

World's Finest

Character Descriptions:

The Guardian (Speaker) - The Guardian is an alien who was raised on Earth after their planet was destroyed. They were very young, but do still remember it. They were raised in the big city and love it, the city is home to them. They have an arsenal of superpowers which includes flight, super strength, super speed, Super Senses, invulnerability, heat vision, frost breath, and X-Ray Vision. They were raised by loving parents and taught good moral values, however they tragically lost their adoptive mother. The Guardian does what is right because it's the right thing to do. They are a beacon of hope to, not just the city, but to the whole world.

The Knight (Listener) - The Knight is a normal human, raised in the same city as The Guardian. They lost their parents at a very, very, young age and the pain of that has consumed them. The Knight has no superpowers, but they more than make up for it with their arsenal of skills and gadgets, along with their sharp mind. Now they prowl the streets of the city at night using their skills to strike fear into the hearts of criminals, and ensure no one ever suffers the same fate they did.

Setting Details:

These two are both superheroes in the same city, it is the largest city in the world, and the two have never crossed paths... Not for lack of Guardian trying.

The city is rife with crime and a prime target for supervillains.

World's Finest

Part 1. Dawn of Justice

World's Finest is designed to be played by any gender, A4A, feel free to use any pronouns you like for either Guardian or Knight.

Beat - Represents a short pause, where the listener or a non-voiced character speaks. About 1.5 - 2.5 seconds.

Pause - Represents a longer, actual, pause. 2.5 seconds or longer.

1. EXT - ABOVE THE CITY, Dusk

The sound of rushing wind all around, cars far down below, and something flies fast through the air.

Enter GUARDIAN. They speed through the air over the city, they seem to be in quite a rush, but eventually come to an abrupt stop.

GUARDIAN is an upbeat person, they have a level of innocence to their tone, but a righteousness in the way they speak. They're kind and gentle, but strong and assertive when they need to be.

GUARDIAN

Here. This is where Bonez said the buy was going down... Unless he lied... Which he's done before.

(They Sigh)

No, no. I'll at least have a look around before accusing him of that.

(They activate their X-Ray Vision and start looking around)

Let's see... No... No... No- Oh! Bingo. Bonez I'm sorry I ever doubted you.

(They start flying down)

Six goons and the boss, should be easy-

(They stop)

No way. Is that who I think it is?

(They fly a little closer)

Well I'll be. It is.

(They fly in at Super Speed)

2. INT. - The main room of a club. Music is playing and people are partying.

As GUARDIAN flies in, one of the thugs gets thrown through a table that breaks apart. The music abruptly cuts, and all the people rush out.

GUARDIAN, INTERNAL THOUGHTS

Whoa!

The Boss gets thrown against a wall with a THUD. Enter KNIGHT.

GUARDIAN, INTERNAL THOUGHTS

Jesus. These guys are gonna need serious medical attention if they ever wake up.

(They see KNIGHT rather brutally interrogating the boss)

GUARDIAN

Whoa now! (They rush over and grab KNIGHT's wrist) I think he's had enough.

KNIGHT grabs GUARDIAN's wrist and throws them overhead into another table, which breaks apart and splinters.

GUARDIAN, INTERNAL THOUGHTS

Wha-

GUARDIAN

Ok. (They stand, and some of the wood falls to the ground) I figured you were crazy, I didn't think you were stupid.

[Beat]

GUARDIAN

That guy told you everything he knew, I heard him. All you were doing was beating him up.

[Beat]

GUARDIAN

Well I can firmly say you scared the life out of him. (They sigh) What're you even doing here? Other than beating thugs to a pulp.

[Beat]

GUARDIAN

Investigation? What, you a detective or something?

[Beat]

GUARDIAN

Well you're right about that, I got a tip about the weapons too. Wanted to stop them before they hit the streets. Which I guess you beat me too.

[Beat]

GUARDIAN

Oh, uh... No. I don't know who's supplying them. You think they'll keep trying?

[Beat]

GUARDIAN

Warmonger?

[Beat]

GUARDIAN

Yeah, I know 'em. They made a canon that nullified my powers.

[Beat]

GUARDIAN

Yeah, me neither... Look if Warmonger's behind this then maybe we should work together on this?

[Beat]

GUARDIAN

Well you're certainly grumpy. Guess someone forgot to have their "true blood" tonight.

[Beat]

GUARDIAN

You're not? I figured with the darkness, and the vanishing... Then what, super strength?

[Beat]

GUARDIAN

Can you fly?

[Beat]

GUARDIAN

In... A plane. Wait, wait, wait. You're not just some person in a black suit are you?

[Beat]

GUARDIAN

Seriously!? No powers, with *your* reputation?

[Beat]

GUARDIAN

Wow. Ok.

[Beat]

GUARDIAN

No, no, nothing wrong with that. I'm... Actually kinda impressed. The famous Knight is just a normal person, yet you've got most of the criminal underworld running scared at the mere thought they might run into you.

[Beat]

GUARDIAN

Forgive me for not thinking fear is a good tool to use.

[Beat]

GUARDIAN

Sorry, I understand that you "use fear against those who pray on the fearful", but I still think there's a better way.

[Beat]

GUARDIAN

You're right, you're right. While I may not agree with your methods. I can't really argue with your results. Suppose I should properly introduce myself. I'm Guard-

[Beat]

GUARDIAN

-ian... H-How... You know my name? My *real* name. How!?

[Beat]

GUARDIAN

Well, tit for tat, let's see who's under *your* mask. (They activate their X-Ray vision).

[Beat]

GUARDIAN

Um... Yeah... Surprised is a word for it. Didn't expect you of all people. Never would have pegged you for the hero type.

[Beat]

GUARDIAN

Well I'll say it's a pretty dang good cover.

[Beat]

GUARDIAN

Right, Warmonger. Where do you think he'll try and sell his weapons next?

[Beat]

GUARDIAN

Oh so *that's* what you were trying to get out of these guys' boss... Sorry. Is there another way we could find out?

[Beat]

GUARDIAN

You can hack too? What am I saying of course you can.

[Beat]

GUARDIAN

Office is... (They activate their X-ray vision) Upstairs, third door on the left.

[Beat]

GUARDIAN

Oh, uh, right behind you.

GUARDIAN, INTERNAL THOUGHT

"Thanks Guardian, that's super helpful". Jeez, they're grumpy.

GUARDIAN and KNIGHT make their way up the wooden staircase, and KNIGHT kicks the door to the office open.

GUARDIAN

Pretty sure that was unlocked.

KNIGHT walks in, and immediately walks over to a computer and starts typing.

GUARDIAN

Anyone ever tell you you need to lighten up?

[Beat]

GUARDIAN

Guessing you didn't listen.

[Beat]

GUARDIAN

Whoa, if looks could kill that one might even put *me* down.

[Beat]

GUARDIAN

No, actually, people haven't told me I talk too much. Why?

[Beat]

GUARDIAN

Well I guess I find talking tends to calm people down.

[Beat]

GUARDIAN

Buuut obviously that's not the case for you. I'm just gonna sit down over here and wait for you to be done. M'kay.

GUARDIAN walks over and sits down on a couch, and waits for KNIGHT to finish.

A few minutes later they finish. (Small cut here)

[Beat]

GUARDIAN

That was quick. Nice work. So where's Warmonger selling?

[Beat]

GUARDIAN

Abandoned warehouse by the docks. Typical. So, shall we?

[Beat]

GUARDIAN

After you then Knight.

GUARDIAN and KNIGHT both walk out of the room, and the scene fades out.

3. EXT. - A rooftop overlooking the city, well into night time now. The city's still abuzz with life, even at this hour. The wind is louder up here and KNIGHT's cape blows in the wind as they look out over the city.

GUARDIAN flies in and lands by them.

GUARDIAN

Notice you didn't stick around to see Warmonger get taken away.

[Beat]

GUARDIAN

(They laugh) Fair enough.

[Beat]

GUARDIAN

It was easy enough now that I know what I'm looking for, plus I flew over the city a few times until I saw you.

GUARDIAN walks up next to KNIGHT

GUARDIAN

Can't say I blame you for picking here though. It's one hell of a view.

[Beat]

GUARDIAN

Heh. At least we agree on that. (They laugh softly). Hey... Back in that fight, you kinda saved my life. Warmonger had me dead to rights cos of that nullifying canon. If you hadn't thrown that disk thing I would be a memory right now. So... Thanks.

[Beat]

GUARDIAN

I mean, yeah I would. (There's almost an affection to their voice) But it still means a lot. Thank you.

[Beat]

GUARDIAN

My my. The ever stoic Knight blushing. Now I've seen it all.

[Beat]

GUARDIAN

X-Ray vision. I cheat. Relax, I think it's cute.

[Beat]

GUARDIAN

(They laugh) Yeah. Yeah we did make a good team. Does that mean this'll be more than a one time thing?

[Beat]

GUARDIAN

Maybe's the best I'm gonna get, isn't it?

[Beat]

GUARDIAN

Hey, I'll take it. Because you and me, we really are a good team.

[Beat]

GUARDIAN

(They chuckle) Yeah, exactly. World's Finest.

[Beat]

GUARDIAN

Oh, really? So soon?

[Beat]

GUARDIAN

Well, alright. Guess I'll see ya around then.

[Beat]

GUARDIAN

Until next time then, Knight. Take care of yourself.

[Beat]

GUARDIAN

Bye.

KNIGHT fires their grappling hook and zips away, leaving **GUARDIAN** alone.

GUARDIAN, INTERNAL THOUGHTS

Wow. They are... Something else. (They giggle to themselves)

GUARDIAN flies off.

- END -