

ARAM [UNCAPPED] Howling Abyss by



CupideSports

About Us

Cupid Esports, founded in March 2022, is an amateur Esports organization competing in the North American League of Legends AM scene. With our core values falling under communication, transparency, and respect, we hope to cultivate a warm and supportive environment that is not only in support for Cupid Esports, our initiatives, and competitive rosters, but also is able to provide an embracive community filled with like minded gamers that are able to uplift the competitive integrity and passion towards the game!

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[1.0] Terminology

TBD: standing for “To Be Determined.”

Double Elimination: In a double elimination tournament, each team is given two chances to remain in the competition, with elimination occurring only after a team has lost two matches, ensuring a chance for redemption.

Multi.GG: Similar to Op.GG, Multi.GG allows user to provide a spread of more than one profile via singular link

Pre-Mades: Referring to arranged groups of two or more individuals competing together on the same team

Rolling Admission: We will accept applications for our ARAM tournament on a rolling basis, using a waitlist to prioritize those who were unable to be given a slot for participation, giving them priority for next week’s slot in the following tournament.

ShurimaShuffle: In the context of ARAM, ShurimaShuffle is a platform that is used for generating a list of champions randomly for the purpose of custom ARAM Howling Abyss lobbies.

Tournament Operator: Entity that assists in the operation of a particular official competition.

[2.0] Important Dates

Key Dates:

- Scheduled Event: Recurring weekly ARAM [Uncapped] with rolling admission.
- Time: Set time scheduled for Saturday, 8 PM EST - unless canceled, in which case, replaced by a giveaway.

SUNDAY	MON	TUE	WED	THU	FRIDAY	SATURDAY
Registration Opens					Registration Close @11:59 PM EST	ARAM TIME! @8 PM EST

Scheduled Event	Date (Weekly)	Time
Registration (Open)	Sunday	--
Registration (Close)	Friday	@ 11:59 PM EST
ARAM Time!	Saturday	@ 8 PM EST

Our registration will run every week from Sunday to Friday, giving our community members a total of six (6) days spread to register for our weekly weekend event scheduled for Saturday.

For any confusion/further questions, please do not hesitate to DM “cupiditlog” on discord.

[2.1] Registration

Registration is set to open every Sunday. Make sure to follow us @cupidesports on Twitter or join our Discord (posted in section 3.2) to stay updated with details surrounding registration dates!

REGISTRATION: <https://forms.gle/JNJgxlq5gMMHr5LI6>

[2.2] Game Dates

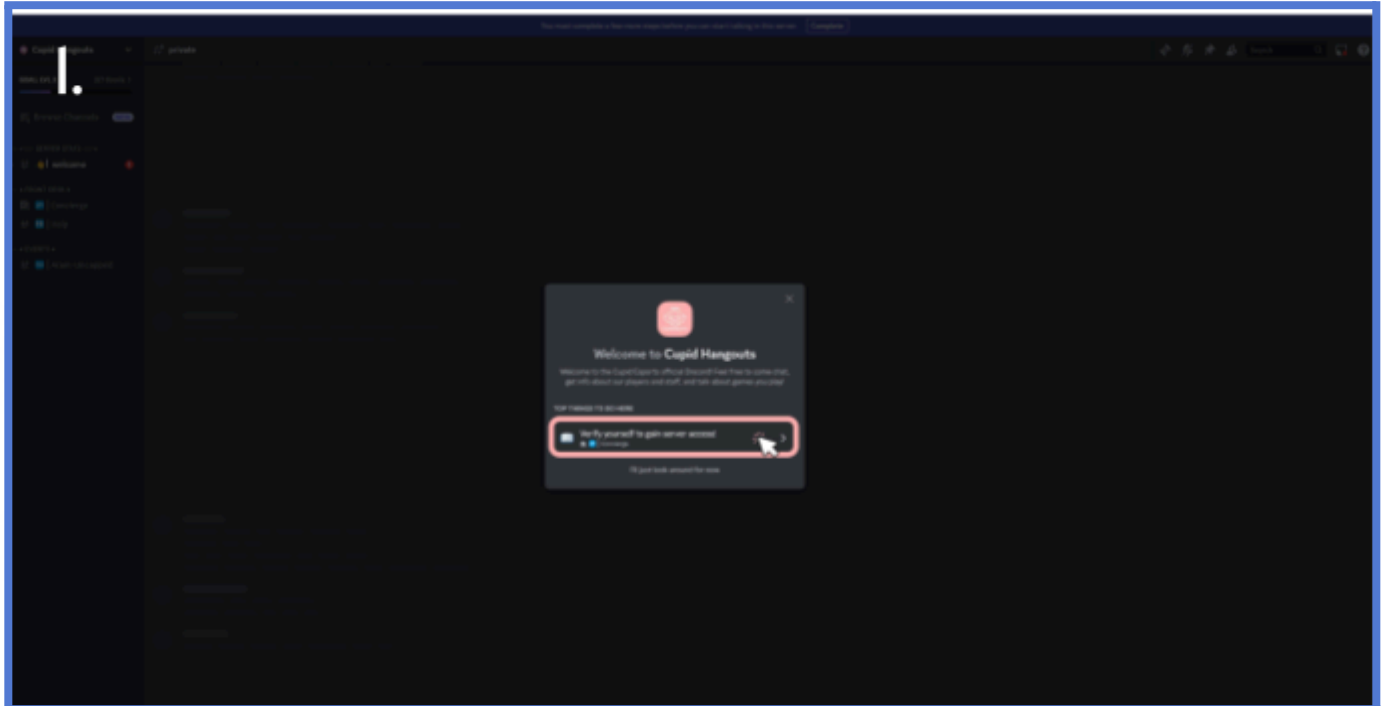
Participation and announcements surrounding the event date are conducted on our official Discord server. Please make sure you are registered as a member to gain access to necessary channels and voice rooms for ARAM [Uncapped]! Match highlights from game dates will also be posted on our official Twitter @cupidesports

DISCORD: <https://discord.gg/VRazWnpFhP>

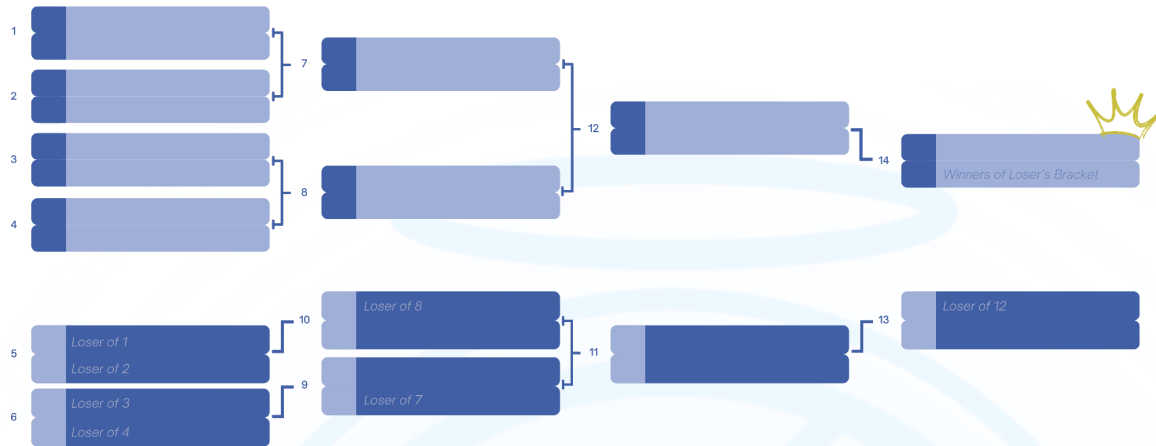


[2.3] Discord Navigation

Follow the steps below to gain access to the necessary channels for our ARAM Uncapped Weekly Event!



[3.0] Tournament Format: ARAM [Uncapped]



Our tournament format follows a standard double elimination bracket tailored towards the specific count of 8 total teams (40 total participants). Tournament tree shall follow sequencing from match 1 till 14 where participating teams that are met with defeat fall are given a chance of redemption under the losers bracket (dark blue).

[4.0] Roster Eligibility

[4.1] Ranked Requirements

[5.11] Accessible to all players with a LoL PC account.

- Level 30 Account **[Required]**
- Unranked+ Account **[Required]**
- 0 Minimum Ranked Matches **[Required]**

[4.2] Substitution Policy

[5.71] In the case of where a player were to drop out/result in a “no-show” during scheduled event, the rest of the roster are allowed to fill in with a substitute player as long as Tournament Organizer (cupiditlog) is notified.

[5.72] A player is ineligible to be registered with more than one actively competing roster.

[4.3] Roster Changes

[5.71] If a roster change is needed prior to the scheduled event, please kindly notify (disc:) cupiditlog and you should be all set!

[5.0] Live Broadcast

[5.1] Live Access

[6.11] Cupid Esports takes the helm in delivering captivating live broadcast programs tailored for the enjoyment of the general audience. We pride ourselves on curating entertaining and engaging content that will keep viewers enthralled. Get ready to immerse yourself in our dynamic live broadcasts, as we bring you a world of excitement and entertainment like never before.

[6.12] If you are a content creator yourself and would like to live stream your POV during our ARAM [Uncapped] Tournament, please feel free to do so!

Cupid Esports Broadcast: <https://www.twitch.tv/cupidesports>

[6.0] Game Day

[6.1] Side Selection

Side selection for all matches shall be determined via Google Coin Flip. If both teams feel more comfortable having the Tournament Organizer, conduct the coinflip, please feel free to notify: cupiditlog (discord)

[6.2] Draft and Lobby Creation

Competitors will create their own custom "BLIND PICK" lobby for matches and will be provided a champion list generated from ShurimaShuffle for both teams to select from.

ShurimaShuffle Champion Generator: <https://www.shurimashuffle.com/>


[6.3] Winner's Prio

In the final match, the team that has maintained its position in the winner's bracket throughout will be awarded an advantage. This roster will be granted the exclusive perk of a "TEAM RE-ROLL" allowing them to switch up their team composition, a privilege that unfortunately will not be extended to their opponents.

If you want to activate re-roll, please inform the designated tournament operator (discord: "cupiditlog")

[7.0] Post-Match Process

[7.1] Post Match Results

Each team is responsible for having a representative from their team submit the end game results in the specific channel (“# Results”) found on Cupid Esports’ official discord server.

DISCORD LINK: <https://discord.gg/BD6FDW7d8j>

[7.2] Absence

If a player or players are absent during the time of scheduled event and the team is unable to find a substitute, the opposing team will automatically advance in the bracket whilst the team with absent players will be dropped to the losers bracket. If for whatever reason, player/players are still absent and no substitute is found in preparation for the next match, the team will have to forfeit from the tournament.

[7.3] Results

Tournament Operators will confirm and record the match result.

[7.4] Tech Notes

Players are responsible for identifying any technical issues with Tournament Operators.

[7.5] Between Matches

The standard transition time for next matches to begin is set to 5 minutes from the end game until players are required to be ready for the next match. Tournament Organizers will utilize the break to record match results and prepare champion lists for the upcoming set of games.

- The match will commence as soon as both teams have confirmed to Tournament Operator/Broadcast that all players are ready to play.

[7.6] Post Match Obligations

Players will be informed of any post-match obligations, including, but not limited to, media appearances, interviews, or further discussion of any match matters if necessary. Players are required to perform these post-match obligations.

[8.0] Unsportsmanlike Conduct & Penalties

[8.1] Rules & Behaviour

Please take your time to read through our rules to avoid any conflict within the operational and administrative guidelines we have set out at Cupid Esports. By holding each other accountable and instilling a disciplinary system for the rules listed below, we hope to create a healthy and competitive environment for gamers from all backgrounds.

1. Political or Religious slander/chat will not be tolerated! This is a neutral tournament space that is focused on Cupid Esports, our competitive programs, and any eSports related chat!
2. Be respectful – treat others how you would want to be treated. Any form of hate speech (racism, sexism, homophobia, etc) or disrespect towards others will not be tolerated.
3. NSFW and sexual content are not tolerated. This is your only warning.
4. We kindly ask that you respect and listen to the Cupid staff upon their request. We appreciate you all!
5. This is a community server dedicated to Cupid Esports and the participants enrolled in our tournament programs. There should be no personal advertising allowed unless it is Cupid Esports related content. If you are unsure of what you can/cannot advertise - just ask! Any form of self or sponsorship promotion will result in a penalty.
6. Impersonating a Cupid Esports staff or participants enrolled in a competitive program is not allowed.
7. Cheating: Third party softwares is prohibited - Any programs used to assist or enhance gameplay are not permitted. Players who are reported using programs as such will result in an immediate ban from current and future Cupid Esports events.

