Activities that Encourage Children to Interact with Words

- 1. **Questions, Reasons, and Examples**: Teacher-generated questions, reasons, and examples require students to use new words in meaningful contexts and to explain why these items are or are not appropriate.
 - What is something you could do to *impress* your teacher? Why?
 - Which of these things might be *extraordinary*? Why or why not?
 - a) A shirt that was comfortable or a shirt that washed itself?
 - b) A flower that kept blooming all year or a flower that bloomed for three days?
- 2. **Questions Yes/No, Definitions Yes/No**: This format is similar to giving examples and non-examples. Teachers write questions and definitions that can be answered "yes" or "no." This activity requires students to decide whether a context or definition is correct or incorrect for a particular word.

3. Vocabular y Word	Question Yes	Question No	Definition Yes	Definition No
miserable	"If you missed going to a party because you had the flu	"If your team won its first game	"Does miserable mean feeling very unhappy?"	"Does miserable mean feeling very excited?"
	would you feel miserable?"	would you feel miserable?"		
immense	"What if you saw something the size of an elephant would it be	"What if you saw something the size of an ant would it be	"Does immense mean very big?"	"Does immense mean very small?"
	immense?"	immense?"		

- 3. **Relating Words**: This is a good concluding activity to see if focus words (italicized in the sample sentences) from the text can be placed in sentences by giving choices.
- Sentences: "Would you *prefer* to *budge* a sleeping lamb or a *ferocious* lion?" "Why?"
- Choices: "If you get your clothes ready to wear to school before you go to sleep, would that be *sensible* or *raucous*?"

- **4. Making Choices**: Students are asked to choose between two vocabulary words when given a situation.
 - a. "I'll say some things. If they sound leisurely, say, 'Leisurely.' If you'd need to be in a hurry, say, 'Hurry.'"
 - 1. "Taking a walk in the park."
 - 2. "Firefighters getting to a fire."
 - 3. "Runners in a race."
 - 4. "Sitting and talking to friends."
 - 5. "A dog lying in the sun."
- **5. One Context for all the Words**: When unable to find a relationship between the words that are being taught, use one context for all the words, but present each item separately. Here are some examples of eating spaghetti:
 - 1. "What would an *immense* plate of spaghetti look like?"
 - 2. "Why might you feel *miserable* after eating all that spaghetti?"
 - 3. "What would it look like to eat spaghetti in a *leisurely* way?"
- **6. Same Format**: Using a pattern sentence or format and changing the different descriptors is another vocabulary activity. This format asks the children to make a choice and to explain that choice.
 - "If a dog was acting menacing, would you want to pet it or move away?" "Why?"
 - "Is grumpy a way you might feel or a way you might move?" "Why?"

(Beck, McKeown, & Kucan, 2002)