

## Command Announcement

### 24-6.A. Aviation Combat Element

Commissioned Officers of ACE are required to attend at least 1 operation or training every 90 days to maintain qualification in their airframe and remain a member of ACE reserves. Failure to meet this requirement will result in a transfer to GCE reserves at a rank determined by the members CSE (see section 3-6 for examples).

~~SNAs that do not obtain a qualification~~ will not be allowed to go to ACE reserves. Instead, they will be allowed to return to their previous MOS in reserves or be placed in GCE reserves as a rifleman.

~~SNAs that are qualified will be treated as any ACE officer in terms of reserve status.~~

ACE re-entry for non-qualified officers (lateral or former ACE transfers) are to be re-ranked as SNA's and return to Flight School until appropriately qualified on their specified air frame, at which time they will be re-ranked to their original, or nearest appropriate, officer rank.

**CoPilot > Aircraft Commander > Element Leader > Detachment Commander > ACE HQ > MEU HQ**

### 21-2.4.B. Student Pilots

The following details the chain of command for all student pilots within the Aviation Combat Element.

**Student Pilot > ACE GFI AOO > ACE HQ > MEU HQ**

### 21-2.4.C. Crew Chiefs

The following details the chain of command for all crew chiefs within the Aviation Combat Element.

**Crew Chief > Senior Crew Chief > Detachment Commander > ACE HQ > MEU HQ**

## 7-3-B Access and Permissions

Access to certain areas will be granted to users based on their billet and secondary duty billets. If any member believes they do not have access to an area of the forum in which their billet requires said access, they may inform their CoC so that their forum permissions can be verified. Any member that has unrequired forum permissions and does not promptly bring it to the attention of their CoC will be found guilty of false statement. The following chart shows the rights of access to all members based on their billet:

Forum Access Group	Discord Equivalent	Billets Allowed Access
Administrator	@Command Staff	Command Staff and MEU HQ Only
ACCESS - ACE DetCo	@ACE Detachment Commanders	ACE Detachment Commander and up
ACCESS - ACE HQ	@ACE HQ	ACE HQ only
ACCESS - Banhammer	N/A	LCpl in leadership billet or Cpl and up with completion of game admin course.
ACCESS - Battalion Leadership	@Archer Platoon Leadership	Platoon HQ and up, ACE DetCo and Up
ACCESS - Crew Commander's Table	N/A	Crew Commander and up
ACCESS - Disciplinary Review	N/A	Platoon HQ and up, ACE DetCo and Up
ACCESS - Flight Instructor	N/A	Flight Instructor certified pilots
ACCESS - H&S Leadership	N/A	S-2,3,4 section leaders
ACCESS - India Company HQ	@Archer Company HQ	India Company HQ and up
ACCESS - India Company Platoon Leaders	@Archer Platoon Leadership	India Company Platoon HQ and up
ACCESS - Infantry Leader Table	N/A	GCE Fire Team Leaders and up
ACCESS - MEU HQ	@MEU HQ	MEU HQ Only
ACCESS - Parachute Qualification Staff	N/A	PQS Staff only
ACCESS - PERSCOM	N/A	PERSCOM Staff Only
ACCESS - S1 Leadership	N/A	S-1 Leadership Only
ACCESS - S1 Personnel Chief	N/A	S-1 Personnel Chief Only
ACCESS - S1 Personnel Staff	@S1 Personnel Staff	S-1 Personnel Staff Only
ACCESS - S1 Recruiting Office	@S1 Recruiters	S-1 Recruiting Personnel Only
ACCESS - S2 Intel OPSEC	N/A	S-2 select personnel Only
ACCESS - S2 Intelligence Staff	@S2 Intel	S-2 Intelligence Staff Only
ACCESS - S2 Zeus Controllers	@S2 Zeus	S-2 Zeus Controllers Only
ACCESS - S2 Zeus Guides	N/A	S-2 Zeus Controllers Only
ACCESS - S3 Recruit Instructors	@S3 Instructors	S-3 Recruit Trainers and S-3 Operations HQ Only
ACCESS - S3 SOI Instructors	@S3 Instructors	S-3 SOI Instructors and S-3 Operations HQ Only
ACCESS - S3 Training & Ops Staff	@S3 Training & Ops	S-3 Training & Operations Staff Only
ACCESS - S3 Training Staff	N/A	Not used
ACCESS - S4 Calendar Team	@S4 Calendar Team	S-4 Calendar Team Only
ACCESS - S4 Mission Team	@S4 Mission team	S-4 Mission/Mod/Map Team Only
ACCESS - S4 Mod Team	@S4 Mod Team	S-4 Mission/Mod/Map Team Only
ACCESS - S4 Website/Forum Team	@S4 Web Team	S-4 Website/Forum Team Only
ACCESS - S9 Media Team	@S9 Media Team	S-9 Media Team and up
ACCESS - Senior NCO Staff	N/A	Senior NCO Board Members
ACCESS - SNCOA Instructor	N/A	SNCOA Instructors Only
ACCESS - TBS Instructors	N/A	TBS Instructors Only
ACE Command	N/A	ACE Command Personnel
ACE Group - Black Sheep	N/A	ACE Black Sheep Personnel
ACE Group - Gunfighter 1	N/A	ACE Gunfighter 1 Personnel
ACE Group - Gunfighter 2	N/A	ACE Gunfighter 2 Personnel
ACE Group - Warhorse	N/A	ACE Warhorse Personnel

Aviation Combat Element	@ACE	All ACE Members ***Base Group***
Command Element	N/A	All CE Members ***Base Group***
Command Staff	@Command Staff	All Command Staff Members
Company Medical Team	@CMT, @GCE	All Corpsmen
Ground Combat Element	@GCE, @Archer	All GCE Members ***Base Group***
Marine Special Operation Team	@MSOT	All MSOT Members
MOD - ACE	N/A	ACE Detachment Commander and up
MOD - CMT	N/A	CMT Company Corpsman and up
MOD - Flight Instructor	N/A	Chief Flight Instructor ACE HQ - Flight Instructors
MOD - GCE	N/A	GCE Platoon HQ and up
MOD - MSOT	N/A	MSOT Element Leaders and up
MOD - Recruit Trainer	N/A	All S-3 Recruit Instructors
MOD - Recruiter	N/A	All S-1 Recruiters
MOD - S2	N/A	S-2 HQ Only
MOD - S3	N/A	S-3 HQ Only
MOD - S4	N/A	S-4 HQ Only
MOD - S9	N/A	S-9 HQ Only
MOD - SOI	N/A	SOI Chiefs and up
MOD - TBS	N/A	TBS Senior Instructor Only
Retired	@Retired	Retired Personnel
School of Infantry	@School of Infantry	Members who have completed Recruit training and are currently in SOI Only

### 13-5.3 ACE Air Operations Officer (ACE AOO)

The ACE AOO is responsible for the training and well being of the reinforced squadron as a whole. As well as for all aspects of flight school to include but not limited to; Updating of coursework, tracking of student pilots, and tracking of instructional staff. He assumes command of the Element in the absence of the ACE CO and ACE XO. The ACE AOO position is billeted as a Major.

### 13-5.4. ACE Chief Flight Instructor (ACE CFI)

The ACE CFI is responsible for all aspects of flight school to include but not limited to; Updating of coursework, tracking of student pilots, tracking of instructional staff, etc. The ACE CFI reports directly to the ACE HQ. This position is billeted as a Captain.

### 3-1. Definitions

Occupational Field (OccFld) – This is a general category that does not distinguish between specialties or officer and enlisted ranks. For example; 03 Infantry, 18 Tank and Amphibious Vehicle, 75 Pilots and Naval Flight Officers, etc.

Military Occupational Specialty (MOS) – This is a member's general job within the ranks of the 15th MEU Realism Unit. It consists of a four digit number starting with the OccFld code and the second set of digits indicates the actual specialty. For example; 0311 Rifleman, 0331 Machine Gunner, 1842 Armor Crewman, 7518 F-35 7509 AV-8 Qualified Pilot, etc.

Billet – This is the specific duty assignment within the ranks of the 15th MEU Realism Unit. The following denotes all available billets by category

***Tier I - Entry Level***

0311 - Rifleman (Infantry)  
0331 - Machine Gunner  
1800 - Basic Armor Crewman  
~~HM-8404 - Hospital Corpsman~~  
6174 - CH-53E / UH-1Y Crew Chief  
HM-8404 - Hospital Corpsman

***Tier II - Qualifying Level***

0202 - MAGTF Intelligence Officer  
0302 - Infantry Officer  
0365 - Infantry Squad Leader  
0369 - Infantry Unit Leader  
0372 - Critical Skills Operator  
0402 - Logistics Officer  
0505 - MAGTF Planning Officer  
1804 - Armor Officer  
7509 - Pilot, AV-8 Qualified  
7513 - Pilot, Helicopter AH-1Z/UH-1Y  
~~7523 - Pilot, AV-8 Qualified~~  
7557 - Pilot, KC-130 Aircraft Commander  
7563 - Pilot, UH-1Y Qualified  
7565 - Pilot, AH-1Z Qualified  
7566 - Pilot, CH-53E Qualified  
7599 - Student Pilot  
8002 - Joint Terminal Attack Controller  
8999 - Sergeant Major/First Sergeant

***Tier III - Secondary Duty***

0121 - Personnel Clerk  
0170 - Personnel Officer  
0193 - Personnel Chief  
0231 - Intelligence Specialist  
0291 - Intelligence Chief  
~~0231 - Intelligence Specialist~~  
0431 - Logistics Specialist  
0491 - Logistics Chief  
0530 - Civil Affairs Officer  
0531 - Civil Affairs NCO

0911 - Drill Instructor  
0930 - Range Master  
0931 - Range Instructor  
0933 - Range Coach  
4400 - Basic Legal Services Marine  
4430 - Legal Administrative Officer  
4571 - Combat Videographer  
8411 - Recruiter

### 3-5. Responsibilities

Entry Level Billets – [Automatic Rifleman, Assistant Automatic Rifleman, Rifleman, Machine Gunner, Armor Crewman, Crew Chief and Corpsman] These are billet assignments that all new joins have the possibility of entering upon completion of Recruit Training based on the current needs of the unit.

The responsibilities of entry level billets are to be active and participate as a member of your assigned team. Follow the orders of those appointed in leadership positions in your chain of command. Obey the standard operating procedures, policies and guidelines of the unit.

Leadership Billets – [Fire Team Leaders, Team Leaders, Track Commanders, Senior Crew Chief, Squad Leaders, Platoon Corpsman, Platoon Sergeants, Staff Non-Commissioned Officer in Charge, Chief Corpsman, Company Gunnery Sergeant, Company First Sergeant, Battalion Sergeant Major, Platoon Commanders, Officers in Charge, Executive Officers, Commanding Officers, and Detachment Commanders] These are billet assignments that hold a higher level of responsibility for leading members of the unit.

The responsibilities of leadership positions are the same as Entry Level Billets with the addition of being more active in the forums, game and administrative duties. Leaders have the duty of setting the example by organizing and leading training events.

Restricted Duty Billets – [Critical Skill Operator, Company JTAC, Student Pilot, Pilot, Helicopter AH-1Z/UH-1Y, Pilot, F-35 AV-8 Qualified, Pilot, UH-1 Qualified, Pilot, AH-1 Qualified, Pilot, CH-53E Qualified, Pilot, KC-130J] These are billet assignments that require special testing and requirements for entry. MSOT Members also requires a selection process to gain entry.

### 5-11.9. Flight School

Flight School is a formalized course designed to teach all the necessary skills required of pilots to operate safely and effectively in their assigned billets. The individual student pilot will be prescribed a predetermined Student Pilot Program or SPP which details all the coursework necessary to become qualified in their designated MOS. All the individual courses will be maintained in the Flight Training Instructional Manual (FTIM) and will be referenced for the teaching of each student pilot as they progress through their SPP. This manual will be kept up to date by the ACE Chief Flight Instructor Air Operations Officer (CFI AOO).

Flight School will be taught by the ACE ~~CFI~~ AOO or his approved list of qualified flight instructors. Once a pilot is in phase three of their SPP and completes their flight certification checkride, they are authorized to operate in a pilot capacity during official unit wide events. Following completion of all flight school requirements, student pilots graduate from flight school as a flight qualified 2nd Lieutenant or 2nd Lieutenant Training (requiring the completion of TBS to earn a commission).

### 6-3. Game Server Seniority

The following policy outlines the hierarchy of seniority when it comes to administrative functions in any of the 15th MEU Realism Unit Official Game Servers. Personnel of a lesser seniority will relinquish game server admin functions to a senior admin on request given the seniority list below. Any member that requires the attention of a Game Server Admin will seek assistance from personnel as low on the seniority list as possible to get the desired end result. Game Server Admins have a different seniority tree than the standard rank structure. Basically this structure is based on your billeted position, rank then seniority:

MEU CO  
MEU XO  
MEU SgtMaj  
Command Staff Members  
Company CO/ACE CO  
Company XO/ACE XO  
Company 1stSgt/BAS SNCOIC/ACE AOO  
Company GySgt  
Platoon Commander  
Platoon Sergeant/Company Corpsman  
Squad Leaders/Section Leader/Platoon Corpsman/Aviation Detachment Commanders  
Fire Team Leaders/Team Leaders/Aviation Element Section Leader  
Billeted Non-Leadership (Active Duty)

### 13-5.7. Element Section Leader

The Element Section Leader leads his respective two-three aircraft element within the detachment. He is responsible for the training of the element, and reports to the Detachment Commander. This position is billeted as a Captain.