



Official Rulebook

Last Revised on July 1, by Pikalex

Generic Information About the Event

The tournament is an online 1vs1 competition. You need to be able to connect to Wiimmfi to join the competition. If you do not know how to connect, [this document](#) shows how. Any platform (DS, DSi, 3DS, New 3DS), including emulators, can be used as long as it is capable of connecting to Wiimmfi.

For Singles (1v1), the tournament is split into 3 groups, so that a fair competition can be held:

- In [Group 1](#) (Beginner), snaking is not allowed and all matches must be played without the usage of Mini Turbos.
- In [Group 2](#) (Intermediate), PRB and PRB Reset are not allowed.
- In [Group 3](#) (Advanced), there is no restriction on the techniques a player can use at their advantage.

For [Doubles](#) (2v2), there is only one single Advanced group with no restrictions.

You may join multiple groups if you want to, however joining more than 2 is not recommended as matches are played concurrently.

Tournament Rules

Code of Conduct

Follow the [Discord Terms of Service](#) and the rules of Mario Kart DS Network (which you can find in the channel #rules-and-info) when you are interacting with other members of the server in any situation.

Structure

A double-bracket direct-elimination tournament will be played for each group. Matches will be played every 3 days for Singles and every 5 days for Doubles. The Tournament Organizers will take up to a day to publish standings. The brackets for [Group 1](#), [Group 2](#), [Group 3](#) and [Doubles](#) can be found in toornament.com.

Every match is made of 4 races, except for Semifinals (8 races) and Finals (12 races).

If a match finishes with both sides scoring the same amount of points, they will need to play only one further race in a new match. Who wins this race will also win the set.

In Doubles, the score of a team is calculated by summing the points of each team member.

Set Procedure

At **18:00 UTC (6:00 PM UTC)**, every participant with a match will be added to a thread where they can set a date for their match and exchange Friend Codes with their opponent(s). If one side fails to show up to a match at the previously established day and time, the win will be awarded to the other side. If both sides fail to show up, the match will be decided by a coin toss. All matches must be played in Friends search-mode to avoid outside interference. Once the matches are complete, both sides are asked to send a picture of the awards screen for proof reasons.

Pauses, Restarts and Disconnections

If a player wants to pause a race or to restart a match, they will have to ask their opponent(s) for permission. The opponent(s) can accept or refuse the request and can continue to play the race/match at their own discretion. In case the players disconnect quite often from their race, and if the player who causes the issue cannot be found, the 2 sides can decide to settle the winner with a Rock-Paper-Scissors game, or try to play in another moment.

Cheating Reports

If a player is found cheating, their opponent can report them to the Tournament Organizers. Either a picture or video of your opponent cheating is required.

Simple text alone in a message is not a valid proof.

Violations of the Rules

Any violation of any rule can lead to some consequences which will be decided by the Tournament Organizers on their own discretion.

The consequences, usually, range from disqualification from the match or tournament to a ban from the MKDS Network community and / or its partners.

Prizes

The prize for the winner of each group is a gift card for any of the following services under the winner's preference:

- Amazon
- Nintendo eShop
- Google Play Store
- Instant Gaming
- Steam

The gift card is worth...:

- \$50 for Group 3 (Unrestricted Singles);
- \$25 for Group 2 (NonPRB Singles);
- \$10 for Group 1 (No-MT Singles);
- \$10 for each winner of Doubles (Unrestricted).

How to Join the Event

The Tournament is hosted on [MKDS Network](#).

Singles

To join Singles, you need to go to the **#wc2023_join channel**, which can be found near the top of the channels list.

In the channel, write mk!wc, followed by the number of the group you are joining.

So, if you want to join Group 2, write "mk!wc 2". If done correctly, Silver R.O.B. will send a message confirming you have joined the tournament successfully.

Reminder: Group 1 is No-MT, Group 2 is NonPRB and Group 3 is unrestricted.

Doubles

Joining Doubles requires a manual process: go to the **#wc2023_doubles** channel and send a message indicating you want to join the tournament and including who your partner is going to be. It would be appreciated if your partner confirmed they are going to play with you. In case you do not have a partner, you can recruit and ask if anyone is available to play with you in the same channel.

Other Info

If you want more information about the Tournament before joining, you can read the **#wc2023_info** channel or ask any question in **#wc2023_general**. Eventually, a Tournament Organizer or a member of the server will respond and help you out.