

Ramen Fury: Topping Punch

Expansion Rulebook



Clarification of the Garnish Rules:

- *If a Garnish (Nori, Chili, or Menma) is in your hand, you can play it without using an action.*
- *If a Garnish is placed in the starting spread of cards, you must draw it to your hand using an action before playing it. Playing it from your hand, however, is free.*
- *If a Garnish is revealed by a draw or a restock action, it may immediately be played by the person who revealed it. This can happen any number of times, even if the Garnish reveals another Garnish when the Pantry is replenished.*
- *A Garnish revealed by a draw or restock action may additionally be added to the player who revealed it's hand, provided it does not exceed the five-ingredient limit.*
- *You may choose to play ALL of the Garnishes that show up during a restock action.*

Menma Garnish (6): Menma Garnishes come into the game with all kinds of fiery power. They add a +1 to all Nori ingredients in the same bowl, while subtracting a -1 to all Chili ingredients in the same bowl.

Menma is capable of stacking with itself; two Menma can boost a Nori in the same bowl from +1 to +3!



Miso Flavor (3): Bowls with the light, hearty Miso Flavor can hold up to seven ingredients.

Nori become worth 2 points, while Chili are nullified to be worth 0 points. Be wary, though, as Menma can still force Chilis in a Miso bowl to be worth their usual -1!



Seasoned Mushrooms, Seasoned Tofu, and Seasoned

Chashu: They act identically to their unseasoned counterparts, but with a kick!

Each of them adds an additional 2 points to any bowl which contains them.

Unfortunately, they do not count as a separate, unique ingredient from their unseasoned counterparts for the purposes of a Chicken, Beef, or Soy bowl!



Chopsticks: Chopsticks are a new limited action like spoons.

Using a chopstick token can move up to three garnishes at once provided they are in the same bowl and directly adjacent to one another.

The garnishes grabbed by the Chopsticks must be spread out. No two Garnishes grabbed may be placed in the same place.

The targetable locations for Garnishes moved by Chopsticks are each of your opponent's three bowls, each of your three bowls, your hand, and the discard pile.

For example, you may take three Garnishes from your foe's bowl and place one in each of their bowls. You may also move one to one of your bowls and then discard another.

You cannot move normal ingredients between bowls with Chopsticks. Very unfortunate.

You can break the hand limit using chopsticks, but must immediately play the excess garnishes before the end of your turn until you have only five ingredients in your hand.