

Grade: 3rd
Strand: Economics
Standard/Topic: SST-03.E.03

Identify factors that influence saving and spending choices.



		Sample Activities
Score 4.0 Complex	In addition to Score 3.0, in-depth inferences and applications that go beyond the target content. The student will: Describe the effect of spending vs. saving and think of consequences for your decisions	Cause/Effect writing Multi-step word problems with explanations of math thinking
	3.5 In addition to target performance, in-depth inferences and applications with partial understanding	
Score 3.0 Target	The student will: Identify factors that influence saving and spending choices The student exhibits no major errors or omissions.	Note: May have access to Junior Achievement program Set up a classroom store
	2.5 No major errors or omissions regarding the simple content and partial understanding of the target content	
Score 2.0 Simple	There are no major errors or omissions regarding the simpler details and processes as the student: - The student will recognize or recall specific terminology, such as: save, spend, budget, interest, want vs. need, currency, scarcity - The student will perform basic processes, such as: Identify a need Identify a want Identify the difference between a want and a need. However, the student exhibits major errors or omissions regarding the more complex ideas and processes.	Create a list and determine whether it is a want or need Board games (Monopoly, Life)
	1.5 Partial understanding of the simple, but major errors or omissions regarding the target content	
Score 1.0	With help, partial understanding of the simple and target content	
	0.5 With help, partial understanding of the simple content, but not the targeted content	