

PLAYER: Emppu Niemi

ARMY DESCRIPTION: Tau Empire, <Dal'yth>, <Sa'cea>

TOTAL POINTS: 1998

COMMAND POINTS: 10

Battalion Detachment <Dal'yth>

HQ1: XV8 Commander(72) 3 Cycling ion blasters(54) Velocity tracker(2) Purity Engram Neurochip(0)[128]

WARLORD(Through unity, Devastation)

HQ2: Cadre Fireblade[42]

Troops1: 5 Strikes[35]

Troops2: 5 Strikes[35]

Troops3: 5 Strikes[35]

Elite1: Riptide(250) Advanced targeting system(18) Target lock(12) [280]

Elite2: Riptide(250) Advanced targeting system(18) Velocity tracker(10) [278]

Elite3: Riptide(250) Advanced targeting system(18) Velocity tracker(10) [278]

Transport1: Devilfish(88) Smart missile system(30) [118]

Transport2: Devilfish(88) Smart missile system(30) [118]

Outrider Detachment <Dal'yth>

HQ1: XV8 Commander(72) 3 Cycling ion blasters(54) Velocity tracker(2) [128]

FA1: 4 Shield Drones(40) 2 Marker drones(20) [60]

FA2: 4 Shield Drones(40) 2 Marker drones(20) [60]

FA3: 4 Shield Drones[40]

Vanguard Detachment <Sa'cea>

HQ1: XV8 Commander(72) 3 Cycling ion blasters(54) Velocity tracker(2) [128]

HQ2: Cadre Fireblade[42]

Elite1: Firesight Marksman[25]

Elite2: Firesight Marksman[25]

Elite3: Firesight Marksman[25]

Transport1: Devilfish(88) Smart missile system(30) [118]

Joonas Neva

Craftworlds 2000 17.4.18 16:13

Ultwe Battallion 5cp

Hq1: Autarch 77 WL(seeroftheshiftingvector) relic wings

Hq2: Farseer 110 doom, execute

Troop1: Rangers 60

Troop2: Rangers 60

Troop3: Rangers 60

Transport1: Serpent, Twin Shuriken Cannon, Shuriken Cannon 134

Transport2: Serpent, Twin Shuriken Cannon, Shuriken Cannon 134

Transport3: Serpent, Twin Shuriken Cannon, Shuriken Cannon 134

Transport4: Serpent, Twin Shuriken Cannon, Shuriken Cannon 134

Transport5: Serpent, Twin Shuriken Cannon, Shuriken Cannon 134

Ultwe Outrider detu 1cp

Hq1: Spiritseer 65 quicken

Fast1: ShiningSpears, Starlance 95

Fast1: ShiningSpears, Starlance 95

Fast1: ShiningSpears, Starlance 95

Transport6: Serpent, Twin Shuriken Cannon, Shuriken Cannon 134

Transport7: Serpent, Twin Shuriken Cannon, Shuriken Cannon 134

Transport8: Serpent, Twin Shuriken Cannon, Shuriken Cannon 134

Alaitoc auxiliary detu -1cp

Flier1: Hemlock 210 protect

Total: 1999

Drops: 12

Cps: 8

Player: Jaakko Suhonen

Detachments: T'au Empire <T'au Sept> Battalion Detachment, Spearhead Detachment, Vanguard Detachment

Total: 1993

CP: 10

Drops 17-19

Battalion Detachment <T'au Sept>

HQ1: Cadre Fireblade (39), Markerlight 42

HQ2: Commander in XV85 Enforcer Battlesuit (76), Warlord: Through Devastation, Unity, Relic: Puretide Engram Neurochip, 3x Cyclic Ion Blaster (54), Drone Controller (5) 135,

Troops1: Breacher Team, 5x Fire Warrior (35), FW Shas'ui (7) 42

Troops2: Breacher Team, 5x Fire Warrior (35), FW Shas'ui (7) 42

Troops3: Strike Team, 9x Fire Warrior (63), FW Shas'ui (7), 10x Pulse Rifle (0) 70

Troops4: Strike Team, 9x Fire Warrior (63), FW Shas'ui (7), 10x Pulse Rifle (0) 70

FA1: Pathfinder Team, 5x Pathfinder (25), 1x Pathfinder Shas'ui (5), 6x Markerlight (18) 48

FA2: Pathfinder Team, 5x Pathfinder (25), 1x Pathfinder Shas'ui (5), 6x Markerlight (18) 48

FA3: Tactical Drones, 4x MV4 Shield Drone (40), 4x MV7 Marker Drone (40) 80

Dedicated Transport1: TY7 Devilfish (80), 2x MV1 Gun Drone (24), Burst Cannon (8) 112

T'au Empire Spearhead Detachment <T'au Sept>

HQ3: Longstrike (137), 2x Smart Missile System (30), Ion Cannon (35), 2x Seeker Missile (10) 212

HS1: MV71 Sniper Drones, 5x MV71 Sniper Drone 90

HS2: TX7 Hammerhead Gunship (100), 2x Smart Missile System (30), Ion Cannon (35), 2x Seeker Missile (10) 175

HS3: TX7 Hammerhead Gunship (100), 2x Smart Missile System (30), Ion Cannon (35), 2x Seeker Missile (10) 175

T'au Empire Vanguard Detachment <T'au Sept>

HQ4: Cadre Fireblade (39), Markerlight (3) 42

Elite1: Firesight Marksman (21), Markerlight (3), Pulse Pistol (1) 25

Elite2: Firesight Marksman (21), Markerlight (3), Pulse Pistol (1) 25

Elite3: XV104 Riptide Battlesuit (185), 2x Smart Missile System (30), Heavy Burst Cannon (35), Advanced Targeting System (18), Target Lock (12) 280

Elite4: XV104 Riptide Battlesuit (185), 2x Smart Missile System (30), Heavy Burst Cannon (35), Advanced Targeting System (18), Target Lock (12) 280

Player: Ville Pörhölä

Detachments: Battalion Detachment <Heretic Astartes: Alpha legion> Spearhead Detachment <Heretic Astartes: Black legion>

CP: 11

Reinforcement points: 0

Battalion Detachment: Alpha legion (596)

HQ1: Sorcerer [98] (MoS) Force sword (8) (Delightful agonies, prescience)

HQ2: Sorcerer [98] (MoN) Force stave (8) (Miasma of pestilence, Warptime)

Troop1: 40 Cultist [160] (MoS)

Troop2: 30 Cultist [120] 5 ccw&pistol (0) (MoN)

Troop3: 30 Cultist [120] 30 ccw&pistol (0) (MoN)

Spearhead Detachment: Black legion (1403)

HQ1: Abaddon [240] (WARLORD, First Among Traitors)

HQ2: Warpsmith(78) power axe(5) Flamer(9) Meltagun(17) Combi-bolter (2) Eye of night (0) (MoN)

HS1: 3 Obliterator (195) (MoS)

HS2: 9 Havoc (189) combi-bolter (2) 2 Heavy bolter (20) 2 lascannon (50) (MoS)

HS3: 9 Havoc (189) combi-bolter (2) 2 Heavy bolter (20) 2 lascannon (50) (MoS)

HS4: Predator (161) Predator autocannon (40) Heavy bolter (20) Havoc launcher (11)

HS5: Predator (171) Twin lascannon (50) Heavy bolter (20) Havoc launcher (11)

HS6: Predator (180) Predator autocannon (40) lascannons (50)

Player: Atte Jokinen

Detachments: Brigade Detachment (Astra Militarum), Battalion Detachment (Blood Angels), Supreme Command Detachment (Space Wolves)

CP: 21-1=20

Brigade Detachment (Astra Militarum) Cadia

HQ:1 Company Commander [30]

HQ:2 Company Commander [30]

HQ:3 Tempestor Prime (40) Command Rod (5) [45]

Troop1: Infantry Squad, 9 Guardsman, 1 Sergeant [40]

Troop2: Infantry Squad, 9 Guardsman, 1 Sergeant [40]

Troop3: Infantry Squad, 9 Guardsman, 1 Sergeant [40]

Troop4: Militarum Tempestus Scions, 5 Scion, 1 Tempestor [60]

Troop5: Militarum Tempestus Scions, 5 Scion, 1 Tempestor [60]

Troop6: Militarum Tempestus Scions, 4 Scion, 1 Tempestor [50]

Elite1: Astropath (Nightshroud) [36]

Elite2: Astropath (Psychic Barrier) [36]

Elite3: Astropath (Mental Fortitude) [36]

FA1: Scout Sentinel [45]

FA2: Scout Sentinel [45]

FA3: Scout Sentinel [45]

HS1: Heavy Weapon Squad (18) 3x Mortar (15) [33]

HS2: Heavy Weapon Squad (18) 3x Mortar (15) [33]

HS3: Heavy Weapon Squad (18) 3x Mortar (15) [33]

Supreme Command Detachment (Space Wolves)

HQ1: Wolf Lord on Thunderwolf (108) Thunder Hammer(21) Storm Shield (15) [144]

HQ2: Wolf Lord on Thunderwolf (108) Thunder Hammer(21) Storm Shield (15) [144]

HQ3: Wolf Lord on Thunderwolf (108) Thunder Hammer(21) Storm Shield (15) [144]

HQ4: WGBL on Thunderwolf (94) Thunder Hammer (21) Storm Shield (15) [130]

HQ5: WGBL on Thunderwolf (94)Thunder Hammer (21) Storm Shield (15) [130]

Battalion Detachment (Blood Angels)

HQ1: Captain (77) WARLORD (Gift of Foresight) Jump Pack(19) Thunder Hammer (21) Storm Shield (15) RELIC Angel's Wing [129]

HQ2: Captain (77) Jump Pack(19) Thunder Hammer (21) Storm Shield (15) RELIC Veritas Vitae [129]

HQ3: Chief Librarian Mephiston (Quickening, Shield of Sanguinius, Wings of Sanguinius) [145]

Troop:1 Scout Squad [55]

Troop:2 Scout Squad [55]

Troop:3 Scout Squad [55]

Total 1997

Player: Jere Kortemaa

Detachments:

Battalion Detachment <Craftworld><Alaitoc>

Air Wing Detachment <Craftworld><Alaitoc>

CP: 9

Reinforcement points: 0

Battalion Detachment

HQ1: Autarch (65) Forceshield (6) Star Glaive (6) [77], Warlord, Puritanical leader, Shimmerplume of Achillriar

HQ2: Farseer [110] Doom, Fortune, Smite

HQ3: Warlock [55] Quicken/Restrain, Smite (Destructor)

Troops1: 5 Dire Avengers (44), Exarch (0), 6 Avenger Shuriken Catapults (24) [64]

Troops2: 5 Dire Avengers (44), Exarch (0), 6 Avenger Shuriken Catapults (24) [64]

Troops3: 5 Dire Avengers (44), Exarch (0), 6 Avenger Shuriken Catapults (24) [64]

Fast1: 6 Shining Spears (108), 6 Twin shuriken Catapults (30), 5 Laser Lance (40), Exarch (0), Star Lance (10) [188]

Heavy1: 5 Dark Reapers (60), 4 Reaper Launcher (88), Exarch (0), Tempest Launcher (27) [175]

Heavy2: 5 Dark Reapers (60), 4 Reaper Launcher (88), Exarch (0), Tempest Launcher (27) [175]

Transport1: Wave Serpent (107), Twin Shuriken Cannon (17), Shuriken Cannon (10), Spirit Stones (10) [144]

Transport2: Wave Serpent (107), Twin Shuriken Cannon (17), Shuriken Cannon (10), Spirit Stones (10) [144]

Transport3: Wave Serpent (107), Twin Shuriken Cannon (17), Shuriken Cannon (10), Spirit Stones (10) [144]

Air Wing Detachment

Flyer1: Crimson Hunter Exarch (135), 2 Bright Lance (40) [175]

Flyer2: Hemlock Wraithfighter (200), Spirit Stones (10) [210], Jinx, Smite

Flyer3: Hemlock Wraithfighter (200), Spirit Stones (10) [210], Reveal, Smite

Total: 1999

PLAYER: Indran "Indy" Yogaswaran

Detachments: Battalion Detachment <Astra militarum>, Outrider Detachment <Grey Knights>, Supreme Command Detachment <Adeptus Custodes>

CP: 10

Reinforcement points: 0

Battalion Detachment +5CP

Regimental Doctrine: Cadian

HQ1:Company Commander: Chainsword, Las pistol,Kurov's aquila[30pts]

HQ2:Company Commander: Chainsword, Las pistol(WARLORD)[30pts]

HQ3:Company Commander: Chainsword, Las pistol[30pts]

TROOP1:Infantry Squad:7x Guardsman,Heavy Weapon Team: Mortar(5),Sergeant: Las pistol[45pts]

TROOP2:Infantry Squad:7x Guardsman,Heavy Weapon Team: Mortar(5),Sergeant: Las pistol[45pts]

TROOP3:Infantry Squad:7x Guardsman,Heavy Weapon Team: Mortar(5),Sergeant: Las pistol[45pts]

TROOP4:Infantry Squad:7x Guardsman,Heavy Weapon Team: Mortar(5),Sergeant: Las pistol[45pts]

TROOP5:Infantry Squad:7x Guardsman,Heavy Weapon Team: Mortar(5),Sergeant: Las pistol[45pts]

HS1:Heavy Weapons Squad:1xLascannon(20) 2xMortar (5)[48pts]

HS2:Heavy Weapons Squad:1xLascannon(20) 2xMortar (5)[48pts]

HS3:Heavy Weapons Squad:1xLascannon(20) 2xMortar (5)[48pts]

Supreme Command Detachment +1CP

HQ5:Shield-Captain on Dawneagle Jetbike: Hurricane Bolter, Misericordia(4)[164pts]

HQ5:Shield-Captain on Dawneagle Jetbike: Hurricane Bolter,Misericordia(4)[164pts]

HQ6:Shield-Captain on Dawneagle Jetbike: Hurricane Bolter,Misericordia(4)[164pts]

Outrider Detachment +1CP

HQ7:Grand Master in Nemesis Dreadknight [285pts]: Greatsword, Dreadfist, Dreadknight teleporter, Gatling Psilencer, Heavy Psycannon

HQ8:Grand Master in Nemesis Dreadknight [285pts]: Greatsword, Dreadfist, Dreadknight teleporter, Gatling Psilencer, Heavy Psycannon

FA1:Interceptor Squad:3x Falchions,Justicar: Nemesis Force Sword,1xPsilencer (2) [127pts]

FA2:Interceptor Squad:3x Falchions,Justicar: Nemesis Force Sword,1xPsilencer (2) [127pts]

FA3:Interceptor Squad:8x Falchions,Justicar: Nemesis Force Sword[225pts]

++ Total: [2000pts] ++

Player: Jarkko Kortemaa

Total CP: 15

Total points: 1998

Brigade <T'au>

HQ1: Commander in XV8 (72), 2 airbursting fragmentation launcher (2x8), velocity tracker (2) [90]; WARLORD, Through Unity Devastation, supernova launcher

HQ2: Cadre Fireblade [42]

HQ3: Ethreal [45]

Troop1: Strike team (35), marker light (3) [38]

Troop2: Strike team (35), marker light (3) [38]

Troop3: Strike team (35), marker light (3) [38]

Troop4: Strike team (35), marker light (3) [38]

Troop5: Strike team (35), marker light (3) [38]

Troop6: Strike team (35), marker light (3) [38]

Elite1: Riptide (185), Heavy burst cannon (35), 2 smart missile system (2x15), Velocity tracker (10), Advanced targeting system (18) [278]

Elite2: Riptide (185), Heavy burst cannon (35), 2 smart missile system (2x15), Velocity tracker (10), Advanced targeting system (18) [278]

Elite3: Riptide (185), Heavy burst cannon (35), 2 smart missile system (2x15), Velocity tracker (10), Advanced targeting system (18) [278]

Fast1: 8 Pathfinder (40), markerlights (8x3) [64]

Fast2: 8 Pathfinder (40), markerlights (8x3) [64]

Fast3: 8 Shield drone [80]

Fast4: 8 Shield drone [80]

Heavy1: XV88 Broadside (60), 2 High-yield missile pod (50), 2 Smart missile system (2x15), Advanced targeting system (12), Seeker missile (5) [157]

Heavy2: XV88 Broadside (60), 2 High-yield missile pod (50), 2 Smart missile system (2x15), Advanced targeting system (12), Seeker missile (5) [157]

Heavy3: XV88 Broadside (60), 2 High-yield missile pod (50), 2 Smart missile system (2x15), Advanced targeting system (12), Seeker missile (5) [157]

Player: Pyry Nyström

Detachments: Supreme command <Imperium, Adeptus Custodes> and Outrider <Imperium, Adeptus Custodes>

CP: 5

Reinforcement points: 0

Supreme command Detachment

HQ1: Shield-Captain w/Dawneagle Jetbike (150), Hurricane bolter (10), Misericordia (4) [164] WARLORD:
"Impregnable mind"

HQ2: Shield-Captain w/Dawneagle Jetbike (150), Hurricane bolter (10), Misericordia (4) [164]

HQ3: Shield-Captain w/Dawneagle Jetbike (150), Hurricane bolter (10), Misericordia (4) [164]

Elite1: Vexillus Praetor (80), Vexilla Magnifica (30), Castellan axe (14), Misericordia (4) [128] RELIC: "Faith Absolute"

Outrider Detachment

HQ1: Captain-General Trajann Valoris [250]

FA1: 6 x Vertus Praetor (480), 6 x Hurricane bolter (60), 6 x Misericordia (24) [564]

FA2: 3 x Vertus Praetor (240), 3 x Hurricane bolter (30), 3 x Misericordia (12) [282]

FA3: 3 x Vertus Praetor (240), 3 x Hurricane bolter (30), 3 x Misericordia (12) [282]

TOTAL 1998

Player: Eero Saukkonen
Army: Chaos Soup aka Heretic Astartes
Command Points: 9
Total Points: 1999

Battalion Detachment <Iron Warriors> [944Pts] (+5CP)

HQ1: Daemon Prince of Chaos with wings (170) 2 malefic talons (10), warp bolter (3) <Slaanesh> <Iron Warriors> - [183p] (Delightful Agonies) WARLORD (Cold and Bitter)

HQ2: Daemon Prince of Chaos with wings (170) 2 malefic talons (10), warp bolter (3) <Slaanesh> <Iron Warriors> - [183p] (Diabolic Strenght) [Intoxicating Elixir]

Troop1: 40 Chaos Cultists (160), autoguns (0) <Slaanesh> <Iron Warriors> - [160pts]

Troop2: 40 Chaos Cultists (160), autoguns (0) <Slaanesh> <Iron Warriors> - [160pts]

Troop3: 26 Chaos Cultists (104), autoguns (0) <Slaanesh> <Iron Warriors> - [104pts]

Troop4: 40 Chaos Cultists (160), autopistol and brutal close combat weapon (0) <Khorne> <Iron Warriors> - [160pts]

Patrol Detachment <Alpha Legion> [343Pts] (+0CP)

HQ3: Daemon Prince of Chaos with wings (170) 2 malefic talons (10), warp bolter (3) <Tzeentch> <Alpha Legion> - [183p] (Death Hex)

Troop5: 40 Chaos Cultists, autopistol and brutal close combat weapon (0) (160) <Khorne> <Alpha Legion> - [160pts]

Supreme Command Detachment <Thousand Sons> [706Pts] (+1CP)

HQ4: Ahriman on Disc of Tzeentch (166) <Thousand Sons> - [166pts] (Warptime, Prescience, Tzeentch Firestorm)

HQ5: Daemon Prince of Tzeentch with wings (170) 2 malefic talons (10) <Thousand Sons> - [180p] (Gaze of Fate, Infernal Gateway)

HQ6: Daemon Prince of Tzeentch with wings (170) 2 malefic talons (10) <Thousand Sons> - [180p] (Infernal Gaze, Temporal Manipulation)

HQ7: Daemon Prince of Tzeentch with wings (170) 2 malefic talons (10) <Thousand Sons> - [180p] (Weaver of Fates, Bolt of Change)

Player: Ville Kotonen

Detachments: Battalion Detachment <Space Wolves>, Vanguard Detachment <Space Wolves>

CP: 10

Reinforcement points: 0

Battalion Detachment

HQ1: Bjorn the Fell-Handed (217) Twin lascannon (50) [267] WARLORD (Legendary Fighter) (+1 CP)

HQ2: Njal Stormcaller in Runic Terminator Armor [153] (Psychic: Storm Caller, Tempest's Wrath, Jaws of the World Wolf)

Troops1: 5 Grey hunters [65]

Troops2: 5 Grey hunters [65]

Troops3: 5 Grey hunters [65]

Fast attack1: 1 Cyber Wolf [15]

Fast attack2: 1 Cyber Wolf [15]

Heavy support1: 5 Long Fangs (70), Wolf Guard Pack Leader (14) 2x Lascannon (50), 2x Missile launcher (50), Storm shield (5) [189]

Heavy support2: 5 Long Fangs (70), Wolf Guard Pack Leader in TDA (26), 4x Plasma cannon (84), Storm Shield (5), Storm bolter (2) [187]

Dedicated transport1: Razorback (70), Twin assault cannon (44) [114]

Dedicated transport2: Razorback (70), Twin lascannon (50) [120]

Total: 1255

Vanguard Detachment

HQ1: Iron Priest [91]

HQ2: Wolf Guard Battle Leader [60]

Elite1: Venerable Dreadnought (90), Fenrisian Great Axe & Blizzard Shield (70) [160]

Elite2: 5 Wolf Guard on Bikes (180), 3x Storm shield (15), 5x Storm bolter (10) [205]

Elite3: 5 Wulfen (140) 2x Frost claws (30), 2x Thunder hammer & Storm shield (42), Great frost axe (17) [229]

Total: 745

Total: 2000

+ Juha Ottelin
+ ARMY FACTION: Astra Militarum, Adeptus Ministorum, Adeptus Custodes
+ TOTAL COMMAND POINTS: 9
+ TOTAL ARMY POINTS: 2000 pts
+ KP/DROPS: 12

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== Battallion Detachment, Astra Militarum, Valhalla ==
HQ1: Company Commander (30), WARLORD, Grand Strategist [30]
HQ2: Company Commander ([30](#)), [Kurov's](#) Aquila [30]
Troop1: Infantry Squad [40]
Troop2: Infantry Squad [40]
Troop3: Infantry Squad [40]

== Outrider Detachment, Adeptus Custodes =
HQ3: Shield-Captain on Bike, Miserikordia (4) [164]
Fast1: Vertus Praetors x 5 [540]
Fast2: Vertus Praetors x 5 [540]
Fast3: Vertus Praetors x 4 [360]
Elite1: Vexillus Praetor, Vexilla Magnifica (30), Castellan Axe (14) [124]

== Patrol Detachment, Adeptus Ministorum =
HQ4: Celestine, 1x Gemina (25) [225]
Troop1: Sister Squad, Storm Bolter (2) [47]

Player: Vili Urpilainen
Army: Craftworld
Points total: 1997
Deployment drops: 12-16
Command Points: 10

Ulthwe Battalion Detachment

HQ1: Autarch (70) Forceshield, Star Glaive (7)
WL Fate Reader, Faolchu's wings [77]
HQ2: Eldrad Ulthran [150] Doom, Fortune, Executioner

Troops1: 5x Rangers [60]
Troops2: 5x Rangers [60]
Troops3: 5x Rangers [60]

Transport1: Wave Serpent (107): Shuriken Cannon (10), Twin Shuriken Cannon (17) [134]
Transport2: Wave Serpent (107): Shuriken Cannon (10), Twin Shuriken Cannon (17) [134]
Transport3: Wave Serpent (107): Shuriken Cannon (10), Twin Shuriken Cannon (17) [134]
Transport4: Wave Serpent (107): Shuriken Cannon (10), Twin Shuriken Cannon (17) [134]
Transport5: Wave Serpent (107) Shuriken Cannon (10), Twin Star Cannon (28) [145]

Alaitoc Air Wing Detachment

Flyer1: Crimson Hunter Exarch (135) Two Bright Lances (40) [175]
Flyer2: Hemlock Wraithfighter [210]: Spirit Stones, Jinx/Protect
Flyer3: Hemlock Wraithfighter [210]: Spirit Stones, Jinx/Protect

Alaitoc Outrider Detachment

HQ1: Baharroth [110]

Fast1: 5x Swooping Hawks (30) 4x Lasblaster (28), Hawk's Talon (10) [68]
Fast2: 5x Swooping Hawks (30) 4x Lasblaster (28), Hawk's Talon (10) [68]
Fast3: 5x Swooping Hawks (30) 4x Lasblaster (28), Hawk's Talon (10) [68]

Total: 1997

Player: Niko Partala
Army: Blood Angels
Command points: 10
Total points: 2000

BA Battalion det. +5cp

HQ1: Commander Dante WARLORD (Heroic Bearing) [215]
HQ2: Brother Corbulo [94]

Troop1: 5 Scouts [55]
Troop2: 5 Scouts [55]
Troop3: 5 Scouts [55]

Heavy1: 5 Devastators (65) Armorium Cherub (5) 2 Missile Launcher (50) [120]
Heavy2: 5 Devastators (65) Armorium Cherub (5) 2 Missile Launcher (50) [120]
Heavy3: 5 Hellblasters (90) 5 Plasma Incinerator (75) [165]

Transport1: Drop Pod [85]
Transport2: Drop Pod [85]

BA Spearhead det. +1cp

HQ1: Captain w/ Jump pack (93) The Angel's Wing (0) Thunder Hammer (21)
Storm shield (15) [129]

Heavy1: Predator (130) Heavy Bolters (20) Storm bolter (2) [152]
Heavy2: Predator (130) Heavy Bolters (20) [150]
Heavy3: Predator (130) Heavy Bolters (20) [150]

BA Vanguard det. +1cp

HQ1: Lieutenant (63) Jump pack (18) [81]

Elite1: 5 Death company (85) Jump packs (15) 5 Chainswords (0) 5 Inferno pistol (45) [145]
Elite2: Company Ancient [63]
Elite3: Sanguinary Novitiate [55]

Eemeli Vainio-Pekka

T'au Empire

Power Rating 103

Command Points 11

Battalion Detachment (Bork'an): +5CP

HQ1: Cadre Fireblade 42

HQ2: Commander in XV85 Enforcer Battlesuit: 3x missile pod, advanced targeting system, WARLORD(Precision of the Hunter), RELIC Puretide Engram Neurochip 160

TROOP1: 12 Strikers: Fire Warrior w/pulse rifles Shas'ui (markerlight) 87

TROOP2: 12 Strikers: Fire Warrior w/pulse rifles Shas'ui (markerlight) 87

TROOP3: 12 Strikers: Fire Warrior w/pulse rifles Shas'ui (markerlight) 87

TROOP4: 10 Strikers: Fire Warrior w/pulse rifles Shas'ui (markerlight) 73

TROOP5: 10 Strikers: Fire Warrior w/pulse rifles Shas'ui (markerlight) 73

TROOP6: 18 Kroot 90

FAST1: 8 Pathfinders: 8 × pulse carbine & markerlight 64

Super-Heavy Detachment (Bork'an) +3CP:

LOW1: KV128 Stormsurge: pulse blastcannon; 2 burst cannons; advanced targeting system; shield generator; velocity tracker 412

LOW2: KV128 Stormsurge: pulse blastcannon; 2 burst cannons; advanced targeting system; shield generator; velocity tracker 412

LOW3: KV128 Stormsurge: pulse blastcannon; 2 burst cannons; advanced targeting system; shield generator; velocity tracker 412

1 998 points

PLAYER: Janne Salmela

ARMY DESCRIPTION: Aeldari Craftworld Alaitoc

TOTAL POINTS: 1997

COMMAND POINTS: 9

Alaitoc Battalion detachment +5CP

HQ1: Autarch (77) Kurnou's bow (0) WARLORD [77]

HQ2: Farseer (110) Faolchu's wing (0) (Guide, Fortune) [110]

HQ3: Warlock (55) (Protect/Jinx) [55]

Troop1: 5x Rangers [60]

Troop2: 5x Rangers [60]

Troop3: 5x Rangers [60]

FA1: 5x Windriders (90) 5x Scatter laser (50) [140]

Flyer1: Hemlock Wraithfighter (200) Spirit stones (10) (Jinx) [210]

Flyer2: Hemlock Wraithfighter (200) Spirit stones (10) (Jinx) [210]

Alaitoc Spearhead detachment +1CP

HQ4: Warlock [55] (Conseal/Reveal) [55]

HS1: 8x Dark reapers (272) Dark reaper exarch w/ Tempest launcher (39) [311]

HS2: 2x Dark reapers (68) Dark reaper exarch w/ Tempest launcher (39) [107]

HS3: 2x Dark reapers (68) Dark reaper exarch w/ Tempest launcher (39) [107]

Transport1: Wave serpent (107) Twin Bright lance (40) Shuriken cannon (10) Spirit stones (10) [167]

Transport2: Wave serpent (107) Twin Bright lance (40) Shuriken cannon (10) Spirit stones (10) [167]

Transport3: Wave serpent (107) Twin scatter laser (17) Shuriken cannon (10) Spirit stones (10) [144]

Player: Leo Vuori

Vostroyan Battalion Detachment.

hq1: tank commander (167) punisher (20) lascannon (20) plasma sponsons (30) [237]

hq2: tank commander (167) punisher (20) lascannon (20) plasma sponsons (30) [237]

hq3: tank commander (167) punisher (20) heavy bolter (8) heavy bolter sponsons (16) storm bolter (2) [213]

elite1: astropath (30) laspistol (0) [30] (nightshroud)

elite2: platoon commander (20) chainsword (0) WARLORD [20] (grand strategist, kurov's aquila)

troop1: infantry squad (40) chainsword (0) mortar (5) [45]

troop2: infantry squad (40) chainsword (0) mortar (5) [45]

troop3: infantry squad (40) chainsword (0) mortar (5) [45]

troop4: infantry squad (40) chainsword (0) mortar (5) [45]

heavy1: 3 heavy weapon squad (18) 3*mortar (3*5) [33]

heavy2: 3 heavy weapon squad (18) 3*mortar (3*5) [33]

heavy3: 3 heavy weapon squad (18) 3*mortar (3*5) [33]

Vostroyan Superheavy Auxiliary Detachment.

low1: shadowsword (390) twin-heavy bolter (14) 2*lascannon (40) 2*twin-heavy flamers (60) [504]

Custodes Supreme Command Detachment.

hq4: shield commander on dawneagle (150) hurricane bolter (10) [160]

hq5: shield commander on dawneagle (150) hurricane bolter (10) [160]

hq6: shield commander on dawneagle (150) hurricane bolter (10) [160]

2000pts.

CP: 9

Ville Ritari
Chaos Space Marines, Thousand sons
1999/2000
CP= 9

Battalion Detachment +5CP

Legion: Alpha Legion

HQ1: Chaos Lord, Power Maul (4), (78pts)

HQ2: Daemon Prince with Wings, Malefic Talon, Nurgle, Warp Bolter (3), (183pts)

Troop1: 35x Chaos Cultist w/ Autogun, Mark of Slaanesh (140pts)

Troop2: 10x Chaos Cultist w/ Autogun, Mark of Slaanesh (40pts)

Troop3: 30x Chaos Cultist w/ Autogun, Mark of Slaanesh (120pts)

Elite1: 7x Noise Marine w/ Sonic blaster (133pts)

Elite2: 7x Noise Marine w/ Sonic blaster (133pts)

Heavy Support1: 3x Obliterators, Mark of Slaanesh (195)

Supreme Command Detachment +1CP

HQ1: Ahriman on Disc of Tzeentch, WARLORD (166pts)

HQ2: Daemon Prince of Tzeentch, Malefic talons, Warp bolter (3), Wings (24), Helm of the Third Eye (183pts)

HQ3: Daemon Prince of Tzeentch, Malefic Talons, Warp bolter (3), Wings (24), (183pts)

Lord of War: Magnus the Red (445pts)

Player: Petri Pekkarinen

Army Description: Nurgle (Nurgle Daemons + Death Guard)

Points: 1994

Deployment drops: 14

Total CP: 9

Battalion Detachment +5CP (Nurgle Daemons)

HQ1: Daemon Prince "Heimlich" of Chaos w/ Wings (170), pair of Malefic Talons (10) [180] <Nurgle> (Virulent Blessing)

HQ2: Daemon Prince "Quite Unclean One" of Chaos w/ Wings (170), pair of Malefic Talons (10) [180] <Nurgle> (Shrivelling Pox)

HQ3: Poxbringer [70] (Miasma of Pestilence)

TROOP1: 6 Nurglings [108]

TROOP2: 30 Plaguebearers (210), Daemonic Icon (15), Instrument of Chaos (10) [235]

TROOP3: 30 Plaguebearers (210), Daemonic Icon (15), Instrument of Chaos (10) [235]

TROOP4: 10 Plaguebearers [70]

FA1: 9 Plague Drones (306), Daemonic Icon (15), Instrument of Chaos (10) [331]

Nurgle Daemons Fortification Network (Nurgle Daemons)

FORTIFICATION1: Feculent Gnarlmau [85]

FORTIFICATION2: Feculent Gnarlmau [85]

Supreme Command Detachment +1CP (Nurgle)

HQ4: Daemon Prince of Nurgle w/ Wings (170), pair of Malefic Talons (10), Suppurating Plate (0) [180] - WARLORD: Rotten Constitution

HQ5: Epidemius [100]

HQ6: Sloppity Bilepiper [60]

HQ7: Spoilpox Scrivener [75]

VARAPELAAJA

Player: Jonah Alibi

Faction: Word Bearers

Battalion Detachment +3CP (Chaos - Chaos Space Marines) [87 PL, 1362pts]

Legion: Word Bearers

HQ1: Daemon Prince with Wings [9 PL, 180pts]: Malefic talon, Warlord (Trait: Voice of Lorgar)(Slaanesh), HQ2: Intoxicating Elixir(relic)

HQ3: Dark Apostle [5 PL, 76pts]: Bolt pistol, No Chaos Mark, Power maul

TROOP2: Chaos Cultists [6 PL, 60pts]: 14x Chaos Cultist w/ Autogun, No Chaos Mark

. Cultist Champion: Autogun

TROOP2: Chaos Cultists [6 PL, 60pts]: 14x Chaos Cultist w/ Autogun, No Chaos Mark

. Cultist Champion: Autogun

TROOP3: Chaos Cultists [6 PL, 48pts]: 11x Chaos Cultist w/ Autogun, No Chaos Mark

. Cultist Champion: Autogun

TROOP4: Chaos Space Marines [9 PL, 156pts]: No Chaos Mark

. Aspiring Champion: Bolt pistol, Boltgun

. 7x Marine w/ Boltgun

. Marine w/ special weapon: Plasma gun

. Marine w/ special weapon: Plasma gun

TROOP5: Chaos Space Marines [9 PL, 156pts]: No Chaos Mark

. Aspiring Champion: Bolt pistol, Boltgun

. 7x Marine w/ Boltgun

. Marine w/ special weapon: Plasma gun

. Marine w/ special weapon: Plasma gun

TROOP6: Chaos Space Marines [9 PL, 156pts]: No Chaos Mark

. Aspiring Champion: Bolt pistol, Boltgun

. 7x Marine w/ Boltgun

. Marine w/ special weapon: Plasma gun

. Marine w/ special weapon: Plasma gun

HS1: Chaos Vindicator [8 PL, 127pts]: Combi-bolter, No Chaos Mark

HS2: Chaos Vindicator [8 PL, 127pts]: Combi-bolter, No Chaos Mark

TRANSPORT1: Chaos Rhino [4 PL, 72pts]: Combi-bolter, No Chaos Mark

TRANSPORT2: Chaos Rhino [4 PL, 72pts]: Combi-bolter, No Chaos Mark

TRANSPORT3: Chaos Rhino [4 PL, 72pts]: Combi-bolter, No Chaos Mark

Super-Heavy Auxiliary Detachment (Chaos - Chaos Space Marines) [29 PL, 638pts]

Legion: Word Bearers

LOW1: Khorne Lord of Skulls [29 PL, 638pts]: Gorestorm cannon, Hades gatling cannon

++ Total: [116 PL, 2000pts] ++

+++++

+Player: Juuso Niemensyrjä

+Faction: Drukhari

+CP: 10

+Total Points: 1999

+Reinforcement points: 0

+++++

== Battalion Detachment == +5CP Drukhari, Kabal of the Black Hearth [972]

HQ1: Archon (70) Huskblade (6) [76] - WARLORD, Trait: Labyrinthine Cunning, Artefact: Wait of the living muse

HQ2: Archon (70) Agoniser (4) [74]

TROOP1: Kabalite Warriors x7 (42) Blaster (17) Phantasm Grenage Launcher (3)[62]

TROOP2: Kabalite Warriors x10 (60) Blaster (17) Shredder (8) Dark Lance (20) Phantasm Grenage Launcher (3) [108]

TROOP3: Kabalite Warriors x20 (120) Blaster x2 (34) Shredder (8) Dark Lance (20) [182]

TRANSPORT1: Raider (65) Dark Lance (20) Splinter Racks (10) [95]

TRANSPORT2: Raider (65) Dark Lance (20) Splinter Racks (10) [95]

FLYER1: Razorwing jetfighter (105) Dark Lance x2 (40) [145]

HEAVY1: Ravager (80) Dark Lance x2(40) Disintegrator Cannon (15) [135]

== Outrider Detachment == +1CP Drukhari, Cult of Red Grief [414]

HQ3: Succubus (50) Agoniser (4) [54]

FAST1: Reavers x9 (171) Heat Lance x3 (36) Grav Talon x3 (9) [216]

FAST2: Reavers x3 (57) Heat Lance (12) Grav Talon (3) [72]

FAST3: Reavers x3 (57) Heat Lance (12) Grav Talon (3) [72]

== Vanguard Detachment == +1CP Drukhari, Prophets of Flesh [614]

HQ4: Heamonculus (70) Splinter pistol (0) Agoniser (4) [74]

ELITE1: Grotesques x5 (160) Flesh Gauntlet (15) [175]

ELITE2: Grotesques x3 (96) Flesh Gauntlet (9) [105]

ELITE3: Mandrakes x10 [160]

HEAVY2: Talos (75) Macro Scalpels x2 (8) Haywire Blastair x2 (16) [99]

Lista Miika Mäkelä 1997pts

Battalion Detachment +5CP (Kraken) [1045pts]

Hive Tyrant [215pts]

Selections: Heavy Venom Cannon [25pts], Monstrous Rending Claws, Power: The Horror, The Miasma Cannon, Wings [47pts]

The Swarmlord [300pts] Selections: Power: Catalyst, Power: Onslaught

Troop 1: Hormagaunts [150pts] Selections: 30x Hormagaunt [150pts]

Troop 2: Hormagaunts [150pts] Selections: 30x Hormagaunt [150pts]

Troop 3: Termagants [140pts] Selections: 10x Devourer [40pts]

Elite 1: Venomthropes [90pts] Selections: 3x Venomthrope [90pts]

Spearhead Detachment +1CP (Kronos) [952pts]

HQ 1: Broodlord [162pts] Selections: Power: Catalyst, Warlord, Warlord Trait: Soul Hunger

Elite 1: Hive Guard [144pts]

Hive Guard [48pts] Selections: Impaler Cannon [30pts]

Hive Guard [48pts] Selections: Impaler Cannon [30pts]

Hive Guard [48pts] Selections: Impaler Cannon [30pts]

Heavy Support 1: Exocrine [216pts]

Heavy Support 2: Exocrine [216pts]

Heavy Support 3: Tyrannofex [214pts] Selections: Acid Spray [25pts], Stinger Salvo [8pts]