Regulations of Amateur Futsal Competition "Tallinn Grand League" 2012/2013.

1. FORMAT

1.1. Amateur Futsal Competition "Tallinn Grand League" consists of three stages: Championship, Cup and Super Cup.

1.2. Championship

- 1.2.1. To determine the strongest team in championship of "Tallinn Grand League", teams play each other in a two rounds robin (all play all) format.
- 1.2.2. The team with most points is declared the winner.
- 1.2.3. A victory awards 3 points, a draw 1 point, and a defeat 0 points.
- 1.2.4. When first two teams have equal number of points, an additional fixture "A Golden Match" is appointed in which a draw is not possible.
- 1.2.5. Match format:
- 2 x 20 min (full time);
- 2 x 5 min (extra time);
- penalties (until the first miss of one of two penalty shooters);
- cards are taken into account.
- 1.2.6. Determining a team placing from 3rd till 9th position:
- a) number of points
- b) head to head matches (points collected, games won, goal difference, goals scored). Ratio is not applicable if more than two teams collect equal number of points;
- c) goal difference;
- d) goals scored;
- e) "fair play" ratio (a number of yellow and red cards. One red card equals to five yellow cards).

1.3. Cup

- 1.3.1.Teams' placing at the end of the Championship determine the Cup draw of "Tallinn Grand League".
- 1.3.2. Cup draw can be seen here:

http://www.printyourbrackets.com/pdfbrackets/9teamsingleseeded.pdf

- 1.3.3. Games are played in playoff format where draws are impossible.
- 1.3.4. Match format:
- $-2 \times 20 \min (full time);$
- 2 x 5 min (extra time);
- penalties (until the first miss of one of two penalty shooters);
- cards received in the Championship are not taken into account, except for red cards received under extreme circumstances.

1.4. Super Cup

- 1.4.1 Participants of "Tallinn Grand League" Super Cup are teams that win the Championship and the Cup.
- 1.4.2 In case one team wins both the Championship and the Cup, their opponent in the Super Cup will be the finalist of the "Tallinn Grand League" Cup.
- 1.4.4. Match format:
- $-2 \times 20 \min (full time);$
- 2 x 5 min (extra time);
- penalties (until the first miss of one of two penalty shooters).



2. PLAYERS

- 2.1. Any football fans may participate with the following restrictions:
- active players that are registered in first teams in Estonian Championship in:

futsal – Master League, season 2012/2013 (the new season);

football - Master, first and second leagues, season 2012.

Source: Estonian Football Association (EJL) www.jalgpall.ee

2.2. Exceptions:

- 2.2.1. 35 years and older
- 2.2.2. 2 (two) players from the main team in the second league of **football** in the Estonian Championship, season 2012.

3. TEAMS

- 3.1. A team list should be submitted no later than 24 hours before the start of the first game of the Championship. A team official submits the list on the team's page which will be available after the team's registration.
- 3.2. A team official is responsible for the correctness of submitted data.
- 3.3. Teams are entitled to unlimited registration of new players before the second round of the Championship.
- 3.4. During the second round of the Championship, Cup and Super Cup, teams are allowed to add up to 2-(two) players in the team.
- 3.5. Application for the match (march protocol) may contain up to 15 players.
- 3.6. Player transfers from one team to another are allowed only between the first and the second rounds of the Championship, with the permission of the organizing committee.
- 3.7. Organizing committee makes no provision of fees to add up new players if the total number of players do not exceed 20 in a team.
- 3.8. In case the number of players is more than 20 in a team, the fee of registering new players is 10 EURO for each new player.

3.9. First or home ("hosts") team status

- 3.9.1. The "hosts" the first in a match protocol (example: FC Baltika v Doker) shall:
- print and provide match protocol to the Referee not later than 5 minutes before the match;
- have vests with numbers on them in case the uniform of playing teams is similar in color;
- provide a ball that matches the rules (Nr. 4 Futsal ball).
- 3.9.2. In case a team cannot fulfill obligations of the "hosts" team, the team official can contact official of the opposing team and agree on sharing responsibilities, or contact a referee of the match no later than 24 hours before the kick-off.

4. MATCH PROTOCOLS

- 4.1. Match protocols, filling procedure:
- 4.1.1. team officials receive access to an electronic match protocol for the purpose of registering players for the game no later than 24 hours before the start of the game. Notification will be sent via e-mail:
- 4.1.2. immediately after the game, a referee invites team officials to acquaint them with the match protocol. He puts down the result of the match and match's statistics, and sees to it that the team officials sign the protocol;
- 4.1.3. over / not later than 12 hours after the match, the referee enters match result and statistics into the electronic match protocol.



5. TEAM EQUIPMENT

- 5.1. To comply with the hygiene, it is advisable that teams play in their own sports uniform.
- 5.2. The presence of a number on a shirt facilitates a player's registration in the match protocol. 5.3. In case the number on a shirt is absent, a player is registered in the match protocol under a different from others players of his team number, and helps referee by telling him his number when needed.
- 5.4. Shin guards are not compulsory, but highly advisable.

6. LEADERSHIP

- 6.1. Overall direction of "Tallinn Grand League" Amateur Futsal Competitions 2012/2013 is carried out by the organizing committee.
- 6.2. The members of organizing committee are Oleg Timofejev, Roland Meritee, Gunnar Nuuma, and Ramil Rjazapov.
- 6.3. Carrying out of competition is vested on Sports Event Management (SEM).
- 6.4. Results and info about the competition is published on SEM webpage www.sem.ee

7. RULES

- 7.1. The games of "Tallinn Grand League" competition are carried out according to international FIFA (International Football Association) futsal rules, (see the link below with full futsal laws) http://www.fifa.com/mm/document/affederation/generic/51/44/50/futsallawsofthegameen.pdf except for separate articles which will be discussed below.
- 7.2. Advice on rules can be obtained from the referees of the competition.

7.3. Duration of games

- 7.3.1. The duration of all Championship, Cup and Super Cup games is 40 minutes (2 x 20 min, full time), "of straight time" a stopwatch is not stopped.
- 7.3.2. Exceptions (2 x 20 min, full time), "actual time" a stopwatch is stopped, will possibly be introduced in the Super Cup match. A decision will be made by the organizing committee in good time.

7.4. Punishment and disqualifications of players for misdemeanor during games.

- 7.4.1. For a Red card (or two Yellow cards in one game):
- a sending off until the end of the game with the right of substitution after two minutes of penalty time and a disqualification for the next game.
- 7.4.2. If during penalty time, a team which was playing one man down concedes a goal, the substitution of a sent off player is carried out immediately.
- 7.4.3. For two Yellow cards in total, received consecutively but in different games, a disqualification for the next game is imposed.
- 7.4.4. The record of Yellow and Red cards is conducted separately.
- 7.4.5. The organizing committee has the right to extend the term of a disqualification if a misdemeanor is of extreme nature.

7.5. **Fouls**

7.5.1. As of **4th** (fourth) team foul, setting up a wall is not allowed. A ten meter free kick is awarded.

8. PARTICIPATION FEE AND PAYMENT PERIODS

- 8.1. A registration fee in the Competition is 10 EUR.
- 8.2. One game fee is 25 EUR.
- 8.3. Conditions and terms of payment are approved by a separate contract with a team's management.

9. CONDITIONS OF THE COMPETITION

- 9.1. The organizers of "Tallinn Grand League" Competition is obliged to stage the competition according to regulations, as well as to provide teams with venue and assign a referee.
- 9.2. The organizers do not provide participants with medical insurance and do not bear responsibilities for injuries incurred in the course of competition.



- 9.3. The organizers provide a first aid kit and a cold spray for treating bruises received during the game. The first aid kit and the spray are available in the referee's bag at all games.
- 9.4. A team takes part in the competition according to the beforehand established regulations.
- 9.5. Players must follow the rules of fair play and must not injure one another on purpose.
- 9.6. A team official should acquaint his players and other members of his team with the competition regulations and terms. In case of violation of the regulations, a team will be subjected to disciplinary sanctions up to the cancellation of game results, and counting a forfeit defeat.
- 9.7. The organizers have the right to choose severity of disciplinary sanctions.
- 9.8. In case the regulations do not consider all questions related to the Competition of "Tallinn Grand League", decisions on questions not discussed in the regulations will be considered by the organizing committee on an on-going basis.

