

The Legend of Lord Soth

The early events of this legend are believed to be the most accurate, but as we get closer to the Cataclysm more and more of the story is based on speculation, rumors, and tales.

This version of the Soth Legend is told by the College of Lore Bards.

There are various other versions. Feel free to use the Internet to find them.

Loren Soth was born in 48 PC. Lord Soth began his career as a squire in the service of Holger Northwest (Knight of the Sword). Once he became a Crown Postulate he continued to go on many adventures with Sir Northwest, battling creatures of evil and killing them in the name of the [Knights of](#) the Crown. Later, Lord Soth became a formidable fighter as a Knight of the Sword.

It was a family tradition to become a Knight of the Rose and Soth was determined to achieve this feat.

In doing so, he led a mission into the southeastern part of the Knighlund Province to rescue two knights who had been captured by ogres. Lord Soth successfully rescued the two knights. Lord Soth also escorted religious pilgrims to [Istar](#) to pray in the [Temple of the Kingpriest](#), but the caravan was attacked by bandits while en route to the city. Lord Soth killed four ogres and a minotaur himself, and he prevented the injury of all those in the caravan. In the spring of 23 [PC](#), Lord Soth saved a small boy from a burning cottage while traveling to Hochoch along the Inkwater River. He brought the boy back to get healing at Dargaard Keep, which saved his life. For his final deed of honor to begin the ceremony to attain the rank of Knight of the Rose, Lord Soth successfully defended Lady Wandra's honor when a former suitor cast doubt on her chastity. As a result of these deeds, Lord Soth was elevated to the rank of Knight of the Rose at just 26 years. Soth was the only surviving son.

Lord Soth never became a Divine Knight or a Paladin while in the Crown and Sword Orders. No past ancestors had ever reached this level of piety so this was never a focus. But what was a focus, a son. The Soths were known to have been one of the first Knights of Rose. They had also become a major political influence in Knighlund Province and indeed eastern Solmania during the Age of Might. They had one of the strongest and best defensible Castles too. The Keep also hosted the Silver Triangles of the 3rd Quadron of the Rose Army. Lord Soth picked up rank very quickly in the 24th Compgroup.

21 PC, Lord Soth married Korinne Gladria, an aristocrat and Lady from [Palanthas](#). It is believed to be a political marriage between two strong families and there was never much romance and chemistry between the two. The wedding was a grandiose affair at Dargaard Keep. The locals called it the eastern **Grand Circle of the Knighthood** due to the High Lords who were present. The marriage went well initially; until one year later and Lord Soth had no son (not even a daughter). Lord Soth prayed to many of the gods of good to bring him a son. He used a good chunk of his coffers to build temples to several gods, with Paladine being the largest. He charmed the Qualinesti Elves to help design and make a Temple of Paladine on the grounds of the Keep. He sold over half of his land in the lowlands to raise funds. After another 6 months (20PC) went by, Lord Soth had become a Warden of the Rose and commanded the 24th Compgroup of the Rose. It was always a family tradition to stay a Field Officer (Warden of the Rose) and command the 24 Compgroup from Dargaard Keep until retirement. Everything was going well, except there was still no pregnancy. Divorcing his wife was out of the question. To go back in a promise or a holy vow would be disgraceful and without honor.

Sadly, during this time Lord Soth changed with little hope of having a son. Not even a daughter. He became withdrawn and quick to anger, but spent 1/3rd of the day praying in the near finished Temple of Paladine, another 3rd of the day keeping in perfect health, and the last 3rd of the day improving his knowledge, awareness, social studies, and study of law.

In 19PC Lord Soth requested to go on Special Assignment to go on a pilgrimage. He believed that he needed to better understand the good gods so that he could become more worthy of their blessings. He also believed that once the Temples were finished, and with him returning with honor and righteousness as a Divine Knight or maybe even a Paladin he would be worthy of Paladine's blessing. He went to Istar to spend time with the King Priest.

Lord Soth spent two years in Istar. During this time he was alone from his family and the court of Dargaard Keep. No one was allowed to visit him. Lord Soth quickly charmed the King Priest and became an important member of his Court. Lord Soth indeed returned with honor and righteousness, because he had become a Paladin. He had taken the [Oath of the Rose](#).

Once he returned, he was privately told by his wife, Lady Korinne, that she was already pregnant with a child. To the surprise of his wife Lord Soth assured her that all was well and that Paladine had blessed them both. For the 9 months of the Pregnancy Lord Soth was in his prime. He was a great judge for the people of southern Knighlund, in his physical peak, and many referred to him as a good friend. He was not yet 30.

17PC, on the day of the birth of his first child, Lord Soth had become the father of a healthy baby girl. He put on as if he was happy and joyful. He even praised his wife. The baby was named Satsuki Kiryūin Soth.

During the middle of the night Lord Soth went to the near complete Temple of Paladin and cried and sobbed. He was ashamed of the feelings he had. He was not really joyful and grateful for his daughter, and he despised his wife for not bringing a son, and felt angry at the gods. He even wondered if his wife had committed adultery. One of the Priestess Elf Maidens named Kimalthus who was on duty overheard him in prayer came to comfort him. She had always loved him dearly and her comforting arm quickly turned to passionate kisses and eventually love making on the Temple floor.

Lord Soth was later devastated by his actions. He made sure he never went to the Temple alone again. For years he had prayed for a son, and now he prayed for forgiveness for breaking his holy vows of marriage. He never told his wife or his loyal staff. Within weeks Kimalthus found a way to tell him she was pregnant with a child. She was not sad or ashamed, but actually happy. She wanted to be by his side in Dargaard Keep. To her surprise Lord Soth was not happy and told her it was all a mistake and that he didn't love her. He told her what it would mean if the public found out about his adultery. He would lose everything. The family name would be in disgrace.

The Temple was nearly finished. Soon it would be completed and consecrated by the Elven Priests, and then the Elves would all leave. Soth was pleased with this because his sins would leave too.

Kimalthus loved Lord Soth so much that she never told anyone of their night of passion and her pregnancy. Lord Soth knew that once she started showing signs of pregnancy that things would get

worse very quickly. If asked flat out he would not lie about his adultery. He was conjuring up the idea to arrange for the Priestess to be kidnapped before the divine cadre left and then hidden away. An abortion for him and especially an Elf would be unimaginable. He knew that the Elves traveled by Griffin and any kidnap on the voyage home would risk blood shed, which was unacceptable. Remarkably he found a note written by Kimalthus that she was going to disappear soon after the Temple was complete, deliver the child, and then secretly bring the boy to him, and later she would find a way to be with him. Lord Soth was overwhelmed by her love and devotion for him. He started to love her.

Once the Elves left and after months went by he didn't hear anything from Kimalthus.

His wife never became pregnant again in spite of their efforts.

On 15PC (two years later), Lord Soth received correspondence from Istar that Qualinesti Elves would start to perform religious duties at the Temple of Paladine located at the Keep.

Not surprising, Kimalthus was to be the first Priestess to serve. Her cadre didn't take Griffins but instead traveled by horse. Upon their arrival, the cadre spoke of a half-elven baby they had found abandoned along the way. Kimalthus made sure she never held the baby or showed him any attention. When the baby and Lord Soth were in the same crowded room together, he knew in an instant that this was his son from a couple of quick glances of her beautiful almond elven eyes. Remarkably, the baby had mostly human features, however his ears were slightly pointy. The Cadre decided to name the boy Alanathlus, which is High Elf for Knight.

Lord Soth adopted the baby. It was to show the merger of the humans and elves as they worked to promote good and protect the weak from evil. The King Priest was very pleased.

The Elven Priestess and Lord Soth soon began to have an affair. After two years (13AC) she became pregnant. She was shocked. Elves usually don't get pregnant again until many years, perhaps even decades later. She told him this time she would not be returning to Qualinesti. She was going to stay with him. He needed to confess his love for her.

Lord Soth decided that he needed to have her kidnapped this time. He secretly hired mercenaries to take her prisoner and hide her away. Soon after, Dargaard Keep was infiltrated by kidnappers and took Kimalthus for ransom. South found out that she had been wounded during the exchange. Soth secretly rushed to where she was to be hidden away. This took two days to bring about. Not having faith in his Paladin healing abilities and not wanting to bring a Cleric, he strong armed a Doctor from a nearby village to go help her along the way.

A few of the Rogue's were there to collect the rest of their payment as Lord Soth and the Doctor looked over Kimalthus. Sadly, her wounds had become infected and she was in and out of consciousness. She awoke when her lover returned. She reached out her hand for Lord Soth to take so that they could pray together in hopes of healing her. Lord Soth didn't take her hand. Instead he cried next to the bed. Soon she understood that Soth wanted her to pass away. She begged Lord Soth to pray with her together to Mishakal and Paladine to end the infection and to ask Paladine for forgiveness for his sins and hers, and to save the baby inside her. He refused. She in turn cried and cried. She was crushed. She was too depressed to pray for help, because she wanted to leave this life. As Kimalthus slowly died, Soth wept and eventually fell asleep at the side of the bed. He had a nightmare. In his dream he was stripped of his Armor, Sword, his nobility, his rank, Dargaard Keep and his sacred honor. He saw a fiery mountain fall from the sky heading towards Ansalon.

When he woke up he was forevermore changed. He knew that the spirit of Paladine had left him, he was a Rose Knight no more. All of his hard work, piety, and discipline was all for naught. He was in a highly emotional state. He was then visited by a god, [Sargonnas](#). Like all mortals he crumpled to the floor and wept in front of the god. Sargonnas told Soth to kneel in front of him. Sargonnas offered him retribution for those who had botched the kidnapping, and more importantly to protect the Soth name, his Wife (Lady Korinne) and his family (Satsuki and Alanathlus.). Soth knew that he would lose his soul to the Abyss on the day he died, but he knew that he deserved such a fate. He deserved punishment. He was not worthy of redemption. He gladly accepted and his arrogance told him that he could stay in control. Soth then took an Oath of Vengeance as he kneeled down in front of a god and became a Lawful Evil Paladin. Sargonnas imbued him with amazing abilities. In less than an hour he tracked down the Doctor and murdered him for his incompetence. Then he quickly

found the Rogue Guild members who took the payment and tortured them to find out where he could find their peers to carry out his Oath of Vengeance.

Soth returned to take Kimalthus' body to the Qualinesti Forest in order to give her a proper burial.

In time Soth then tracked down more Rogue Guild members and brutally tortured them to find more information. Perhaps in a deluded way Soth thought he was actually carrying out justice.

Soth didn't return to Dargaard Keep. Search parties and Knights went out on Special Assignment to find their Lord and Commander. An investigation was started. In time all leads were a dead end as Soth worked his way up the chain of command of the Rogue Guild that originated in Kalaman. Eventually, the Rogue Guild used a street punk to send a message to Soth. The Guild threatened to make an announcement that Soth was the one who hired them to kidnap Kimalthus if he didn't stop tracking them down.

The citizens of Dargaard Keep tried to find their Lord, but as the months went by there were no leads on where he could be.

The Rogue Guild eventually started to blackmail Soth to be their Dark Knight. They used him to destroy their competition. With each night Soth sunk deeper into darkness as he sought out criminals and killed them. Soth refused to pray to Sargonnas to help him carry out vengeance, believing that it would only make him more indebted to the evil god, and still believing he was good and in control. Even when he was badly injured and near death after a fight with whom he called "the guilty", he never called upon the god of Vengeance. Later, the Rogue Guild even started to ask for coins and treasure or else they would tell others of Soth's sins.

For about 10 years Soth was not seen or heard from his kin at Dargaard Keep. It is during this time that he started to sink more into darkness.

Brief Overview of Lady Satsuki

Lord Soth's daughter had indeed become a gift from the gods. By the age of 13 she had impressed all of her tutors from Palanthas and was an expert gymnast. She was a prodigy in nearly every subject she studied. By 14 she was the best fencer in the land, and had many potential future suitors. Lady Satsuki was never seen smiling or laughing in public. She always seemed to be staring off into the distance like a general contemplating the next battle. Indeed, that was the nickname the Men-At-Arms in the Crown Army gave her. "The General." Also she rarely lost in chess. By 16 The Men-At-Arms in the Sword Army nicknamed her "the Ultimate Warrior" because she could wield a custom made rapier in medium armor with grace and power, and on a saddle she was even more talented. It was a miracle how the horses changed their behavior in her presence. They moved as one. It was like they were thinking the same thing. By 17 the Men-At-Arms in the Rose Army nicknamed her "The Chosen One" because she became a Paladin that took the Oath of Redemption.

Just 12 months before the Cataclysm Lady Satsuki left the Keep to find her father. Her trek took her to Kalamian. In no time she discovered that the Dark Knight who had been cleaning up the town was her Father. Eventually she found out about the blackmail and even a plot for the Rogue Guild to take over Dargaud Keep. The trail went cold as Soth had not been in Kalamian for years.

Eventually she caught up with her father in Palanthas on a roof after he destroyed some street punks. He was uninjured, but appeared to be in a trance. Not recognizing Lady Satsuki in her Chain Mail Armor and custom made rapier blade, Soth doesn't say anything to her except raise his helmet visor and salute her with his ancient sword. Lady Satsuki barely recognizes her father. His mustache is now completely gray. They duel each for half an hour, eventually it begins to rain. At first Lady Satsuki thought she was going to need to pull some punches, but she found that they were evenly matched. She was curious about his power. She uses her amazing reflexes to separate herself to give her the opportunity to take off her light helm. Soth stops in mid step, his long sword pausing. Lady Satsuki shouts over the pouring rain, "It is your daughter, I've come to offer you redemption, father.

Soth pauses for a couple of seconds and shouts out in a voice that she barely recognizes. : "I'm not your Father!"

Satsuki: "Your love, devotion, and piety created me. I am to be by your side to set the alignment of Krynn right. To achieve balance. We must confront the King Priest together. We must stop the fiery mountain! It's never too late for Redemption Father. You taught me that!"

Soth seems to pause for a moment, and lower his blade. "Fiery Mountain? Yes. I remember." Then he raises his blade again and says, "It is too late for me. I made an Oath to another to save the Soth name. I choose to fall so that Dargaard Keep would stand. So that no dishonor will fall upon your Mother. I gained wisdom too late. I deserve my fate and punishment. As a Holy Paladin you must Smite me down and send me to the Abyss so that I can do no more harm. I cannot destroy myself."

Satsuki: "No father, there is good in you. I can feel it. You must resist. I need you! Mother needs you! Alanathus needs you! The Knighthood needs you! Ansalon Needs you!"

Soth says nothing, then salutes his daughter and lowers his visor and charges forward. Lady Satsuki stabs her blade into the ground where it stays and then spreads her arms wide open and smiles at her father and shouts "I love you Father". Just as Soth is about to plunge his blade into her he is smitten with Radiant Light. He is thrown back 30 feet and tumbles down a roof before falling through a glass ceiling. Lady Satsuki falls unconscious.

Soth awakens inside a dusty room. He can't move. He is looking up at the stars through the broken glass ceiling. The Dragon Queen constellation is in view. Suddenly her stars vanish in the sky, seconds later Soth is blinded. Then a glow is seen that gets larger and larger. It is the fiery mountain. Soth suddenly awakens. Now the constellation of Sargonnas is showing. Not being able to move, Soth is ready to die there and go to the Abyss. He is thankful for the faith of Lady Satsuki. A large black vulture flies through the hole in the ceiling and lands at Soth's side. Soth then suddenly becomes strong to stand. Then his holy patron (Sargonnas) offers him guidance on how to get his revenge with the heads of the Rogue Guild that was responsible for the death of Kimalthus.

When Lady Satsuki awakens she finds herself alone. She goes to the room where her father fell, but he is already gone.

After 10 months go by, and weeks before the Cataclysm, the Rogue Guild in disguise shows up with fancy clothes and documents that they are now the new owners of Dargaard Keep. Amazingly Soth is with them. He is acting like his old self. He is dressed in regal clothes of nobility. His hair is dyed black. His subjects are shocked that their Lord is sending them packing. The Knights and Clerics know that something is wrong. Soth allows them to conduct divine investigation spells to see if all is well. It's a mystery how Soth never triggered any positives for being evil. Perhaps his amazing will power to see this plan come to fruition was the cause. The 24th Compgroup leaves the Keep. During this quick turn over Soth is cool and distant to his wife and son and is always surrounding himself with the Rogue Guild. They never get a chance to talk to him alone before leaving.

Lady Satsuki hears about the loss of Dargaard Keep while on the road looking for her Father. Halfway back to Dargaard Keep Paladine appears to her in a dream for her to go to Dargaard Keep to retrieve her father, offer him redemption, and then for the both of them to go stop the King Priest and prevent the Cataclysm.

Upon her arrival she sees a huge party of debauchery. She hears three Dark Elves singing. There are over 50 participants there. It's a mix of Rogues, Evil Clerics (Takhisis and Sargonnas), and Black Robed Wizards. She sneaks about until she finds her father up stairs in his study staring out a window to the northeast (towards Istar). She notices that his Full Plate Armor is now black, but you can still make out a Black Rose. The Radiant damage from the roof battle may have caused this.

When she greets her father he spins around and asks her why she came here. She said to find you, Father. He then tells her that the end is near for him and Dargaard Keep. The Fiery Mountain will fall on Dargaard Keep soon. Sadly, Soth is beginning to go mad. Lady Satsuki explains to him that no, the Fiery Mountain will hit Istar instead. She tries to convince her Father to go with her to Istar. Him evil, her good. This is the balance that is needed to stop the King Priest. She tells him that they can come back and clean out the Rogue's and restore Dargaard Keep. She hopes to slowly pull him back in. Eventually, Soth weeps in her arms. Afterwards he understands and decides to go with her. She then helps him don his Armor. Before they can even leave the Keep, they are stopped by Evil Clerics of the Dark Queen. The Clerics tell them they have just magically summoned his wife and son down into the throne room, where the party is happening. In short order they hear the cries of

his wife and young son. Once they all arrive, a Dark Cleric tells Lady Korrinne and his small son, Alanathlus everything. Remarkably they forgive Soth. This angers the Dark Cleric who destroys Lady Korrinne and Alanathlus. The Dark Cleric was nothing but a Pawn who was set up for failure by his Dark Queen. Lord Soth's anger is reborn. Pointing to the Evil Cleric, Soth yells "Die!" The Cleric instantly drops to the ground like a bag of dirt. Soth raises his arms and shuts all of the doors and windows and traps most of the Guild Members, including Lady Satsuki. Soth pulls out his blade and begins to start slaying bodies. Many of the Rouge members are prepared. They pull out Holy artifacts in hopes of stopping him. At times some of his kills had their hearts frozen, while some were given the command to lay down their arms only to be decapitated seconds later. Some powerful magic users have their spells wither and fade on their lips as the Soth's intense aura surrounds them, only to be cut down seconds later. Poison arrows, daggers, and bolts slowly cut him down. The cunning Rogues even had arrows of slaying at the ready. Lady Satsuki does her best to defend her father. In the end it was only Father and Daughter left alive, but both were very injured and exhausted. A fire had started and the Castle was beginning to burn.

Lady Satsuki tried helping her father get comfortable, who was laying on the ground. She removed his helmet. Soth said that this was his plan all along. To wait until the fiery mountain fell and destroy these people and the Keep at the same time. To erase all of my mistakes including himself. Lady Satsuki could tell her Father was confused. He thought the Fiery Mountain had already fallen, but it had not. He asked Lady Satsuki to remove the dead bodies and debris that were on top of his wife and son. He asked Lady Satsuki to take them far far away from here. He tells her to give Alanathlus a proper Elven burial in the Qualinesti Forest. Exhausted by wounds, Soth fails to stand after trying. He tells her to take her mother's body back to Palanthas. Lady Satsuki pleads with her father to stand, but the flames are drawing in closer. Being evil, she cannot heal him. The last thing she heard from her father was, "I failed you my Daughter. I was too weak. I'm sorry." She's too exhausted to carry out the two bodies and her father. She decides to carry out the two bodies of her mother and brother. Wounded, she carries the bodies to safety and quickly returns in hopes of saving her father. Sadly, the Keep has already become an inferno. Her divine magic can't help her access the Keep. She then carries the two bodies down the mountain in the wee hours of the night.

She is given one last call by Paladine to stop the King Priest. But she uses that time to honor her father and carry out his last rites. She is never seen or heard from again. Like all Divine Knights, Paladins, and Clerics she is called away in the days and hours before the Cataclysm.

During this time Soth musters his last bit of strength and crawls to his throne and waits for the fires to engulf the Keep and send him to the Abyss where he will get the punishment he deserves.

Soth may have been in purgatory for the next week until the Cataclysm happened. He woke up to a Company of Knights of Solamnia searching the throne room. They had come to arrest Soth. It is believed that one or two Clerics survived and told the Knights all of the sins of Soth.

To his amazement Soth was not in the Abyss. Once his corpse moved, many of the Knights raised their weapons and gasped in horror. When he looked at the Knights and around the throne room he noticed more than he ever had before (darkvision 120 feet). He looked at his hands and was horrified to see skeletal hands. He then touched his face to only feel bone. He then noticed the frost beginning to escape the mouths of the remaining Knights who had not fled in terror. Soth stands and his ashes crumble to the floor to the horror of the Knights. With a reach from his hand his helmet magically floats to him. Immediately after putting on his helmet the singing of Three Dark Elves (now banshees) starts as they materialize out of thin air. They sing a song of all of his failures and sins he had done throughout his 48 years. Those few Knights who remained stood back to back and held their ground.

Near his throne, the bodies of the Rogue Guild members and Evil Clerics rise as corpses and transform into undead Knights. They turned to Soth and salute him with their weapons. Angered by the presence of living creatures trespassing, Soth commands his Undead minions to remove the Knights from the Throne room. It is believed the Undead Knights chased and murdered people all the way down the mountain and into the foothills, which caused over 1,000 people to flee north.

Unsure about how much time had gone by since he awakened, the Death Knight now known as Lord Soth once again painfully listens to the three banshee wailing while seated on his throne. Suddenly they stop upon hearing the evil laughter of the Dark Queen. The fiery mountain is finally falling from

the sky. In an instant Soth vanishes and reappears on the roof of the Keep. Dargaard Keep only receives a trimer from the impact of the fiery mountain impacting Istar. There would be no destruction for Dargaard Keep as Soth wanted when he was alive.

As the first night begins in the Age of Despair the only thing seen from Dargaard Keep are two glowing fiery orange eyes looking northeast from a window in the upper floors.

Soth has enough humanity left to realize that it is his Daughter's 18th birthday.

Symbolism

Many Bards believe that this story is a microcosm of how the Age of Might is largely credited to the strength of Humans and their Knighthood, and how the beginning and much of the Age of Despair is also connected with the weakness of the Humans and their Knighthood.

- Soth was too focused on tradition than on the present. He was living in the past. In doing so he forgot the whole point of the Code and the Measure.
- Soth married for political gain, which created no children. His one night of passion with the High Elf actually created a baby.
- Soth was part of the Nobility that actually betrayed the Knighthood to save their own skin. This was a harsh lesson for the Order of the Rose. They had the wisdom of Paladine but failed to make the very people they were socializing with wise.
- Soth received a blessing from the gods of good and was still not satisfied with having a child. A child who was capable of making things right with the Knighthood and preventing the downfall of the Knights. A child who was actually a magnificent Paladin.
- Soth actually let another person he loved die rather than risk degrading generations of grace and honor, which in actuality it did just that.
- As an Evil Paladin, Soth never prayed for help. This could have been his pride or he didn't want to worship evil. This also symbolizes that he still has free will, the Hallmark of the Human race that was created by Gilean.

- Soth got his powers from evil, while Lady Satsuki got her's from good. As humans they represent Neutrality. They were the ideal team to save Krynn from the Cataclysm, because they represented balance.
- There is symbology with the 24th Compgroup leaving Dargaard Keep and how Soth never had a Son. The connection with the Knighthood was severed.
- Everything that Soth hoped to protect in the end was lost. On the first day as a Death Knight the Knights came to arrest him for his crimes. This symbolizes how nothing good comes from hatred. His downfall started with hatred, the day his daughter was born. The evil gods are scam artists. They only want your soul.
- Paladine's number is three. The Dark Queen's number is six. $3 \times 6 = 18$. The age of Lady Satsuki when the Cataclysm happened.
- All those that loved him still forgave him. This symbolizes how only good comes from love.
- Who owns Soth's soul? Is it Sargonnas? Did Soth curse himself? Is he in purgatory?
- Does the laughter of the Dark Queen symbolize that she wanted the fiery mountain to fall, even if it meant she would vanish like the other gods? Was she behind all of the horrible things that happened to Soth?
- Was Soth a Paladin of Vengeance or Oathbreaker at the time of his death? If Vengeance, then the evil god Sargonnas has more control of him. If Oathbreaker, then perhaps it is the Dark Queen. Or perhaps Soth is still in control of himself.
- The Oath and The Measure teaches you to honor your father and mother. Lady Satsuki chose to honor the last wishes of her father rather than obey her god and try to stop the King Priest.
- What gives Soth power now? The gods are gone. Perhaps his powers come from the divine frustrations of the gods. They took it out on Soth. Just like the common folk took out their frustrations on the Knighthood.