



*recreation of a demonic tyrannosaur!*

Deploy a Demolition Droid (the bigger the model, the better!). It moves randomly. The side which brings it down gains an additional 10% of it's Income for that game. It is a level 10 Hero and has the following statistics;

Move	Agility	Shoot	Melee	Melee Dice	Will	Armour	Hits
7"	-1	-1	+4	4D	+0	+6	7

Gear : Wrecker (p94)

Talents : Alleyway Fighter (Dirty Fighting, Careless Charge, Thundering Charge), True Hero (Brave, Inspire, Nerves of Steel, Die Hard, Die Harder), Up Close and Personal (Skilled and Deadly, This is My Wrecker, Feint)

### **Call-Me-Kenneth lives once more!**

*...Not really, but one robot believes he has the same programming. If he can just survive the battle, he may become the next robotic messiah.*

*...Not really.*

Randomly determine a robot. This robot must spend it's next activation making two special actions as it's files get thoroughly corrupted but, if it is on the table at the end of the battlefield, it gains Rallying Cry (p51).

### **Judgement Day**

*Taken from the historical records of yore, Judgement Day was the time when robots would rise up, nuke their masters and hunt the survivors like rats. Good times.*

All robots on the field gain +1 Shoot and Melee, but suffer from Trigger Happy (p 52).