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“ THE **WITCH** DOCTOR ☆ 健康 ” // HOME

一日のリンゴ -- adventurers guild -- **blue blood** -- specialist -- s3 special

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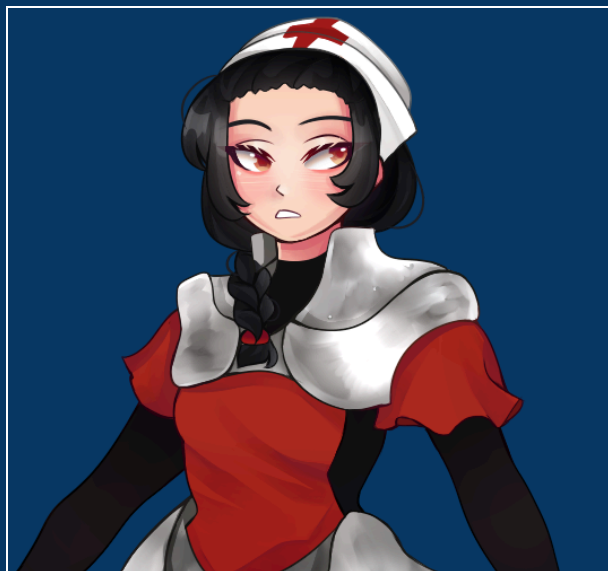
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[ ☆ ] // basic information

- ★ Name: *Fiora Valentine*
- ★ Age: *19*
- ★ Birthdate: *August 14*
- ★ Gender: *Female*
- ★ Sexual Orientation: *Bicurious*
- ★ Ethnicity: *Silian*

visual information // [ ☆ ]

- ★ **Weight:** *134 lb.*
- ★ **Height:** *5'7" ft.*
- ★ **Hair Color:** *Black*
- ★ **Eye Color:** *Brown*
- ★ **Defining Characteristic(s):** *She has a stab wound on the left side of her stomach, and the right side of her lower back. Her hands are somewhat callused from demanding labor.*
- ★ **Face Claim:** *N/A*



[ ☆ ] // psyche



- ★ **Personality:** *(WIP)*
- ★ **Likes:** *Art, Birds, Shopping, Pears, Traveling, Con-ser-va-to-ries(?), Orelans (but only the cute ones, they're like puppies)*
- ★ **Dislikes:** *Cold Weather, Orphans, Pigs, Bananas, Assassins, Slime, Canes (specifically if they're a fashion accessory), The Cartographers*
- ★ **Interesting Tidbits & Talents:** *Fiora enjoys drawing and making crafts in her spare time. If nothing else, she can be found decorating her journals. She can do a couple of useless things like make candles and play chess. In other news, Fiora never swears.*

history // [ ☆ ]

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**TRIGGER WARNING: ALLUDES TO PHYSICAL AND SEXUAL ABUSE**

## [ ☆ ] // blood magic

- ★ **Blood Color:** *Blue*
- ★ **Skills:** *Fiora knows how to stitch up wounds and apply appropriate medicines and disinfectants. Robin's weekly training has developed her swordsmanship.*
- ★ **Equipment:** *During adventures and expeditions, Fiora carries a small backpack that typically contains emergency supplies: tweezers, a suturing kit (needles & threads), disinfectant, scissors, a hand mirror, a waterskin, two blanket rolls, 30 ft. of multipurpose fabric. She keeps a sword attached to her hip, and a shield and an extra waterskin attached to her back.*
  - *Sometimes, she will carry a crystal dagger that was gifted to her from her previous Captain, Valeria.*
  - *Sometimes, she will carry a hairpin that was gifted to her from her current Captain, Robin.*
  - *Not really 'equipment,' but she has a tabby cat named Duke Frisk Irving Whiskers Valentine the First.*
- ★ **Note:** *Fiora's magic has a blue, aura-like appearance to it. Boons and buffs that are applied to others will place a blue aura at the bottom of their feet, alerting those around it that her magic is at work. They may also have tiny, blue, crown shapes circling them. All boons can be rejected by the target in question if they resist, which will reset the spell in question unless otherwise is stated.*

## spells // [ ☆ ]

Spells that are barely visible are unable to be casted.

### — magic spell one: “*argentavis*”

“I’ve got you, don’t worry.”

- ★ *A shielding spell.*
- ★ *A barrier appears in the form of two large bird wings, which wrap around the selected target to protect them from all sides.*
- ★ *Argentavis can either ‘lock,’ or ‘unlock.’ When locked, the bird wings will wrap around the selected targets, and they cannot move or exit the barrier unless it is broken or lifted. When ‘unlocked,’ the bird wings will spread and allow those within it to move around while being protected. This, however, slowly damages the barrier. Argentavis typically travels with those that it surrounds and contains/voids all magic and physical attacks. When it’s at its maximum size, Fiora can protect up to four people at once in one barrier. If necessary, she can make the barrier smaller to fit around only certain people or objects. Argentavis may store, then reflect the impact of attacks back at the opponent upon being broken. As the shield stores more power, it will gain a lustrous appearance.*
- ★ **WEAKNESS & LIMIT:** *The bigger the barrier, the less force it can withstand. Upon being broken by a very hard impact, Fiora’s barrier will not be able to be used for a maximum of 1-3 posts. The longer she allows it to cooldown, the better the returning barrier will be. The barrier must be used to protect an entire entity.*

## — magic spell two: “body of steel”

“You won’t feel anything. See? Now go.”

- ★ *A buff.*
- ★ *Acting as a pain reliever, Fiora applies a boon to others which makes them unable to feel physical pain for a certain period of time (4 posts max.). This can be applied to either one person twice, or two people at the same time.*
- ★ *WEAKNESS & LIMIT: Over usage induces drowsiness which takes time to set in.*

## — magic spell three: “lightweight”

“Go faster! We need to leave, now!”

- ★ *A buff.*
- ★ *Fiora applies a boon which makes the target in question both feel and become lighter, almost weightless. This allows them, or it, to move faster than before for a short amount of time (4 posts max.). This can be applied to animals, people, and objects.*
- ★ *WEAKNESS & LIMIT: This spell can only be applied to three things at once. Afterwards, it must recharge (two posts for every object it was used on). Heavier objects require more effort and focus to lift, while lighter objects do not. Heavier objects also require more time to pass before she may use the spell again. Some allies may endure a weird form of motion sickness.*

## — magic spell four: “gentle touch”

“Hold still, okay? I’ll help you...”

- ★ *A buff.*
- ★ *Fiora applies a boon to medical supplies and substances, increasing their quality and potency. Pills, disinfectants, and other healing substances will have an increased effect on the patient. Supplies such as syringes, bandages, stitches, and etcetera will be painless while being applied.*
- ★ *WEAKNESS & LIMIT: Fiora must touch the objects she wants to bless. Gentle Touch can only be applied to three things at once. In order for Gentle Touch to work, Fiora must be the one applying the medicine. After blessing six objects, she must wait until the next day to continue. There is a possibility for the spell to backfire during stressful situations or scenarios seen as ‘unholy.’ Unholy scenarios are entirely up to Fiora to decide; in most cases, willingly helping criminals, the immoral, or those she dislikes will cause her spell to backfire. If the spell backfires, the quality of what she attempted to bless will diminish instead.*

## — magic spell five: “adhere to”

“Don’t lose each other! As a group, please.”

- ★ *A buff.*
- ★ *Just one man can’t make a team! When this spell is casted onto a person, they glow with a bright blue aura that can only be seen by themselves and others who have the buff on them as well. The radiance can be seen through all objects—walls, buildings, trees, the ground, etc.—allowing for all who have this buff to constantly keep track of one another, no matter what lies between them.*
- ★ *WEAKNESS & LIMIT: Fiora has to be or feel as if she’s a part of the team. To do so, she must have some kind of relationship with someone before she can apply the spell to them. If there is no prior relationship, there must be a common goal. This can only be applied to a maximum of 4 people.*

## ——magic spell six: “share your differences”

“You feel stronger, don’t you? Then go do something!”

- ★ *A buff.*
- ★ *A buff is applied to two people, forcing a connection between them. So long as the buff is active, their magic or unique abilities will be shared with one another. This can be used to allow two people to use one another’s spells, or to allow a human to copy the unique ability of a monster and vice versa.*
- ★ *WEAKNESS & LIMIT: Fiora must be aware of what spells both people have or what exactly the targeted monster does, else they can’t be shared. The targets must both be sentient and conscious. Fiora cannot apply this spell to herself. This buff is short term and does not last for a long time (2 posts).*

## ——magic spell seven: “in sheep’s clothing”

“Trick them into underestimating you.”

- ★ *A buff.*
- ★ *A buff is applied to a person which temporarily and greatly increases their strength, magic effectiveness, and overall hostility towards one specific target of the person’s choosing. This spell encourages them to attack without remorse or holding back. The person who has this buff applied to them feels an intense hatred towards their target, however, they cannot express this until they are in close range of their target.*
- ★ *WEAKNESS & LIMIT: Communication is a must; Fiora cannot mindlessly place this buff on someone, or else it’ll backfire. On the outside, the person will appear friendly, vulnerable, and gentle towards everything including the target. They’ll become exceptionally weaker towards everything that is not their chosen target. Should they injure someone who is not their target, Fiora will become temporarily weaker overall. She will have a lack of energy, be dazed, confused, and incapable of*


*fighting or using magic for 3 posts. Fiora can only apply this spell to one person, once or twice per day; it takes several hours for the spell to ‘recharge.’*

## — magic spell concept: “nurturing embrace”

*“Shhhh... You don’t have to fight right now. I will take you in my arms as many times as you need.”*

- ★ *A healing spell.*
- ★ *Her deep trauma becomes one of her hidden strengths, allowing Fiora’s warmth to heighten a person’s healing speed. Fiora may hug someone to heal their smaller wounds, both physical and psychological. The longer the hug lasts, the more that is healed. For major injuries such as broken limbs, severed limbs, or deep trauma, the hug cannot heal them, but the hug may temporarily soothe the pain.*
- ★ *WEAKNESS & LIMIT: The hug must be genuine; she cannot randomly hug a person and heal them. In order for the hug to be genuine, Fiora must be comfortable with the person’s or animal’s touch, and have some sort of positive relationship with them. The hug cannot heal major injuries such as broken limbs, severed limbs, deep trauma, etc.*

[ ☆ ] // the gallery

Photo	Description
	Fiora’s dad, Lucan Valentine. He likes to dress up as much as his daughter does. Probably a little too much, actually.



Fiora's mom, Grace Valentine. Very gothic, very on drugs. She hates being touched by poor people.



Fiora in an armored dress and a regular dress.



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