

Potawatomi Area Council

CREEP-O-REE



November 7 - 9, 2025

LEADER'S GUIDE

PROGRAMPAC@SCOUTING.ORG

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Information for Troops and Participants

Mission and Philosophy

CREEP O REE is a weekend long Camporee planned by the CLL Alumni Staff with the purpose providing additional **camping opportunities to Troops/Crews, providing a CO-Ed event** for our youth to develop great fellowship with other Scouters (BSA & GS Troops) and most importantly to have **FUN!** Each year a Halloween-based theme is set and implemented into all the planned activities. Units are asked to incorporate these themes into their patrol flags, cheer and themed costumes.

A series of different events are planned to improve on Scout skills, teamwork and FUN! These events have ranged from Shooting Sports to Crafts to Climbing to Trivia to Team Building competitions. A camp-wide tug-of-war competition and evening movie/dance close out the weekend's festivities.

Since this is a Troop Program, **no individual registrations** will be accepted, and standard BSA Youth Protection procedures will be in effect. Troops will be expected to assist in meeting 2 deep leadership guidelines during activity periods.

Registration, Fees and Refunds

1. Registration is by Troop – **No Individual Registrations** will be accepted.
2. All Registration will be completed electronically via the council website in the order they are received. **All Fees are non-refundable**, but are transferable to new participants within your unit, if you have a participant unable to attend.
3. All scouts should wear Creep O Ree shirt provided or BSA Field Uniforms (no sash).
4. Registration fees **INCLUDE** a Creep O Ree ACTIVITY SHIRT, EVENT PATCH and SAT meals provided.
5. Registration is open to the first 400 participants (youth & adults). Once at capacity, a wait list will be collected. Only those that are registered/paid are allowed to attend
 - a. **“Walk-ins” will NOT be allowed to enter as the BSA requires the event to confirm registration prior to arrival to be covered under insurance coverage.**

6. REGISTRATION

REGISTRATION	EARLY BIRD Before 9/18/25	REGULAR 9/18/25 - 10/09/25	LATE after 10/09/25
YOUTH & ADULTS	\$70	\$80	\$90

Leadership and Coverage (per BSA YPT standards)

1. It is the responsibility of “each unit” to provide a minimum of two TROOP registered adult leaders who are 21 years of age or older while at camp.
2. Two Deep Leadership is required by all Troops and BSA Youth Protection procedures should be followed at all times (**no adult “one on one contact” with youth**).
3. In the event you have scouts who do not want to participate in the activities:
 - a. **Troops must provide two-deep leadership for these scouts in camp or your campsite.**
4. **Units can not combine leaders from other units (*) to meet Two Deep Leadership and BSA Youth Protection Standards.**
 - a. (*) The BSA recognizes male (b) and female (g) troops as two separate units
 - b. Two leaders are required from each unit. They MUST be registered in that specific unit.
 - i. **Each troop is considered separate – and leadership cannot be combined.**
 - ii. **Leaders must be registered/approved leaders for the specific troop they are providing leadership too.**
 1. The chartered organization representative (COR) must approve the registration of the troop’s adult leaders.
 2. Registration as a merit badge counselor position does not meet this requirement as they are approved at the council level and not COR approved.
 - iii. <https://www.scouting.org/health-and-safety/gss/gss01/>

Linked Units

The BSA defines “**Linked units (*)**” as separate male (b) and female (g) units — one for male/boys and one for female/girls — that share a chartered organization and may share some or all of the unit committee. The approach preserves the single-gender unit model.

For female Scouts BSA units:

- There must be a TROOP registered female adult leader 21 years of age or older in every unit serving females. A registered female adult leader 21 years of age or over must be present for any activity involving female youth.
- Notwithstanding the minimum leader requirements, age- and program-appropriate supervision must always be provided while at camp.

Details about Youth Protection can be found here: <https://v.ht/BSA-YPT>

Medical Forms & Training

1. **BSA Annual Health and Medical Record form A&B** are **required** for all Participants and Adults. Please be sure all assisting parents are included in addition to any registered adult leaders staying overnight.
2. Troops are required to show “BSA AB Health Forms” for EACH person attending (youth/adult). Forms will be spot checked by the Medical Officer as health forms will NOT be collected from the troops.
3. **The State of Wisconsin requires** all groups attending a youth camp and administering medication to youth that is not their own to complete/print a picture of their certification:

a. NEW for 2024-2025

i. https://media.dpi.wi.gov/sspw/av/bmap/story_html5.html

Prior to Arrival

1. Additional information on **CREEP O REE** can be found **HERE**.
 - What should I bring? Check out the [Family Camp Checklist](#)
 - Questions not covered - ProgramPAC@Scouting.org
2. All participants (youth & adult) must complete the [BSA Annual Health and Medical Record form A&B](#)

On Arrival / Check-in

1. Staff will be on site **Friday night by 6:00 pm** for check-in (**Health Officer is onsite**).
2. All participants should plan to arrive at Camp Long Lake between 6:00 PM-8:00 PM Friday.
 - a. **NO SATURDAY CHECK-INS ALLOWED.**
3. Check-in will occur one troop at a time in the Center For Scouting (#1 on map) to check-in and turn in BSA Medical form A&B and receive **CREEP O REE SCHEDULE & SITE MAP** for the weekend.
4. Troops will be assigned to campsites based on their registration numbers, and will likely need to share a site.
 - a. **PLEASE PLACE TENTS CLOSE TOGETHER**
5. Only **vehicles with trailers are allowed to go beyond the parking lot.**
 - a. Individual vehicles or vehicles without a trailer are **NOT** permitted beyond the parking lot for the safety of all participants during the weekend.
 - b. **Please obey camp rules and do not drive into the campsites without permission.**
Speed limit in camp is 10 mph or less.
 - c. Troops with trailers should be prepared to **unhook** their tow vehicles and park them in the lot if weather or volume of traffic dictates.
6. **No vehicles are permitted to be parked in campsites** for safety of all participants during the weekend.
 - a. No driving in camp ALL day Saturday - except by approved event staff
7. **All Troops are asked to perform a service activity for common facilities – cleaning bathrooms, shower houses, or dining hall facilities, a sign-up sheet will be passed around during orientation. Please volunteer.**
8. Cabins will NOT be available for rent, as they will be used for staff, programs & GS Troops (first-come, first-serve).
9. All LEADERS and STAFF are required to attend the welcome/orientation meeting on Friday night at 8:15 pm in the Dining Hall.
 - a. Due to the limited staff and to ensure the program staff have enough time to present/oversee activities in the time allotted, **we are unable to check-in Scouts on Saturday morning.**

Facilities and Meals

1. 4 meals will be provided **at** the Dining Hall for:
 - a. **CREEP-O-REE MENU** (click here)
 - i. Friday Cracker Barrel (Troop Trick or Treat)
 - ii. Saturday Morning Breakfast
 - iii. Saturday Noon Lunch
 - iv. Saturday Evening Dinner
2. Specialty Meals, Allergy, and Religious Restrictions may not be accommodated.

- i. It is recommended each scout or troop handle these needs on their own with supplemental food needs.
 - ii. Peanut Butter and Jelly Sandwiches and a vegetarian option **will** be available.
 - iii. Troop Leadership should communicate **food allergies** at least 2 weeks prior to arriving at camp by completing/updating the DIETARY portion of their Scouts registration in BlackPug.
 - 1. ***Food is ordered and minimal alternatives are kept on hand, so our staff will do the best to accommodate.***
- 3. Serving will be done in a safe and careful manner with protective equipment.
 - a. All staff serving will be wearing gloves and hair restraints.
 - b. All serving areas, tables, and chairs will be sanitized before and after meals with approved sanitizer by the Scouts/adults using each table
 - c. Participants will be allowed into the serving area to receive their food from the staff while practicing social distancing.

PROGRAM EVENTS

- 1. **Multiple Activity sessions (Saturday)** - Six different activity areas provided, ranging from Climbing to Crafts to Field Games to Shooting Sports
 - a. **2025 (tentative)**
 - i. Climbing / Slack
 - ii. Shooting Sports (Rifle/Tomahawks)
 - iii. CRAFT
 - iv. Field Games / Unit Tug of War
 - v. GAMES
 - vi. TEAM BUILDING GAMES
- 2. **Camp-wide Tug-of-War Tournament** (Saturday before dinner) - All male & female youth are eligible to compete
 - a. **Teams of 4-6 youth with 1000 lbs total limit**
- 3. **Camp-wide Dance** (Saturday night) - male & female youth come together for a dance to remember - Music, DJ, lights and MUCH MORE!
- 4. **Trading Post** - opens at varying times throughout the weekend providing beverages, snacks and CLL apparel
- 5. **Theme Use Competitions** - Multiple Halloween based themes are provided from Creepy Carnival based movies or just general costumed fun:
 - a. Campsite Decoration
 - b. Individual Costume Contest
 - c. Group Costume Contest

Check – Out Process

1. Troops are free to check out Sunday Morning between 8:00 am to 9:30 am
 - a. If you are up early, please respect your neighbors and keep the noise at a reasonable level until 7:30 am.
 - b. Our staff will be available to check out each troop from the Dining Hall
2. Please take your garbage with you, or drop it off by the dining hall dumpsters on your way out. Please do not leave any garbage at your campsite.
3. **Please obey camp rules and do not drive multiple cars and trucks into the campsites without a parking pass.** Speed limit in camp is 10 mph or less.
4. All Troops are asked to perform a service activity as they leave to tidy up common facilities – cleaning bathrooms, shower houses, or dining hall facilities, a sign-up sheet will be passed around during orientation. Please volunteer.
5. Creep O Ree patches will be provided for all registered attendees.

SAMPLE Schedule

- CREEP O REE SCHEDULE -**FRIDAY**

6:00 - 8:15 PM	Check-in (Center For Scouting/CFS - #1)
8:15 - 8:45 PM	Adult Leader/SPL Meeting (Dining Hall - #2)
9:00 - 10:00 PM	Haunted Hike / Trail (#21)
10:00 PM - 7:00 AM	Quiet Hours

SATURDAY

6:50 - 7:00 AM	Opening Flags (Dining Hall - #2)
7:00 - 8:00 AM	Breakfast (<u>provided</u>)
8:30 AM - 12:05 PM	ACTIVITY SESSIONS (55 min)
12:10 - 1:40 PM	Lunch (<u>provided</u>)
1:45 - 4:20 PM	ACTIVITY SESSIONS (55 min)
5:00 - 5:45 PM	Camp-wide Tug-of-War FINALS (DH - #2)
6:00 - 6:10 PM	Flags
6:15 - 7:30 PM	Dinner <u>provided</u> (Dining Hall - #1)
ALL DAY	Campsite Decorating Contest Judging
7:30 - 7:45 PM	Costume Contest & Awards presents
7:45 - 11:30 PM	Dance (Dining Hall) & Movie (Lower CFS)
11:00 - DAWN	Quiet Hours (quiet back to campsites)

SUNDAY

7:00 - 7:55 AM	Breakfast (<u>on your own</u>)
8:00 - 9:30 AM	Check-Out (Dining Hall)

SAMPLE Map (final version provided at check-in)

CAMP LONG LAKE

POTAWATOMI AREA COUNCIL
BOY SCOUTS OF AMERICA

