

# School Plan 2021-2022 - Mona School

## Goal #1 State Goal

K - 3 students will show increased growth on Acadience (DIBELS) Pathways to Progress report from BOY to EOY. Grade 4 - 5 students will demonstrate increased grade-level proficiency on EOY RISE, LA, math and science. K - 5 students will demonstrate increased proficiency on Portrait of a Graduate Knowledge and Skills through evidence submission and badging in student portfolios, quarterly.

## Academic Area English/Language Arts

- Mathematics
- Science

## Measurements

\*K - 3: Increase typical/above typical growth on Acadience Pathways to progress from BOY to EOY to 75%. (\*Based on 2020 data showing 63% of students demonstrated growth from BOY to MOY.) \*Grades 4 - 5: Increase spring RISE percent of students demonstrating proficiency by 5% (from Spring RISE 2021 data - LA, math and science). \*K - 5: Increase student portfolio (Portrait of 5th Grader) KNOWLEDGE evidence submission and badging to three CORE standards per quarter.

## Action Steps

1. Provide para professionals for individual and small group extended Tier I instruction.
2. Provide professional development for instructional staff, including collaborative teacher/staff work hours.
3. Provide options for teacher/staff attendance at professional conference(s).
4. Purchase general supplies for program(s), curriculum materials, and binders.

## Planned Expenditures

Category	Description	Estimated Cost
		Total: \$20,742
Salaries and Benefits (teachers, aides, specialists, productivity, substitutes)	1. Provide para professionals for individual and small group extended Tier I instruction.	\$8,642
Contracted Services (counseling, library and media support, employee training including professional development not requiring an overnight stay)	2. Provide professional development for instructional staff, including collaborative teacher/staff work hours.	\$9,600
Professional development requiring an overnight stay (travel, meals, hotel, registration, per-diem)	3. Provide options for teacher/staff attendance at professional conference(s).	\$2,000
Expendable items that are consumed, wornout or lose identity through use (paper, science and art supplies), food for a cooking class, a field trip, or a parent night (consistent with LEA policy)	4. Purchase general supplies for program(s), curriculum materials, and binders.	\$500

#### Digital Citizenship/Safety Principles Component

No

#### Goal #2 State Goal

Provide specialized STEAM, (art, music, science, technology and engineering) instruction for all MES students Kindergarten - 5th grade, one class weekly.

#### Academic Area

- English/Language Arts

- Fine Arts
- Mathematics
- Science

## Measurements

\*K - 5: Increase grade level music program(s) student participation to 100%. \*K - 5: Increase student participation in Spring Art show, MES Children's Choir, STEAM Project Fair and after school programs by 10%. (Collect baseline data for new programs 2021-2022.) \*K - 5: Increase student portfolio (Portrait of 5th Grader) SKILLS evidence submission and badging to two skills per quarter.

## Action Steps

1. One STEAM specialist will be hired to facilitate STEAM instruction.
2. One choir specialist will be hired to facilitate MES Children's choir.
3. Teacher(s) and or staff will be hired to facilitate extended STEAM before and after school programs.
4. General supplies will be purchased for STEAM instruction. i.e. science lab consumable materials.
5. Purchase musical instruments for the Children's Choir. i.e. rhythm, percussion.
6. Purchase technology software for STEAM instruction and student evidence badging. i.e robots, Generation Genius, SeaSaw, inFinid.

## Planned Expenditures

Category	Description	Estimated Cost
Total:		\$35,900
Salaries and Benefits (teachers, aides, specialists, productivity, substitutes)	1. One STEAM specialist will be hired to facilitate STEAM instruction. *Estimate: \$22000. 2. One choir specialist will be hired to facilitate MES Children's choir. *Estimate: \$3000. 3. Teacher(s) and or staff will be	\$28,500

	hired to facilitate extended STEAM before and after school programs. *Estimate \$3500.	
Expendable items that are consumed, wornout or lose identity through use (paper, science and art supplies), food for a cooking class, a field trip, or a parent night (consistent with LEA policy)	4. General supplies will be purchased for STEAM instruction. i.e. science lab consumable materials. *Estimate: \$4000. 5. Purchase musical instruments for the Children's Choir. i.e. rhythm, percussion.* Estimate: \$1000.	\$5,000
Software < \$5,000	6. Purchase technology software for STEAM instruction and student evidence badging. i.e robots, Generation Genius, SeaSaw, inFinid.	\$2,400

#### Digital Citizenship/Safety Principles Component

No

#### Summary of Estimated Expenditures

Category	Estimated Cost (entered by the school)
Total: \$56,642	
Expendable items that are consumed, wornout or lose identity through use (paper, science and art supplies), food for a cooking class, a field trip, or a parent night (consistent with LEA policy)	\$5,500
Professional development requiring an overnight stay (travel, meals, hotel, registration, per-diem)	\$2,000
Software < \$5,000	\$2,400
Contracted Services (counseling, library and media support, employee training including professional development not requiring an overnight stay)	\$9,600

Salaries and Benefits (teachers, aides, specialists, productivity, substitutes)	\$37,142
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## Funding Estimates

Estimates	Totals
Carry-over from 2019-2020	\$3,075.28
Distribution for 2020-2021	\$61,963
Total Available Funds for 2020-2021	\$65,038.28
Estimated Funds to be Spent in 2020-2021	\$65,038.28
Estimated Carry-over from 2020-2021	\$0
Estimated Distribution for 2021-2022	\$56,642
Total Available Funds for 2021-2022	\$56,642
Summary of Estimated Expenditures for 2021-2022	\$56,642
Estimated Carry-over to 2022-2023	\$0

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