Virtual Reality Experience Student Questionnaire

Note to Teachers:

- You can make a copy of this Google form using this link: <u>Virtual Reality Experience Student Questionnaire</u>
- You can edit the sections based on the classroom set up you choose. For example, the "Collaboration" section won't be relevant if you choose individual activities.

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Date:

This is a short questionnaire about your experience with learning using Virtual Reality (VR) activities. Please choose the answers that best give your opinion.

Section 1: Engagement

When I was using the VR activity	Strongly Agree	Agree	Neutral	Disagree	Strongly Disagree
I enjoyed participating in the activity.					
I was interested in the activity.					
I was more engaged in my class.					
I participated more in activities and discussions.					
I found it helpful to participate in class.					
I felt focused on learning.					

Section 2: Enhancement

With the Virtual Reality activity	Strongly Agree	Agree	Neutral	Disagree	Strongly Disagree
I found it easier to understand what I was learning.					
I was able to practice what I learned in creative ways.					

Section 3: Collaboration

During the Virtual Reality activity	Strongly Agree	Agree	Neutral	Disagree	Strongly Disagree
I enjoyed working with others.					
I felt comfortable encouraging my partner or other people in a group to talk.					
I felt comfortable asking questions in a pair or group.					
I felt comfortable to share my ideas with my partner or in my group.					

Section 4: Authentic and Meaningful Experiences

With the Virtual Reality activity	Strongly Agree	Agree	Neutral	Disagree	Strongly Disagree
I feel the experiences that I had have been valuable to me.					
I could clearly see the value of the activity for my learning.					
It was easy for me to understand the reason for using the activity.					
I could learn how to use my knowledge in real situations.					

Overall Experience

Please answer the following questions in a few sentences. Try to provide specific examples.
What was my favorite part of this experience?
What would I change about this experience?
Would I try other VR activities? Why or why not?
Thank you for completing the questionnaire! I hope you had fun learning while using virtual reality!
Questions adapted from:
Kolb (2020). Triple E Framework: Triple E Evaluation Rubric for Lesson Design
Marcel (2020) Mixed Reality Technologies for Language Teaching and Learning