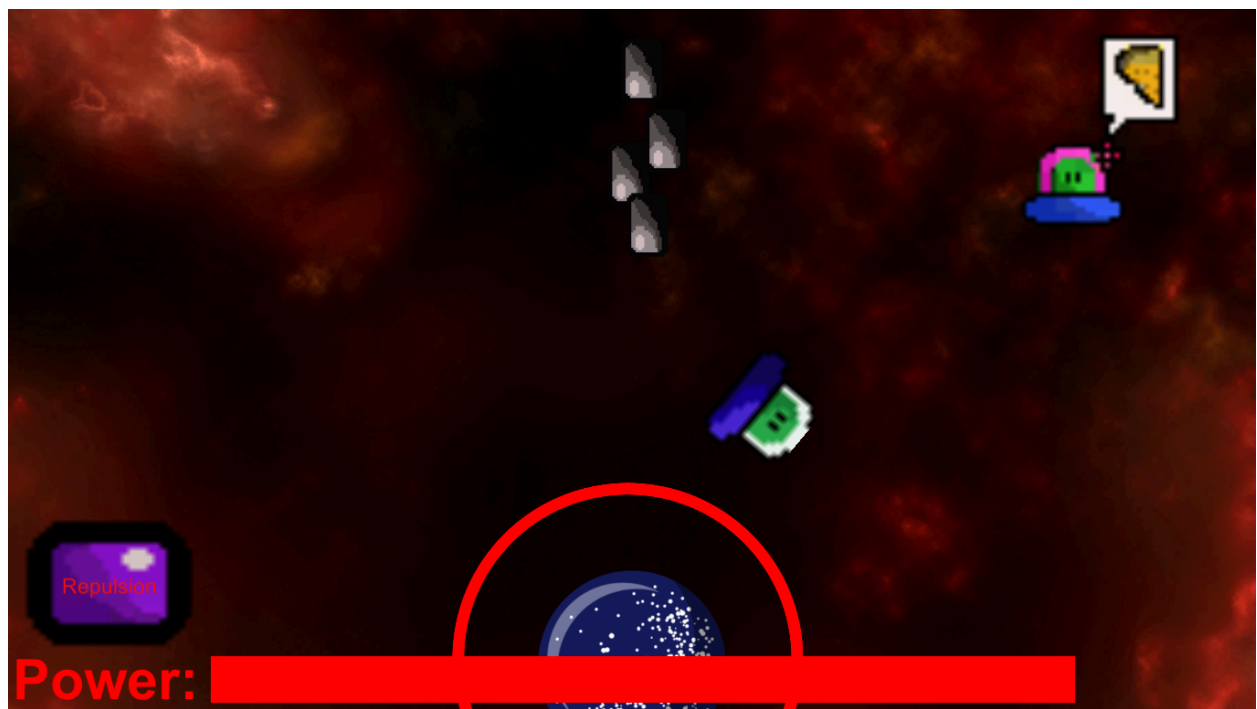


Galactic Pizza Quest

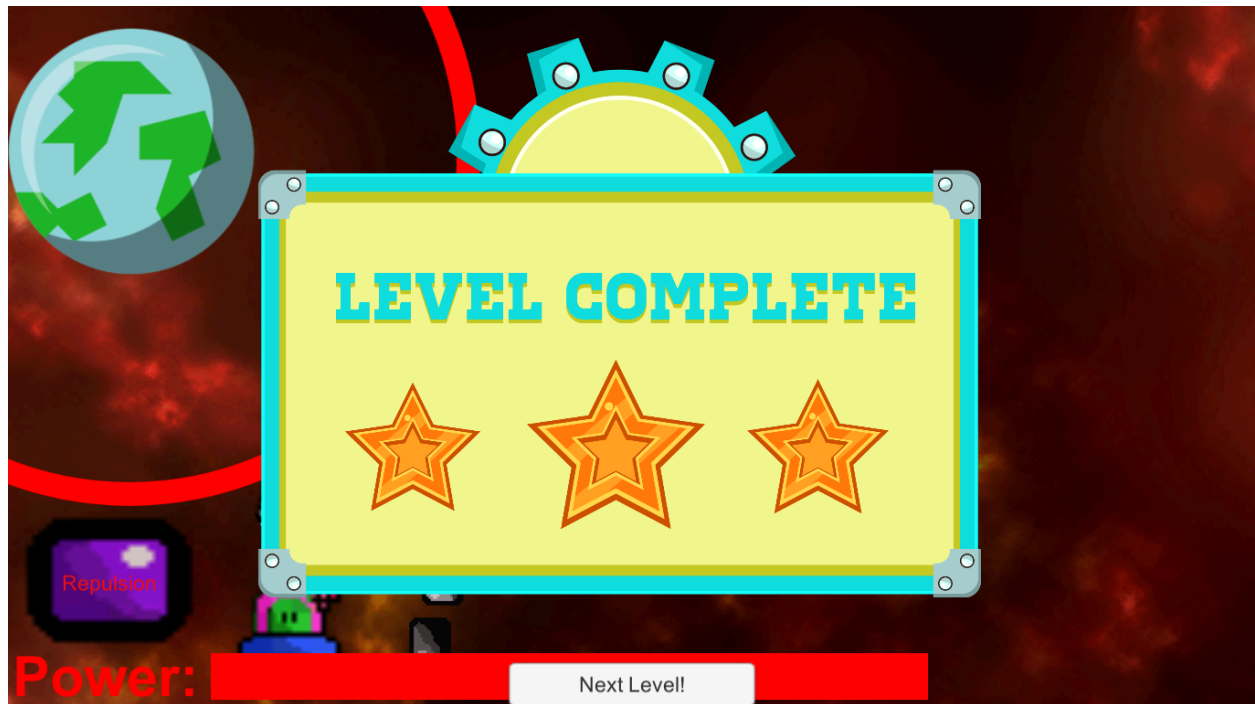
Galactic Pizza Quest is a game made by Team Racket Raccoons for the Fall 2018 GI Game Jam. The team consists of Erik Arndt, Bill Liu, Jamie Sebastian, and Clarice Osmond. You can contact Bill Liu at liubi1996@yahoo.ca for more info.

You play as a proud delivery alien for Papa {ΞΛΩ}’s Pizzeria. You are tasked with avoiding asteroids and planets to put pizzas in the mouths (or other food intake organs) of hungry aliens. Luckily, you just so happen to have the power to manipulate the gravitational makeup of the universe. Use this power to switch a planet’s gravitational field from attractive to repulsive, and let these planets push and pull you to your goal!

The game was created in Unity, with assets from the Unity Asset Store and Open Game Art, as well as several custom made sprites and custom music.







Galactic Pizza Quest

Let's go to space!

What am I doing again?

You are a lone spacecraft delivering various pizzas of bizarre toppings to alien residences. Use the power of gravity and anti-gravity to get the pizza to its hungry owner's mouth or other ingestion organ!

How to play: Click the toggle button to shift between planetary attraction and repulsion. Hold Left Ctrl to charge up your pizza fuel! You can press R to restart.