# To-Do:

~~Make it less of a drag to play melee PC's~~ -Snoopdigglet

Added the Gnomish catapult to fling the melee fighter, EZ.

~~Expand Initiative rules (including Ship-to-ship movement rules)~~ -MisterB78

Added Alt initiative rules

~~Add a 'last modified' date / version number~~ -FirbolgFactory

Added V.#

Expand on rule about targeting a specific section of a ship -fiftie

Arcane Ward table overflows to next column. Suggest removing extra breaks in the Place of Ward and Arcane Ward subsections. - TheGoon

This may be an issue with your browsers, as the table doesn't overflow for me.

Add stats for the Turtle Ship