

DIRTY DOZEN: RACE FOR SEPTEMBER

CONSTITUTION

I. League Information:

- a. Ten [10] Teams
- b. Keeper League
 - i. Any Rostered Player
 - 1. Up to six [6]
 - 2. Can only be kept by same team three [3] consecutive years
- c. All AL & NL players eligible

II. Dates & Deadlines:

- a. Money Due:
 - i. July 31st
- b. Daily Lineups:
 - i. Player locks once their game begins that day.
- c. Trade Deadline:
 - i. July 15th

III. Draft:

- a. Style:
 - i. Snake
- b. Draft Order will be reverse of previous Season standings
 - i. The first four [4] picks are determined by the final Regular Season standings of non-playoff teams and last six [6] picks will be determined by the final Playoff standings from the previous season.
 - ii. New members replacing those who have departed the league will assume draft spot the previous owner would have picked for that season.
- c. Time Limit for Picks:
 - i. One [1] Minute
- d. Penalties for Late Picks:
 - i. Pick where I am not notified of any issue prior to time expiring will result in Auto-pick of player
 - ii. If notified of issue prior to time expiring, time will be paused until issue is resolved

IV. Roster Requirements:

- a. Starting Positions:
 - i. Catcher [1]
 - ii. 1st Baseman [1]
 - iii. 2nd Baseman [1]
 - iv. 3rd Baseman [1]
 - v. Shortstop [1]
 - vi. Outfield [3]
 - vii. Utility [1]
 - viii. Starting Pitcher [3]
 - ix. Relief Pitcher [2]
 - x. Pitcher – Starter or Relief [2]
- b. DL Slots:
 - i. Four [4] DL slots available

V. Scoring System:

- a. Categories:

- i. Batting:
 - 1. Home Runs
 - 2. RBIs
 - 3. On Base plus Slugging Percentage
 - 4. Runs Scored
 - 5. Stolen Bases
- ii. Pitching:
 - 1. ERA
 - 2. Wins
 - 3. Strikeouts per 9 innings
 - 4. Walks plus Hits per Innings Pitched [WHIP]
 - 5. Saves
- b. Thirty [30] IP Minimum for Pitching Ratio Stats
 - i. Ratio stats include ERA, K/9 & WHIP

VI. Transactions:

- a. Add Drops:
 - i. Unlimited Add / Drops are allowed
- b. Waivers:
 - i. One [1] day waiting period and then player will go through Waivers before becoming Free Agent eligible
 - ii. Team moves to last in order after claim, order never resets
- c. Free Agents:
 - i. Can be immediately added to active roster for use that day [if no games have begun for that day]
 - ii. If games have begun that day, that player will become available the following day for use in your lineup
- d. Disabled List Players:
 - i. Each team has four [4] DL slots that players eligible for DL can be assigned to.
 - ii. You must drop someone from roster first before assigning to DL slot if picking up DL eligible player off of waivers / free agency.

VII. Trades:

- a. Total Allowed:
 - i. No Limit
- b. Trade Evaluation Process:
 - i. Trades will be approved by Commissioner except those he is involved in, which will be approved by either Gerald Sell or Bryan Harper

VIII. Standings:

- a. There is only one [1] Division for entire league with best six [6] records advancing to the Playoffs. –
- b. Tiebreakers [2 teams]:
 - i. Head to Head Score
 - ii. Most Total Category Wins for Season
 - iii. Lowest Average Ranking for all Categories for Season
 - iv. Division Record
 - v. Coin Flip
- c. Tiebreakers [3 or more teams]:
 - i. Combination Head to Head Scores between three [3] teams [as if they played round robin].
 - ii. Most Total Category Wins for Season
 - iii. Lowest Average Ranking for all Categories for Season
 - iv. Division Record
 - v. Coin Flip

IX.Schedule:

- a. Each team will play every team twice throughout the season.

X.Playoffs:

- a. Teams in Postseason:
 - i. Six [6]
- b. Two Week Rounds:
 - i. Each Round of the Playoffs will be 2 weeks in length
- c. Bye Weeks:
 - i. Awarded to Top two [2] seeds in playoffs
- d. Seeding:
 - i. Will be based on Records for Regular Season
- e. Tiebreakers:
 - i. Higher seed advances in event of a Tie

XI.Position Eligibility:

- a. Games at Position to gain Eligibility:
- b. Ten [10]

XII.Issues of First Impression:

- a. Handling issues / situations not included in Constitution:
 - i. Will be reviewed by League Manager for ultimate decision regarding issue / situation that may occur that is not covered in Constitution

XIII.League Finances:

- a. Entry Fees:
 - i. \$75 per team
- b. Prize Money Distribution:
 - i. Regular Season Champ:
 - 1. \$100
 - ii. Champion:
 - 1. \$500
 - iii. Runner-Up:
 - 1. \$100
 - iv. 3rd Place:
 - 1. \$50