

```

1 package me.taroshixel;
2
3 import java.util.Random;
4 import org.bukkit.Bukkit;
5 import org.bukkit.ChatColor;
6 import org.bukkit.command.Command;
7 import org.bukkit.command.CommandSender;
8 import org.bukkit.entity.Player;
9 import org.bukkit.plugin.java.JavaPlugin;
10
11 public class KillYourSelf extends JavaPlugin {
12
13     @Override
14     public void onEnable() {
15
16     }
17
18     @Override
19     public void onDisable() {
20
21     }
22
23     public boolean onCommand(CommandSender sender, Command cmd, String label, String[]
24         if (cmd.getName().equalsIgnoreCase("kms") && sender instanceof Player) {
25
26         Player player = (Player) sender;
27
28         player.setHealth(0);
29
30         Random random = new Random();
31
32         int deathmessage = random.nextInt(10) + 1;
33
34         if (deathmessage == (int)10) {

```