL READY**, after the lead off shooter shoots at the last bird on each post. \*The "ready call" and "change" after the fifth target during trap rounds was discussed. It was unanimously agreed to eliminate the "ready call" in keeping with the national trend, and the rule in that regard will be amended accordingly.
4. Scorekeeper to read each score for the post at the conclusion of the round. If a target is chipped and called a loss, Shooters must discuss it with the scorer before the next bird is released.
5. Any post scoring discrepancies on the line need to be addressed before the move is made to the next post. Once the move has been made and shooting begins, the score sheet will not be changed.
6. Misfires on the line can be shot again as long as it does not become a distraction to the other shooters. Issues with shells or a gun that become a distraction to the squad should be addressed by one of the individual's coaches, and the gun or shells should be removed from the line. 2 misfires in 25 rounds are the limit.
7. Reloads are allowed with a max of 3 dram equivalent and shot no larger than 7 ½. All Shells, Factory or Reloads MUST conform to the ATA's Rule's

8.Coaching of the students on the line during a meet is not allowed. A coach may be behind a student to help in case of a shell or gun issue, but may not assist or direct the student while they are on the line.