



All rules that have been added or amended have been highlighted.

All penalties for failing to comply to the rules **[will be formatted like this]**

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Contents

1	How to sign up?	3
2	Terms and Conditions	3
3	On-Track Conduct	4
4	Off-Track Conduct	4
5	Series Calendar	4
6	Championship Ruleset	4
6.4	Close Racing Rules	5
6.5	Race Retirements and Disconnects	5
6.5.2	Full Lobby Disconnections (Race)	5
6.5.7	Qualifying	5
6.6	Flag Rules and Signals for GTNova events:	6
6.7	Point Allocations	6
6.8	Balance of Performance	6
7	Event Procedure	7
7.1	Qualifying Procedure	7
7.2	Race Procedure	7
7.3	Weather and Time Progression	7
8	Penalties	8
9	Mandatory Decals	8
9.1	Decal Placement	9
10	Lobby Settings	9
	Figure 1: List of permitted cars	3
	Figure 2: Series Calendar	4
	Figure 3: Points allocation	6
	Figure 4: Tracks that are considered for “LOW DOWNFORCE BoP”	6
	Figure 5: BoP for Gr.3	6
	Figure 6: Weather and time progression	7
	Figure 7: Mandatory Decal Links	8
	Figure 8: Legal Decal Placement	8

1 How to sign up?

*To be eligible to register or participate in any GTNova Le Mans Championship Race.

You must complete and submit the google form attached in the corresponding Event Channel in the [GTNova Discord](#).

- 1.1 All drivers that sign up must state their PSN ID, Gran Turismo Nickname and Discord ID. All ID's must be completely correct, to allow for smooth operations for this series. Failing to do so may result in an unwanted kick from an official lobby session.
- 1.2 The list of permitted cars within each class is subject to change upon the release of the next update as some cars may not be viable once BoP has gone underway.

Gr.1	
MANUFACTURER	MODEL
BMW	M Hybrid V8
Ferrari	499P
Peugeot	9X8
Porsche	963
Toyota	GR010 HYBRID '21

Gr.3	
MANUFACTURER	MODEL
AMG	Mercedes-AMG GT3 '20
Aston Martin	V12 Vantage GT3 '12
Audi	R8 LMS Evo '19
BMW	M6 GT3 Endurance Model '16
BMW	M6 GT3 Sprint Model '16
Chevrolet	Corvette C7 Gr.3
Dodge	Viper SRT GT3-R '15
Ferrari	296 GT3 '23
Ford	Mustang Gr.3
Lamborghini	Huracan GT3 '15
Lexus	RC F GT3 '17
McLaren	650s GT3 '15
Nissan	GT-R NISMO GT3 '18
Porsche	911 GT3 R (992) '22
Renault	R.S.01 GT3 '16

Figure 1: List of permitted cars

- 1.3 You must apply for more than 1 racing number in the event that their number choice has been taken #2 - #99. It is not permitted to use numbers that consist of "0#" and "00#".

2 Terms and Conditions

By entering a GTNova sanctioned event, you accept and comply with the following rulesets and regulations. At GTNova, we aim to maintain a friendly environment for all participants, thus:

- 2.1 Members will respect all staff and participants in all interactions.
- 2.2 All “Not Safe for Work” (NSFW) content is strictly prohibited. Pornographic, racist, sexist, political, and all other forms of inappropriate content.
- 2.3 Spamming any content within the Discord server is prohibited.
- 2.4 Exercise a sporting mentality at all times. 99% of on-track incidents are accidental. Any aggression towards a member of staff or competitor will not be tolerated.
- 2.5 Appropriate action will be taken by GTNova Staff to handle any raised issues

3 On-Track Conduct

- 3.1 Motorsport in both real and virtual forms is a form of competition. The following rules are used across all events ensuring a professional understanding of driving etiquette.
- 3.2 Motorsport is a non-contact sport; therefore, any contact made between cars should be kept to a minimum.
- 3.3 All forms of retaliation are strictly prohibited. Severe disciplinary action will be taken. All accidents should be reported to a steward for the appropriate penalty to be applied.
- 3.4 Brake checking is strictly prohibited.
- 3.5 Excessive use of the automatic driving function during competition is not permitted without valid reason.
- 3.6 Stopping at any point on track is strictly forbidden.
- 3.7 Drivers will respect and follow the directions of the Race Director at all times.

4 Off-Track Conduct

- 4.1 It is just as important to practice good on-track conduct, as it is to practice good off-track conduct.
- 4.2 It is strongly advised to be punctual to all race events. Arrive no later than 10 minutes before the start of the session.
- 4.3 If you are unable to attend an event on time, or not attend at all, please inform the event staff as soon as possible.

5 Series Calendar

All sessions will start at 19:00 EST (UTC+4)

RACE	BoP	ABBREVIATION	LOCATION	LAYOUT	DURATION	DATE
1	Low Downforce	LE MANS	24 Heures du Mans Racing Circuit	Full Course	24 Laps	14th June
2	Normal	INTERLAGOS	Autodromo de Interlagos	Full Course	1.5 Hours	21st June
3	Normal	WATKINS GLEN	Watkins Glen International	Long Course	1.5 Hours	28th June
4	Normal	ROAD ATLANTA	Michelin Raceway Road Atlanta	Full Course	1.5 Hours	5th July
5	Normal	FUJI	Fuji International Speedway	Full Course	1.5 Hours	12th July
6	Low Downforce	DAYTONA	Daytona International Speedway	Road Course	1.5 Hours	19th July
7	Normal	YAS MARINA	Yas Marina Circuit	Full Course	1.5 Hours	26th July
8	Normal	SPA	Circuit de Spa-Francorchamps	Full Course	1.5 Hours	2nd August

Figure 2: Series Calendar

6 Championship Ruleset

This is a competitive environment with skill levels ranging from amateur to professional.

- 6.1 Drivers will respect the flags shown at all times when on track.
 - 6.1.1 This is a multiclass race therefore the Gr.3 class will be shown the Blue Flag for the Gr.1 class.

6.1.2 Gr.3 class must stay on the racing line and remain predictable. **[1x Reprimand + 30 second penalty]**

6.1.3 It is the responsibility of the Gr.1 class to make a clean overtake, even if it means giving up track position. **[1x Reprimand + 30 second penalty]**

6.2 Driving backwards on circuit is strictly prohibited, with the only exception being recovering from an accident.

6.3 All cars must respect the pit entry and exit lines as they would the track limits. Pit Lane Cutting Penalties will always be enabled to monitor this.

6.4 Close Racing Rules

6.4.1 When defending your position, you are only permitted to make 1 defensive move when the car(s) are within 0.5 seconds of your vicinity. Once this move has been completed and no car is alongside, you may move back to the racing line. **[1x Reprimand]**

6.4.2 Blocking and any reactionary moves to someone attempting to overtake is prohibited.

6.4.3 Excessively weaving (moving more than twice) with having car(s) within 0.75 seconds of your vicinity is prohibited. **[1x Reprimand]**

6.4.4 Bump drafting is prohibited and will be penalised. If an accident occurs because of a failed attempt at bump drafting, the following car will be treated as the responsible party. **[1x Reprimand]**

6.4.5 Moving under braking when another car is within a 0.5 seconds vicinity is prohibited. **[1x Reprimand]**

6.4.6 When necessary, you must always leave 1 car width between you and a fellow competitor, if they are at any distance alongside. Any contact made by the passing car resulting in a significant time loss to the overtaken car(s) is a penalisable offence. Readdressing the position taken will prevent a penalty being applied. **[1x Reprimand + time penalty equal to time lost, rounded to the next multiple of 5 seconds]**

6.5 Race Retirements and Disconnects

6.5.1 If you have to retire from the race for any reason, it will be classified as a DNF.

6.5.2 Full Lobby Disconnections (Race)

6.5.3 The race will be Red Flagged.

6.5.4 If under 50% of the total race distance has been completed, all drivers will be given 10 minutes to rejoin the race lobby. Grid order will be set by how everyone was placed at the time of the full lobby disconnect and the race will begin.

6.5.5 Race distance will be set to the remaining race time rounded down according to the GT7 race settings.

6.5.6 If over 50% of the total race distance has been completed, the race will not be continued and half points will be awarded to the lobby.

6.5.7 Qualifying

6.5.8 If disconnections happen during qualifying, your fastest recorded lap time will still be recorded once the session has ended. The Qualifying session will not be restarted if a driver(s) has been disconnected.

6.5.9 As long as the disconnected driver(s) has returned to the lobby, once qualifying has finished the lobby will be reset to allow the disconnected driver(s) to join in the race session in last place in their class.

6.5.10 In the event the entire lobby has lost connection to the session host, all drivers will have to rejoin.

6.5.10.1 The qualifying session will be restarted with the remaining session time used as the duration.

6.6 Flag Rules and Signals for GTNova events:

6.6.1 All events will use Gran Turismo's "Flag Rules" setting as a base for all sessions.

6.6.2 If you are shown the BLUE FLAG, you must stay on the racing line and yield to faster drivers. **[1x Reprimand + time penalty equal to time lost, rounded up to the next multiple of 5 seconds]**

6.7 Point Allocations

6.7.1 There will be 4 drop rounds, your 4 highest scoring rounds will count towards the championship score.

POINTS TABLE	
POLE:	1
FASTEST LAP:	1
POSITION	POINTS
1st	35
2nd	30
3rd	26
4th	23
5th	21
6th	20
7th	19
8th	18
9th	17
10th	16
11th	15
12th	14
13th	13
14th	12
15th	11
16th	10
DID NOT FINISH (DNF) =	5
DISQUALIFIED (DQ) =	0
DID NOT START (DNS) =	0

Figure 3: Points allocation

6.8 Balance of Performance

6.8.1 BoP can be adjusted at any point if there is a valid issue with testing from track to track.

6.8.2 Turbochargers and Superchargers are prohibited.

6.8.3 All other parts are legal.

6.8.4 BoP will be checked every session with the use of the in-game check specs function by pressing triangle

6.8.5 "NORMAL BoP" will be used for all tracks. "LOW DOWNFORCE BoP" will be used for the following tracks:

LOCATION	LAYOUT
Daytona International Speedway	Road Course
Tokyo Expressway	East Clockwise
Tokyo Expressway	East Counterclockwise
24 Heures du Mans Racing Circuit	Full Course
24 Heures du Mans Racing Circuit	No Chicane

Figure 4: Tracks that are considered for "LOW DOWNFORCE BoP"

Gr.3 Custom BoP																			
CAR		NORMAL BoP				POWER			WEIGHT		LOW DOWNFORCE BoP				POWER		WEIGHT		
MANUFACTURER	MODEL	PP	ECU %	PR %	BALLAST kg	BHP / HP	kW	OTHER	kg	lbs	PP	ECU %	PR %	BALLAST kg	BHP / HP	kW	OTHER	kg	lbs
AMG	Mercedes-AMG GT3 '20	-	100	79	75	485	361	492	1360	2998	-	100	79	65	485	361	492	1350	2976
Aston Martin	V12 Vantage GT3 '12	-	100	89	110	526	392	534	1360	2998	-	100	90	100	532	397	540	1350	2976
Audi	R8 LMS Evo '19	-	100	83	70	479	357	486	1305	2877	-	100	83	70	479	357	486	1305	2877
BMW	M6 GT3 Endurance Model '16	-	100	84	30	490	365	497	1330	2932	-	100	84	30	490	365	497	1330	2932
BMW	M6 GT3 Sprint Model '16	-	100	84	30	490	365	497	1330	2932	-	100	84	30	490	365	497	1330	2932
Chevrolet	Corvette C7 Gr.3	-	100	88	0	502	375	510	1300	2866	-	100	88	0	502	375	510	1300	2866
Dodge	Viper SRT GT3-R '15	-	100	73	0	495	369	502	1290	2844	-	100	72	0	488	364	495	1290	2844
Ferrari	296 GT3 '23	-	100	82	90	491	366	498	1370	3020	-	100	82	80	491	366	498	1360	2998
Ford	Mustang Gr.3	-	100	92	0	522	389	530	1300	2866	-	100	91	0	516	385	524	1300	2866
Lamborghini	Huracan GT3 '15	-	100	85	90	490	365	497	1320	2910	-	100	85	90	490	365	497	1320	2910
Lexus	RC F GT3 '17	-	100	91	35	487	363	494	1335	2943	-	100	91	35	487	363	494	1335	2943
McLaren	650s GT3 '15	-	100	91	60	493	367	500	1300	2866	-	100	92	60	499	372	506	1300	2866
Nissan	GT-R NISMO GT3 '18	-	100	88	75	507	378	515	1360	2998	-	100	88	75	507	378	515	1350	2976
Porsche	911 GT3 R (992) '22	-	100	87	100	484	361	491	1350	2976	-	100	87	100	484	361	491	1350	2976
Renault	R.S.01 GT3 '16	-	100	96	130	512	382	520	1350	2976	-	100	96	130	512	382	520	1350	2976

Figure 5: BoP for Gr.3

7 Event Procedure

- Lobbies will open at 6pm EST.
- Qualifying start time is at 7pm EST.
- The race will start 5 minutes after qualifying has concluded.

7.1 Qualifying Procedure

7.1.1 Qualifying will last for 15 minutes and will be split between both classes.

7.1.1.1 Be mindful when qualifying and do not impede others. **[1x Reprimand + 3-point deduction for impeding another driver(s) qualifying lap for every infraction]**

7.1.2 Qualifying for the Gr.3 drivers will last for the first 8 minutes of the session. You will be able to finish your lap. You must reset to pits once your lap is finished.

7.1.3 The remaining 7 minutes of the qualifying session is allocated to the Gr.1 drivers.

7.2 Race Procedure

7.2.1 Races will last approximately 90 minutes.

7.2.2 There will be no mandatory tyre rules.

7.3 Weather and Time Progression

7.3.1 All tracks that don't have any rain, will have all random weather.

7.3.2 Tracks that have a full weather and time cycle will be fully utilised

RACE	LOCATION	WEATHER									TIME RATE
1	LE MANS	1	2	3	4	5	6	7	8	9	16x
		Random	Random	Random	Random	Random	Random	R07	R08	Random	
2	INTERLAGOS	Random									4x
3	WATKINS GLEN	Random									4x
4	ROAD ATLANTA	Random									4x
5	FUJI	1	2	3	4	5	6	7	8	9	4x
		Random	R06	Random	Random	Random	R06	R06	Random	Random	
6	DAYTONA	Random									16x
7	YAS MARINA	Random									16x
8	SPA	1	2	3	4	5	6	7	8	9	16x
		R04	R07	Random	Random	Random	Random	Random	Random	R08	

Figure 6: Weather and time progression

8 Penalties

All racing hosted under GTNova is strictly noncontact. If a racing incident does occur, please be free to report it using the relevant penalty reporting channel. You must state the following criteria:

- Lobby Division
 - Total Lobby Time (shown in the bottom left corner of the replay)
 - Driver(s) game ID in relevant report
 - Your Personal POV of the accident
- 8.1 Stewards will delegate the incident; a determination on whether to issue appropriate penalties or to not penalise.
- 8.2 Penalties received will be; Reprimand, a value of time in multiples of 5 seconds, points deduction.
- 8.2.1 For every 3x reprimands, 5 points will be deducted from your total earned points.

9 Mandatory Decals

The Number Board Decal must be within the dimensions of 35x35 and 45x45.

The use of incorrect decals will incur a point's penalty for each offence. Unless a valid reason has been raised before the start of the event.

DECAL	THEME	LINK
Windshield Banner	Orange	https://www.gran-turismo.com/us/gt7/user/mymenu/4ca82e96-c865-47b0-b9e-b-a96dea9940d3/gallery/Decal/22237362115520289
Number Board	Orange	https://www.gran-turismo.com/us/gt7/user/mymenu/4ca82e96-c865-47b0-b9e-b-a96dea9940d3/gallery/Decal/22237478409665222

Figure 7: Mandatory Decal Links

9.1 Decal Placement

<p style="text-align: center;">Windshield Banner</p> <p>If you wish, you can edit the centre GT logo for another logo.</p> <p>*This decal will not be mandatory for cars where there is no customisable windshield banner.</p>	
<p style="text-align: center;">Number Board</p> <p>Sides (both left and right): You can place the number board anywhere between the front and rear wheels within the area highlighted in yellow.</p>	

Figure 8: Legal Decal Placement

10 Lobby Settings

Time / Weather Settings	
Weather Selection Method:	*Please see 7.3 Weather and Time Progression
Preset Weather:	*Please see 7.3 Weather and Time Progression
Equal Conditions Mode:	OFF
Time of the Day:	Late Morning
Variable Time Speed Rate:	*Please see 7.3 Weather and Time Progression

Race Settings	
Start Type:	Rolling Start
Grid Order:	Fastest First
BoP/Tuning Prohibited:	OFF
Settings Options:	N/A
Boost:	OFF
Slipstream Strength:	Weak
Visible Damage:	OFF

Mechanical Damage:	Light
Tyre Wear Rate:	4x
Fuel Consumption Rate:	2x
Refuelling Speed:	4 Litre/sec
Initial Fuel:	Default
Grip Reduction Off Track:	Real
Race Finish Delay:	180 second(s) (maximum)
Minimum No. of Pit Stops:	0
Required Tyre Type Change:	N/A
Nitrous/Overtaking System Usage Time Multiplier:	Default

Qualifier Settings	
Time Limit:	15 Minute(s)
Qualifying Continuation Time:	180 second(s) (maximum)
Tyre Wear Rate (Qualifier):	Same as During the Race
Fuel Consumption Rate (Qualifier):	Same as During the Race
Initial Fuel (Qualifier):	40 Litres
Slipstream Strength (Qualifier):	OFF

Regulation Settings	
Filter by Category:	No Limit
PP Limit	No Limit
Max. Power Output:	No Limit
Minimum Weight:	No Limit
Usable Tyres:	Racing
Usable Tyre & Types:	All
Required Tyre Type:	None
Nitrous:	Prohibited
Kart Usage:	OFF
Engine Swap:	Prohibited
Tuning Parts:	Unrestricted
Year (Lower Limit):	No Limit
Year (Upper Limit):	No Limit
Drivetrain:	Unrestricted
Aspiration:	Unrestricted

Penalty Settings	
Shortcut Penalty:	Weak
Wall Collision Penalty:	OFF
Correct Vehicle Course After Wall Collision:	OFF
Car Collision Penalty:	OFF
Pit Lane Line Cutting Penalty:	ON
Ghosting During Race:	OFF
Flag Rules:	ON

Driving Options Limitations	
Countersteering Assistance:	Prohibited
Active Stability Management (ASM):	Prohibited
Driving Line Assist:	No Limit
Traction Control:	No Limit
ABS:	No Limit
Auto-Drive:	Prohibited