

Ways to obtain Gems in DMC: Peak of Combat

Because we all need to get that sweet currency for rolls to hammer at those pity rates.

Paid Methods

The money sinkers. If you've got the money and are willing to whale around with it or even spend a bit, here you are.

Devil Gem Shop



The main in game shop for obtaining gems. Devil Gems are a currency that can convert into regular gems. As a bonus for being purchased, said Devil Gems can be used to do daily rolls (60 per) or buy other things like character or weapon skins.

These gems can also be bought online (<https://dmc-shop.nbjoy.com/>) with discounts occasionally occurring for better investments. Usually its 10%, though sometimes they'll offer a coupon to better sell it.

Discount Packs



If you wish to put down cash, there's discount packs offers that give gems along with other things based on which one you buy. There's the Daily (120 devil gems + 120 gems; \$1.99) and Weekly (680 devil gems + 1360 gems; \$9.99) gem packs. Random Fragment pack offers 5 hunter fragments plus 300 devil gems (\$4.99), Advanced Rune Selection offers 2 rune boxes plus 980 gems (\$14.99), and the Hunter/Weapon/Premium packs all offer 3280 gems each (\$49.99). I mentioned the online shop earlier, since discounts can be actually offered there.

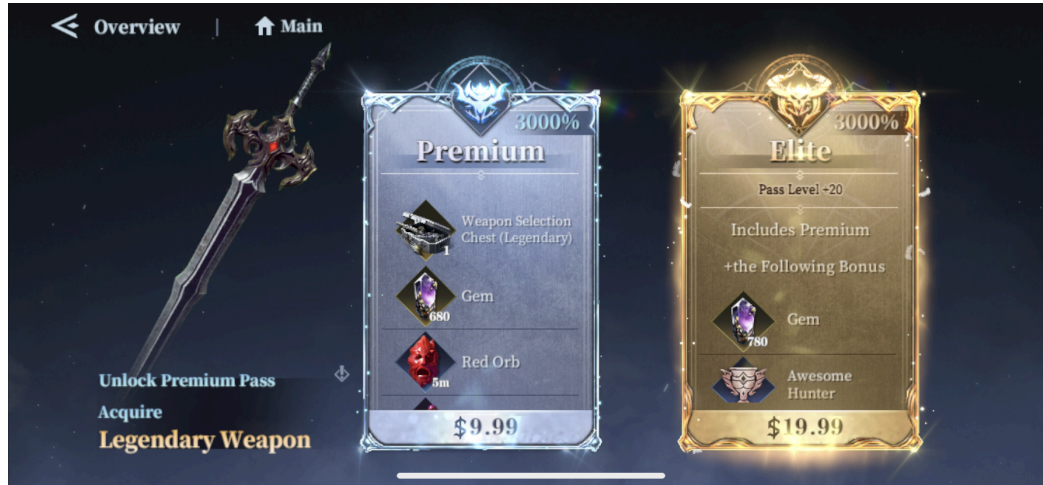
Vergil - Endless Judgement Bonus Offers



Yup, gonna put this here too since it does offer gems. The first Limited Summon tier offers 680 gems (\$9.99), the 2nd tier offers 1280 gems (\$19.99) and the final tier offers 3280 gems (\$49.99)

Alongside the Limited summon offers are the Weapon summon offers. Each tier offers the same gem amounts at the same prices.

Premium/Elite Hunter Pass



Upgrades offered to the base Hunter pass. Gems are offered for choosing to purchase an upgrade, along with other things like more orbs, resources, ect. Worth it if you're keen on hacking at the pass for a month and want to keep up on resources abit more.

You can roll fine on Premium from my personal opinion, but if you want abit more bonuses, you can choose to shoot higher with Elite. You'd get what premium offers, PLUS what Elite has to offer.

30-Day Pass



What I believe is the best casual option to have for daily gems. 100 gems per day for 30 days isn't a bad deal at all, and it's only 5 bucks. If you save it all up, that's around 3,000 gems which is a ten pull and more if you keep up with other methods.

And you get 300 devil gems for renewing/activating it, which is another free roll in your pocket if you convert to gems OR a few free daily rolls if you save it for that.

Daily Special



A cheap daily way to get a few bit of gems, if you so choose. The last one is basically a free daily roll with the bonus of a free permanent vault roll. If you're okay spending \$1.29 per day, its a bit of change in your pockets for gems.

Gem Crate



A somewhat recent addition, but another cheap way to have gems in your pocket. That's a single pull right there.

The Battle Passes (PVP/Co-Op/Realms)



Another somewhat recent addition. There's three battle passes that exist in the game, with the PvP pass coming around usually when Deathmatch returns to the game.

You have the option of the base (free) pass to progress through, or the Premium upgrade. Base pass gives up to 300 gems total to completion, while Premium gives up to around 2.7k to completion with the upgrade from level 1 giving 680. Altogether, you'd net around 3k gems for having both accessible. **This total is for the Co-Op pass, that resets weekly.**

Realm pass doesn't reset (As there's so many permanent stages to climb), so you don't get the potential weekly loop like Co-Op Pass. Base pass would net you 600 gems total, while Premium would net you around a whopping 5.8 gems

plus the level 1 upgrade which adds 1280 gems. Total makes it around 6k gems.

Be aware, however, that realms offer this much gem output potential because of the difficulty spike Realms usually offer the higher you go. To level the Realms Pass, you're rewarded EXP per 10 floors completed. You'll need great units or skill to achieve the full output of this pass, BUT it's a one time purchase. So if you eventually make it high up in realms, you can get the rewards of the pass down the line at any time.

The Freebies

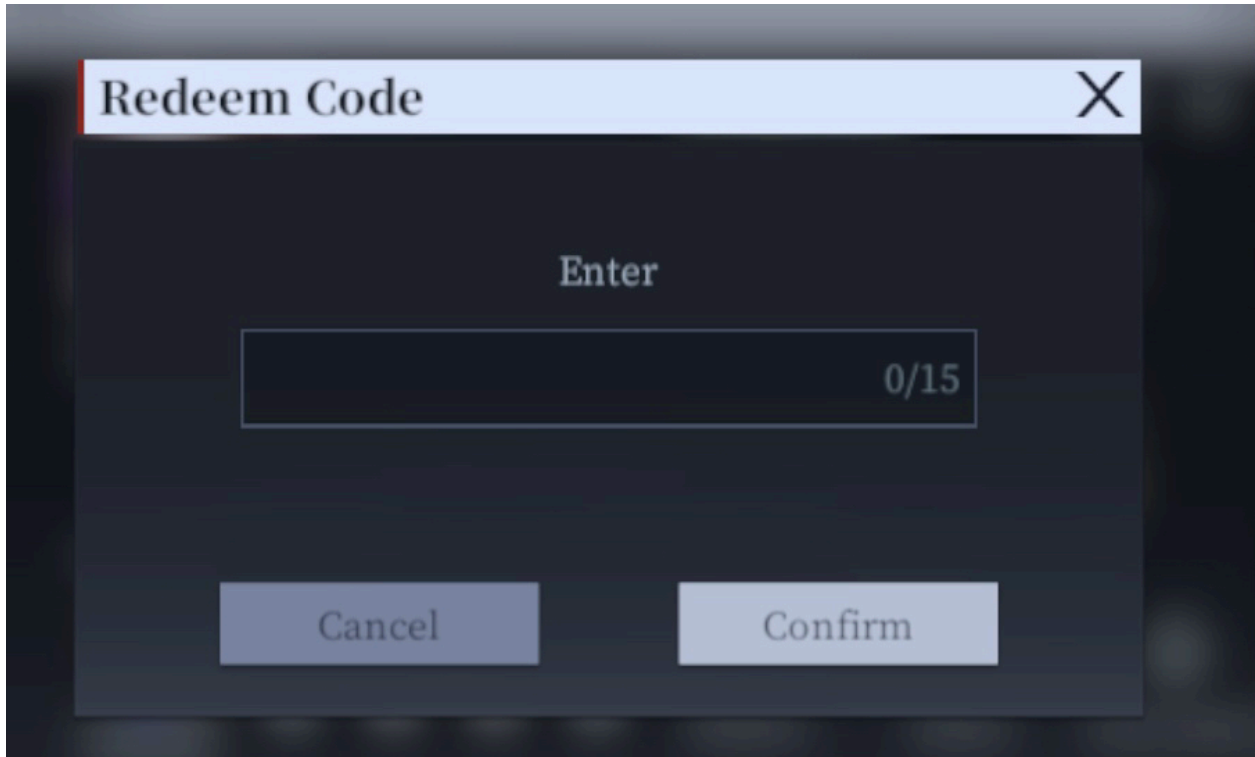
For the F2P players who just want some gems to add to the hoard pile without (hopefully) spending.

Feedback Survey



In the bottom left of the screen, there's an icon of a pencil and a paper you can click on. It'll bring up two surveys you can fill out to claim a total of 300 gems. (You can also just open and close the pages, then return to the game screen to claim the rewards).

Code Redemption



Redeem Code X

Enter

0/15

Cancel Confirm

Usually, when streams occur, there's codes that are given out that can offer some gems for you to redeem. Usually, it's just one code that offers gems of the bunch so be aware.

Main Story Progression



(I'm stealing this image from the JP PoC side of things since I don't have the English ones on me, don't worry about it)

But if you're starting out, and haven't done the story yet, there's plenty of gems you can earn just for progressing along each story segment and chapter, with other bonuses like hunter fragments for the freebie units.

Hunter Mission (Dailies/Weeklies)



Welcome to the main thing you'll want to do in the game that all gachas offer....Dailies and Weeklies.

Each week, you're offered a few tasks to do (Boss Hunt/Bloody Palace, Co-op (Normal), ect.) that give a good amount of Hunter Pass EXP. These other bits of content can also offer their own gems.

Dailies offer up to around 60 gems from the three gem based daily points. That's a good bit to slowly save per day.

Guild Activity Missions



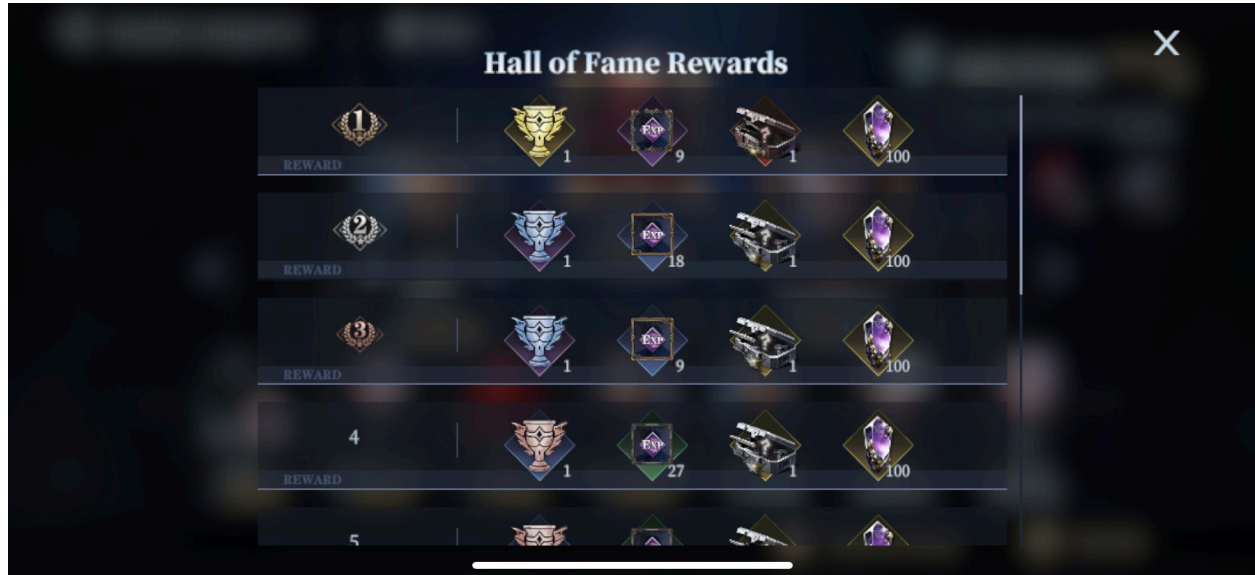
Something to progress through if you have an active guild. Each goal on the Weekly Guild Activity points offers 40 gems, for a total of around 200 gems. Not bad a thing to work through weekly, and makes joining a guild worth it even more.

Boss Hunt Season Missions

Rewards Main		Season Missions reset every Thu at 4:00 am	
Ranking Rewards	Missions	Objective Rewards	Current PTS: 0
Season Missions	Challenge the Arena 0/1 time(s)	 250  16k	Incomplete
	Challenge the Arena 0/2 time(s)	 250  16k	Incomplete
	Earn 700000 PTS	 1  60  6k	Incomplete
	Earn 1400000 PTS	 60  1  6k	Incomplete

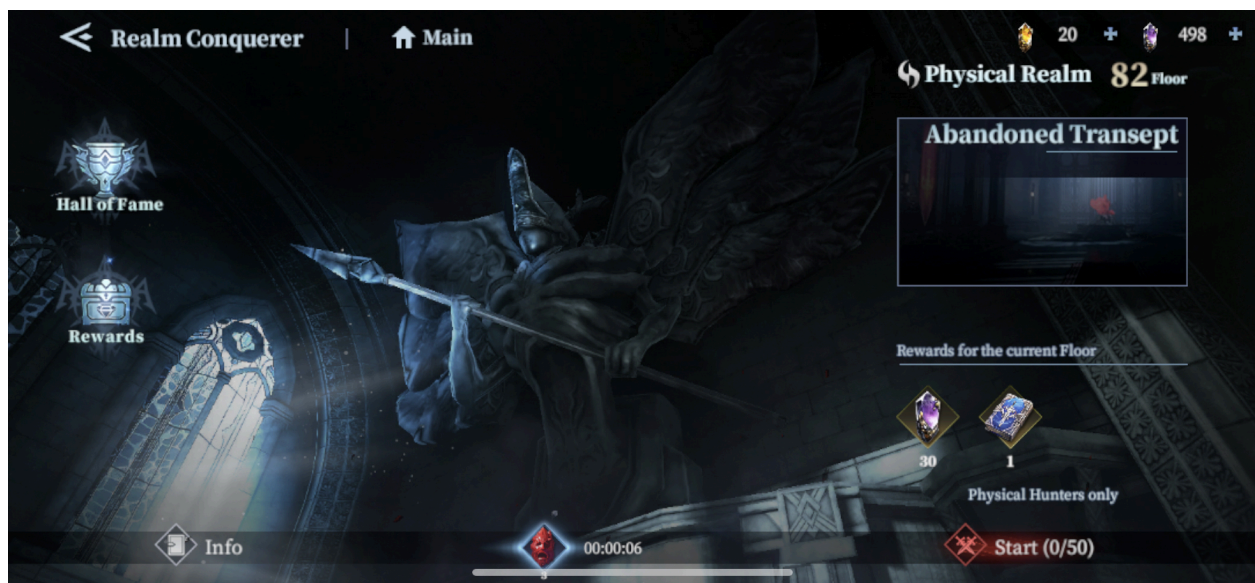
Some easy ones to do while hammering at Boss Hunt.
Basically challenging it twice for a total of 500 gems.
Something to look forward to for each reset of it!

Hall of Fame



Not something you can achieve unless you're fast enough or lucky, but I'll put it here regardless. If you can achieve top 10 in Hall of Fame for Realms, per 10 tiers of floors, you can earn 100 gems along with other bits of rewards.

Realm Conquerer



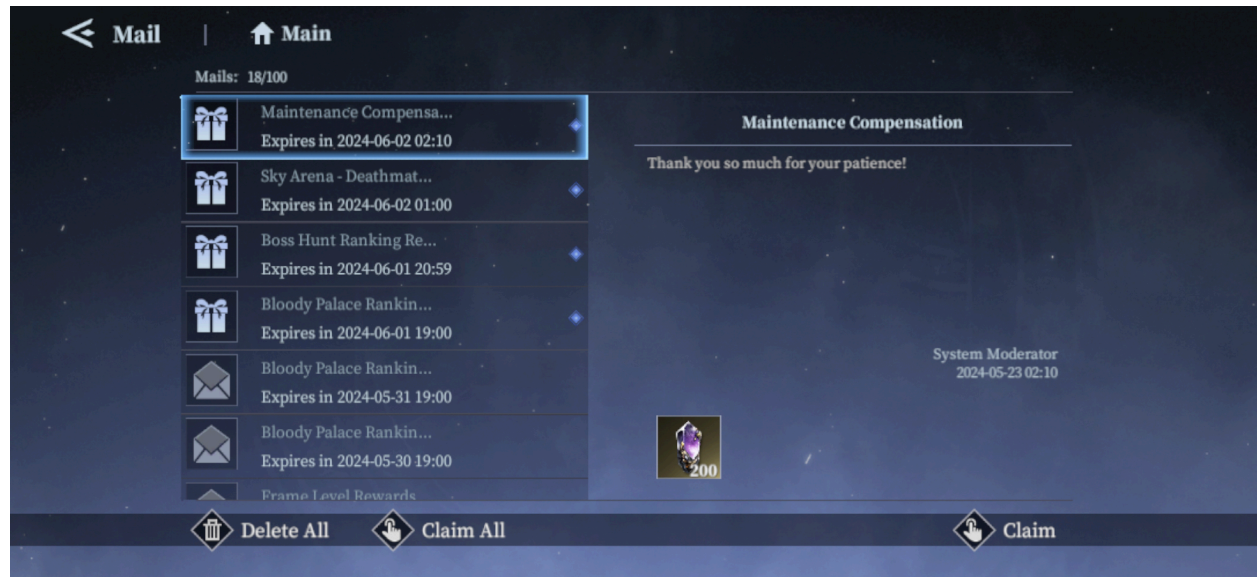
For completing a floor of Realms, you can obtain 30 gems per. The total for completing 5 floors per is 150 gems. Paired with the Realms pass, you have the opportunity to score a lot of gems if you can progress high enough in floors.

Co-Op Exchange



For an easy 100 gems, you can trade 1000 chaos copper for them. Very easy to get if you keep up with Co-op (Normal) and obtain the max rewards

Maintenance Compensation



At times, after a long Maintenance period, they'll give out gems as compensation for the servers being down. A free 200 gems.

Weekend Supplies



Another recent addition. For three days on the weekend (Yes, Monday is a weekend now apparently, just roll with it), you're offered several freebies. All three offer a total of 300 gems.

Training Stage



For Techniques and Hunters, you have the opportunity to earn gems upon full completion. You get 20 gems each for completing all Techniques (which there are 6 of) for a total of 120 gems.

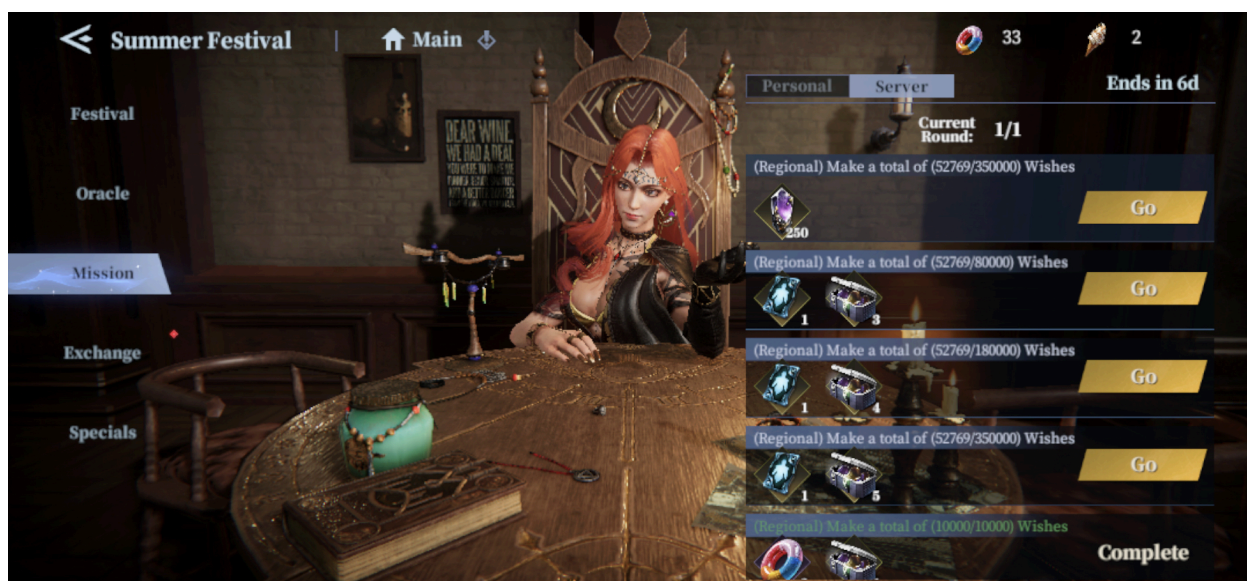
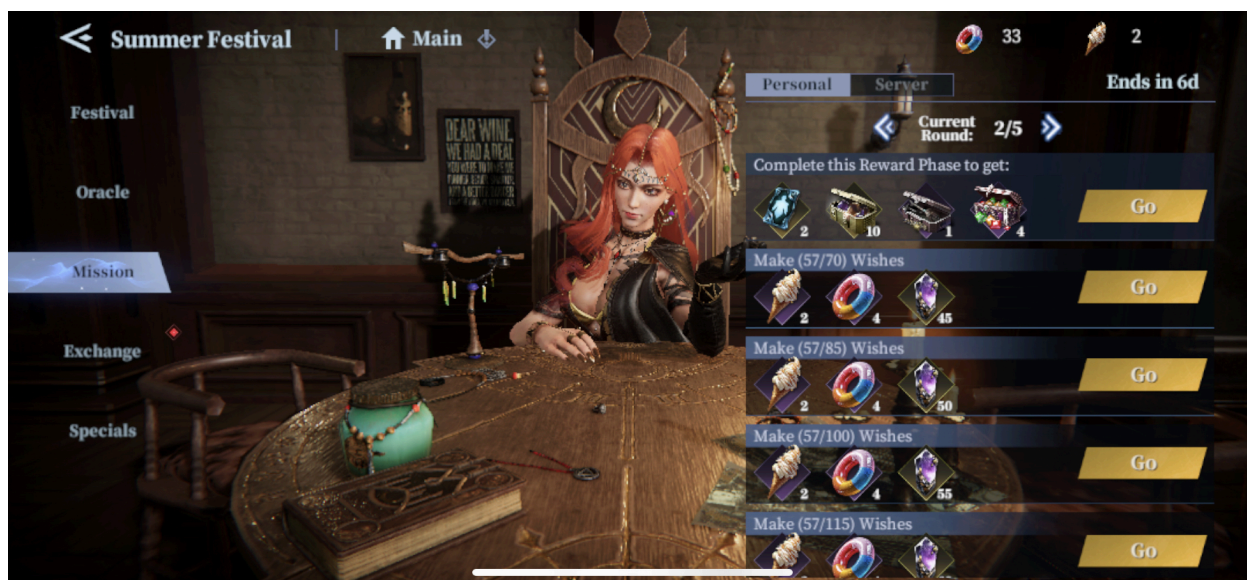
Hunter training/tutorial stages, however, can vary on gem reward potential based on the technical potential of the hunter. Some hunters have more tutorial tabs than others, so they can offer a bit more gems. It's a way to get gems while learning how to play hunters, and this list gets extended per new hunter.

Events



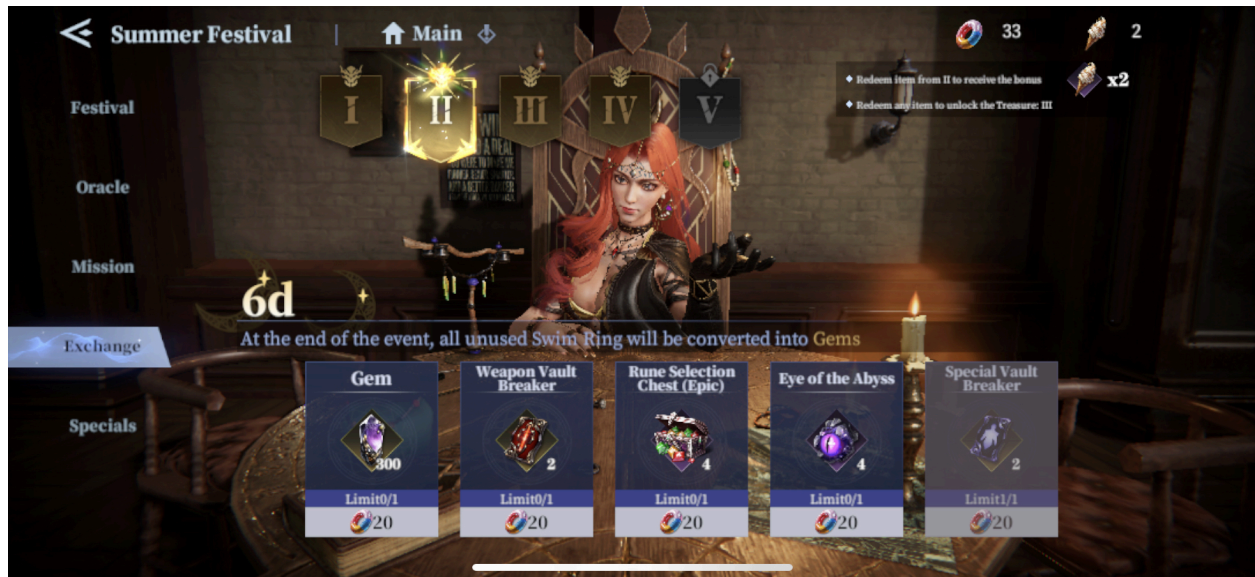
For the sake of keeping things simple for now, I shall refer to the current ongoing event of this post, Summer Festival.

For the Oracle pulls, you have an opportunity to earn a few gems. You can do 5 free pulls daily until the end of the event which'll help if you wish to remain F2P focused.



There's also Missions you can aim to complete for gems. Personal has a set you can do for 5 rounds. Each round offers a higher reward of gems but you'll likely end up having to go along the sides of P2W if you want to achieve all offered rewards.

Server is a group effort from your entire server so...you're kinda dependent on everyone here. However, if it IS reached, that's a free 250 gems.



You also have the Exchanges you can do for gems as well. The higher the tier of exchange, the higher gem rewards you're offered.

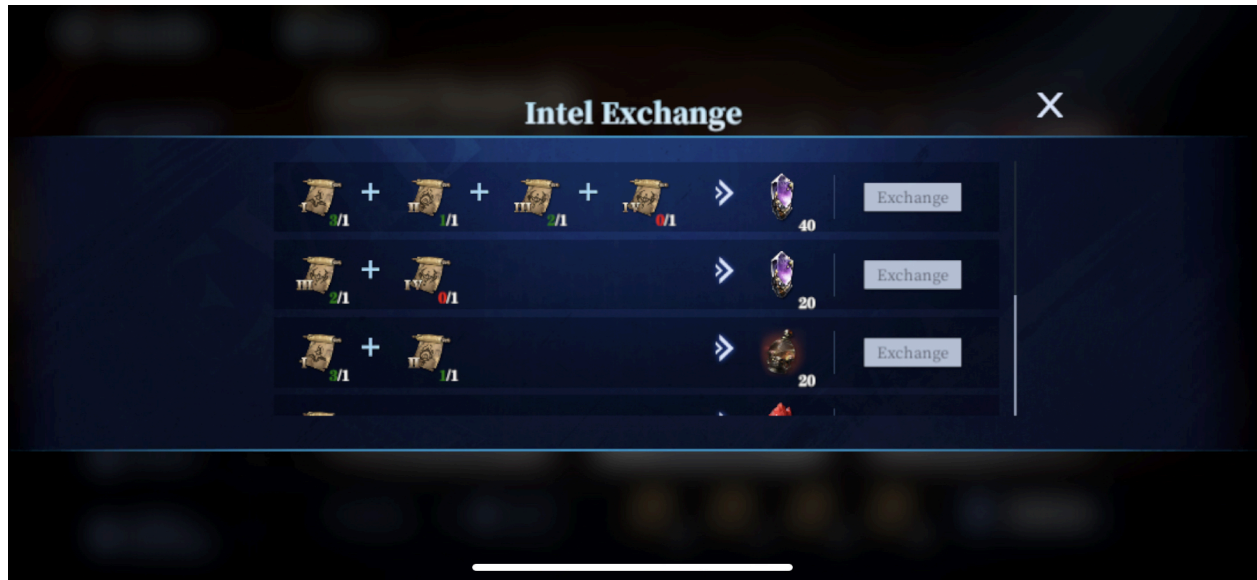
Tier 1 offers 150 gems, Tier 2 offers 300 gems, Tier 3 offers 600 gems, Tier 4 offers 900 gems and Tier 5 offers 2400 gems. P2W if you want to get all reward gem tiers, but manageable for most. I put it in the freebie tab due to the ability to obtain a good amount of the gem rewards offered if you aim strictly for gems and are willing to settle with at least reaching Tier 4. And hey, all unused currency will turn into gems so you'll get a bit of crumbs there if you forgot to use them before the event's conclusion

There's other events that exist and will likely make a return, like Trigger Game or Dice Game, so keep out for the potential gem rewards on those as well!

Side Events

Well, I label them as such since these are usually events that run alongside other bigger events.

For this example, I'll use the current side event, Intel Search.



A pain with RNG considered, but if you can manage to get what you need...then you can be rewarded with a few gems.

The only thing that's in your way is that painful RNG drop for the items you need to do exchanges for gems after doing the needed searches. But they can never make it too easy, of course.

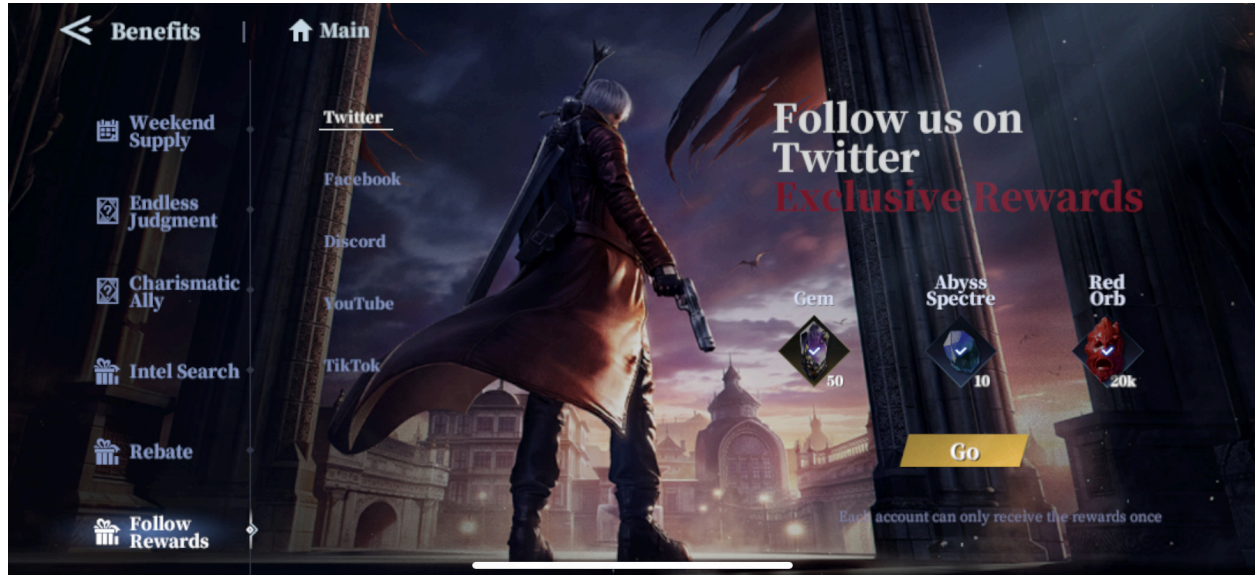
Gallery Trophy Collection



Placed here since it's technically able to be done without P2W as long as you're patient. To progress through these trophies, you need to collect units, weapons, cards and skin.

You can invest along the P2W path if you wish to progress through this quicker, but you can easily chill and slowly hack at this as a F2P with a lot of patience. Well, aside from a FEW skins they put as money sinkers, but alas. We all feel this pain.

Follow Rewards



If you're a veteran player, you've probably already completed these, but if not...here you are. An easy bunch of gems to obtain for checking out all the PoC socials. You don't have to actually follow them all by the way...you can open the pages and close them immediately to go back to your game and obtain the rewards.

Memory Corridor



For doing Memory Corridor stages and obtaining enough stars, you can obtain 50 gems. With 14 chapters, that's around 700 gems total.

Bloody Palace



For clearing Bloody Palace once, you can earn 360 gems.

If you want more from BP, however, you can aim to hit the PTS amounts for those rewards.



Unless I miscounted, there's around 20 of these goals you can aim to reach, that offer 50 gems each. That's 1k gems you can obtain.