ECT Lesson Plan: Area of a Circle

Lesson plan at a glance... **Core subject(s)** Mathematics **Subject area(s)** Geometry **Suggested age** 13 to 17 years old **Prerequisites** Basic Python [\(Introduction](https://docs.google.com/document/d/1Ogba6tWvp1SMyRChpP_YVBFeCTfdA0IDJwQJTOiqNiw/edit?usp=sharing) to Python); Calculating area of rectangle and parallelogram; Perpendicular vs slanted height; Circumferences and percent differences **Time Preparation:** 27 to 37 minutes **Instruction:** 75 minutes **Standards Core Subject:** [CCSS](http://www.corestandards.org/Math/) Math **CS:** [CSTA](http://csta.acm.org/Curriculum/sub/CurrFiles/Google_ExpCT_Standards_Crosswalk_Resources.pdf)

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Lesson Overview

Students will learn to derive the formula for the area of a circle, relate a circle to a parallelogram and rectangle, and understand the concept of infinity as they imagine slicing an circle into infinitesimally small slices, a concept key in higher mathematics. Students will improve their computational thinking by **recognizing patterns** in circles that are sliced into increasingly smaller pieces and rearranged into a parallelogram-like shape, **generalizing the relationship** between the circumference of the circle and the base of the parallelogram-like figure, and **developing an algorithm** for calculating the area of a circle.

Materials and Equipment

- ◻ For the teacher:
	- *Required:* Colored pencils/markers, or provide students with pre-shaded images
	- *Recommended:* Presentation set-up
		- Internet-connected computer
			- Chrome browser ([https://www.google.com/chrome/browser/desktop\)](https://www.google.com/chrome/browser/desktop) recommended
		- Projector and projection screen or other flat projection surface
- ◻ For the student:
	- *Required:* Internet-connected computers (1 computer per student recommended)
	- *Required:* Software Development Environment
		- Python 2.x [\(https://www.python.org/](https://www.python.org/)) OR a web-based Integrated Development Environment (IDE) such as Trinket (<https://trinket.io/>)

Preparation Tasks

The Lesson

Warm-up Activity: Exploring the relationship between a circle and a parallelogram (5 minutes)

Activity Overview: In this activity, students will look for patterns in the shape of an outstretched circle as it is cut into increasingly smaller pieces. Students will use the CT concepts of **pattern [recognition](#page-9-0)** and **[decomposition](#page-9-0)**.

Activity:

Have students work through the following activity.

Below are three congruent circles that are sliced into six, eight, and twelve slices, respectively, and then **unraveled and rearranged to form a new shape.**

Q1: Describe any patterns you notice in the unraveled circles as the slices become smaller and smaller.

Q2: As the circle is cut into more and more slices, what shape does it begin to resemble?

Q3: Do you think it is possible to cut the circle into so many tiny pieces that when we unravel it, it becomes a **perfect rectangle with four 90 degree angles and four straight edges? Explain why or why not.**

Notes to the Teacher:

After students have answered the questions, project the below chart onto the board and discuss the similarities and differences between the outstretched circles and the polygons that they resemble. Have students examine the "curvature" of each figure in the chart and determine which of the three outstretched figures' area is most similar to the area of a **[parallelogram](#page-8-3)**.

Assessment:

A1: Answers may vary, however students should notice that as the slices become smaller, bases of the unraveled circle become flatter and flatter.

A2: A parallelogram or a rectangle.

A3: Answers may vary; the explanations are more important than the actual answers.

Activity 1: Deriving the area of a circle (10 minutes)

Activity Overview: In this activity, students will look for patterns between the **[circumference](#page-8-3)** of a circle and the length of the base of the unravelled circle. They should also look for trends in the percent change between the slanted height and perpendicular height as the number or slices increases. They will use **pattern [recognition](#page-9-0)** and **[decomposition](#page-9-0)** to find **[patterns](#page-9-0)** in the circumference of a circle.

Notes to the Teacher:

After students answer the questions, project the chart onto the board and discuss the concept of infinite slices. Have students consider what the figure would look like if we cut the circle into infinitesimally small pieces. Discuss the concept of a "theoretical activity" vs. a "realistic activity", and the idea that although many ideas in higher-level mathematics are based on theory, they actually work out in reality.

Point out that in spite of the fact that our figures appear to be an approximation of a rectangle, the formula $A = pi^*r^*r$, or $A = \pi r^2$, is not an approximation; it is exact!

Activity:

Have students work through the following activity.

1. The figures below illustrate the relationship between the perpendicular height of the unraveled figures and the [radii](#page-8-3) of the circles.

2. Type the following program into the Python editor and run it to calculate the percent difference between **the perpendicular height and the radii of all four circles. Record the results in the table.**

```
radius = input('Enter the radius: ')
height = float(input('Enter the perpendicular height: '))
percent_difference = 100 * (radius - height) / radius
print 'Percent difference:', percent difference, '%'
```


Teaching Tips:

Although students do not contribute to the writing of the program above, take a minute to explain the variables and their values. Make sure students understand that whatever value is entered when asked for the radius will be stored in the variable radius, and whatever number is entered when asked for the perpendicular height will be stored in height. They will need to understand this concept in order to complete the programs in the following activities.

- Instruct students to keep their answers in terms of pi in order to identify patterns in the chart.
- The answers are provided below.

Activity:

Have students answer the following questions.

Q1: Describe any pattern you see between the length of the circle's circumference and the base of the **unraveled circle.**

Q2: Compare the radius to the perpendicular height of each circle. Which one is longer and why?

Q3: Does the percent difference between the radius and the perpendicular height increase or decrease as we **use more slices?**

Q4: Imagine slicing the circle into 10,000 pieces and unraveling them. Based on the patterns you see in the **figures above, would the percent change between the perpendicular height and the radius be really big or** really small? Could we use the radius as an approximation of the perpendicular height? Why or why not?

Q5: Do you think we could have slices so small that the radius equals the perpendicular height?

Q6: The base of the outstretched circle is half of the circumference and the height is approximately equal to the **radius. Recall, circumference equals 2(pi)(r). Using this information, write a formula for the area of the outstretched circle. The radius, r, should be the only variable in your answer.**

Assessment:

A1: The length of the base is half of the circumference.

A2: The radius is always longer because it stretches between the same two bases at a slant, whereas the perpendicular height does not slant.

A3: The percent difference decreases as the length of the slant height approaches the length of the perpendicular height.

A4: Based on the patterns in the chart above, the percent difference would be very small, so yes, it would be a good approximation of the perpendicular height.

A5: Answers may vary; the explanations are more important than the answers.

A6: Area = pi*r*r

Activity 2: Calculating the area of a circle (15 minutes)

Activity Overview: In this activity, students will use the formula A = pi*radius^2 to complete the following code. Students may use **[algorithm](#page-9-0) design** to create a procedure to calculate the area of a circle.

Student Activity:

Give the following code to students to use to calculate the area of a circle and instruct them as follows.

1. **Use the code below to calculate the area of a circle.**

```
r = input('Enter the radius: ')area = 3.14 * r**2print 'Area:', area, 'square units'
```
2. Run the code to calculate the areas of the following three circles, to the nearest ten thousandth.

3. Notice that each of the circles below is missing a piece. In the chart below, explain how you would **calculate the area of each circle with a missing piece (sector):**

Activity 3: Programming Python to calculate the area of a circle (20 minutes)

Activity Overview: In this activity, students will develop one of two common algorithms for finding the area of a circle with a sector removed: (1) Calculate the area of the missing sector and subtract it from the total area, or (2) Multiply the fraction of the circle remaining by the entire area. In the second half of this activity, they will generalize this algorithm so that the code will calculate the area of a partial circle with any size sector removed. Students may use **[algorithm](#page-9-0) design** to design a procedure to calculate the area of a circle.

Notes to the Teacher:

Students can translate the algorithms they wrote in the previous activity to Python code. Present them with the same three partial circles, and ask them to fill in each blank with a formula that Python can follow to calculate the partial circle's area.

There is more than one correct way to solve these problems. The solutions below represent one of several correct answers.

Activity:

Have students work through the following activity.

1. **Use the method you described for each partial circle in the last activity to complete the Python programs below. Then run each program to calculate the area of each partial circle.**


```
r = float(input('Enter the radius: '))total slices = float(input('Enter the total number of slices: '))
remaining slices = input ('Enter the number of remaining slices: ')
one slice = (pi * r**2) / total slices
area = one slice * remaining slices
print 'Area remaining: ', area, 'sq cm'
```
2. Use the program above to calculate the area of the following partial circles (with answers below)**.**

Q1: It is repetitive to change the program for each different sized slice. In this last program, Python asks for the radius, the total number of slices, and the number of slices remaining. In your own words, explain how it will **calculate the remaining area of any circle with any number of congruent slices removed.**

Assessment:

A1: Answers may vary, students should understand that in this algorithm, Python calculates the area of each slice and then multiplies that area by the number of slices remaining in the picture.

Wrap-up Activity: Building an algorithm for the formula of a circle (20 minutes)

Activity Overview: In this activity, students will be assessed on their understanding of the derivation of the area of a circle from the area of a parallelogram. They should describe the process for coming up with the formula for the area of a circle using **[algorithm](#page-9-0) design**.

Activity:

The final question serves as an evaluation of students' understanding of the derivation of the area of a circle from the area of a parallelogram. Emphasize that students are not being asked to write down the formula for the area of a circle, rather they should describe the process for coming up with that formula.

Q: Imagine that you were living in the 1600s. Back then, people knew how to calculate the area of rectangles and parallelograms, however no one had figured out exactly how calculate the area of a circle. Write an **algorithm that people from that time could follow to derive the formula for the area of a circle.**

Learning Objectives and Standards

Additional Information and Resources

Lesson Vocabulary

Computational Thinking Concepts

Administrative Details

- **Contact info** For more info about Exploring Computational Thinking (ECT), visit the ECT website [\(g.co/exploringCT\)](http://g.co/exploringCT)
- **Credits** Developed by the Exploring Computational Thinking team at Google and reviewed by K-12 educators from around the world.

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